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# Fixed point and Bregman iterative methods for matrix rank minimization

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**Abstract** The linearly constrained matrix rank minimization problem is widely applicable in many fields such as control, signal processing and system identification. The tightest convex relaxation of this problem is the linearly constrained nuclear norm minimization. Although the latter can be cast as a semidefinite programming problem, such an approach is computationally expensive to solve when the matrices are large. In this paper, we propose fixed point and Bregman iterative algorithms for solving the nuclear norm minimization problem and prove convergence of the first of these algorithms. By using a homotopy approach together with an approximate singular value decomposition procedure, we get a very fast, robust and powerful algorithm, which we call FPCA (Fixed Point Continuation with Approximate SVD), that can solve very large matrix rank minimization problems<sup>1</sup>. Our numerical results on randomly generated and real matrix completion problems demonstrate that this algorithm is much faster and provides much better recoverability than semidefinite programming solvers such as SDPT3. For example, our algorithm can recover  $1000 \times 1000$  matrices of rank 50 with a relative error of  $10^{-5}$  in about 3 minutes by sampling only 20 percent of the elements. We know of no other method that achieves as good recoverability. Numerical experiments on online recommendation, DNA microarray data set and image inpainting problems demonstrate the effectiveness of our algorithms.

**Keywords** Matrix Rank Minimization · Matrix Completion Problem · Nuclear Norm Minimization · Fixed Point Iterative Method · Bregman Distances · Singular Value Decomposition

**AMS subject classification.** 65K05, 90C25, 90C06, 93C41, 68Q32

## 1 Introduction

The matrix rank minimization problem can be written as

$$\begin{aligned} & \min \text{rank}(X) \\ & \text{s.t. } X \in \mathcal{C}, \end{aligned}$$

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<sup>1</sup> The code can be downloaded from <http://www.columbia.edu/~sm2756/FPCA.htm> for non-commercial use.

where  $X \in \mathbb{R}^{m \times n}$  and  $\mathcal{C}$  is a convex set. This model has many applications such as determining a low-order controller for a plant [21] and a minimum order linear system realization [19], and solving low-dimensional Euclidean embedding problems [28].

In this paper, we are interested in methods for solving the affinely constrained matrix rank minimization problem

$$\begin{aligned} \min \operatorname{rank}(X) \\ \text{s.t. } \mathcal{A}(X) = b, \end{aligned} \quad (1.1)$$

where  $X \in \mathbb{R}^{m \times n}$  is the decision variable, and the linear map  $\mathcal{A} : \mathbb{R}^{m \times n} \rightarrow \mathbb{R}^p$  and vector  $b \in \mathbb{R}^p$  are given.

The matrix completion problem

$$\begin{aligned} \min \operatorname{rank}(X) \\ \text{s.t. } X_{ij} = M_{ij}, (i, j) \in \Omega \end{aligned} \quad (1.2)$$

is a special case of (1.1), where  $X$  and  $M$  are both  $m \times n$  matrices and  $\Omega$  is a subset of index pairs  $(i, j)$ . The so called collaborative filtering problem [33; 36] can be cast as a matrix completion problem. Suppose users in an online survey provide ratings of some movies. This yields a matrix  $M$  with users as rows and movies as columns whose  $(i, j)$ -th entry  $M_{ij}$  is the rating given by the  $i$ -th user to the  $j$ -th movie. Since most users rate only a small portion of the movies, we typically only know a small subset  $\{M_{ij} | (i, j) \in \Omega\}$  of the entries. Based on the known ratings of a user, we want to predict the user's ratings of the movies that the user did not rate; i.e., we want to fill in the missing entries of the matrix. It is commonly believed that only a few factors contribute to an individual's tastes or preferences for movies. Thus the rating matrix  $M$  is likely to be of *numerical* low rank in the sense that relatively few of the top singular values account for most of the sum of all of the singular values. Finding such a low-rank matrix  $M$  corresponds to solving the matrix completion problem (1.2).

## 1.1 Connections to compressed sensing

When the matrix  $X$  is diagonal, problem (1.1) reduces to the cardinality minimization problem

$$\begin{aligned} \min \|x\|_0 \\ \text{s.t. } Ax = b, \end{aligned} \quad (1.3)$$

where  $x \in \mathbb{R}^n, A \in \mathbb{R}^{m \times n}, b \in \mathbb{R}^m$  and  $\|x\|_0$  denotes the number of nonzeros in the vector  $x$ . This problem finds the sparsest solution to an underdetermined system of equations and has a wide range of applications in signal processing. This problem is NP-hard [30]. To get a more computationally tractable problem, we can replace  $\|x\|_0$  by its convex envelope.

**Definition 1** The convex envelope of a function  $f : \mathcal{C} \rightarrow \mathbb{R}$  is defined as the largest convex function  $g$  such that  $g(x) \leq f(x)$  for all  $x \in \mathcal{C}$  (see e.g., [25]).

It is well known that the convex envelope of  $\|x\|_0$  is  $\|x\|_1$ , the  $\ell_1$  norm of  $x$ , which is the sum of the absolute values of all components of  $x$ . Replacing the objective function  $\|x\|_0$  in (1.3) by  $\|x\|_1$  yields the so-called basis pursuit problem

$$\begin{aligned} \min \|x\|_1 \\ \text{s.t. } Ax = b. \end{aligned} \quad (1.4)$$

The basis pursuit problem has received an increasing amount of attention since the emergence of the field of compressed sensing (CS) [11; 14]. Compressed sensing theories connect the NP-hard problem (1.3) to the convex and

computationally tractable problem (1.4) and provide guarantees for when an optimal solution to (1.4) gives an optimal solution to (1.3). In the cardinality minimization and basis pursuit problems (1.3) and (1.4),  $b$  is a vector of measurements of the signal  $x$  obtained using the sampling matrix  $A$ . The main result of compressed sensing is that when the signal  $x$  is sparse, i.e.,  $k := \|x\|_0 \ll n$ , we can recover the signal by solving (1.4) with a very limited number of measurements, i.e.,  $m \ll n$ , when  $A$  is a Gaussian random matrix or when it corresponds to a partial Fourier transformation. Note that if  $b$  is contaminated by noise, the constraint  $Ax = b$  in (1.4) must be relaxed, resulting in either the problem

$$\begin{aligned} \min \|x\|_1 \\ \text{s.t. } \|Ax - b\|_2 \leq \theta \end{aligned} \quad (1.5)$$

or its Lagrangian version

$$\min \mu \|x\|_1 + \frac{1}{2} \|Ax - b\|_2^2, \quad (1.6)$$

where  $\theta$  and  $\mu$  are parameters and  $\|x\|_2$  denotes the Euclidean norm of a vector  $x$ . Algorithms for solving (1.4) and its variants (1.5) and (1.6) have been widely investigated and many algorithms have been suggested including convex optimization methods ([2; 10; 20; 24; 27]) and heuristic methods ([13; 15; 16; 39; 40]).

## 1.2 Nuclear norm minimization

The rank of a matrix is the number of its positive singular values. The matrix rank minimization (1.1) is NP-hard in general due to the combinatorial nature of the function  $\text{rank}(\cdot)$ . Similar to the cardinality function  $\|x\|_0$ , we can replace  $\text{rank}(X)$  by its convex envelope to get a convex and more computationally tractable approximation to (1.1). It turns out that the convex envelope of  $\text{rank}(X)$  on the set  $\{X \in \mathbb{R}^{m \times n} : \|X\|_2 \leq 1\}$  is the nuclear norm  $\|X\|_*$  [18], i.e., the nuclear norm is the best convex approximation of the rank function over the unit ball of matrices with norm less than one, where  $\|X\|_2$  is the operator norm of  $X$ . The nuclear norm and operator norm are defined as follows.

**Definition 2** Nuclear norm and Operator norm. Assume that the matrix  $X$  has  $r$  positive singular values of  $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r > 0$ . The nuclear norm of  $X$  is defined as the sum of its singular values, i.e.,

$$\|X\|_* := \sum_{i=1}^r \sigma_i(X).$$

The operator norm of matrix  $X$  is defined as the largest singular value of  $X$ , i.e.,

$$\|X\|_2 := \sigma_1(X).$$

The nuclear norm is also known as Schatten 1-norm or Ky Fan norm. Using it as an approximation to  $\text{rank}(X)$  in (1.1) yields the nuclear norm minimization problem

$$\begin{aligned} \min \|X\|_* \\ \text{s.t. } \mathcal{A}(X) = b. \end{aligned} \quad (1.7)$$

As in the basis pursuit problem, if  $b$  is contaminated by noise, the constraint  $\mathcal{A}(X) = b$  must be relaxed, resulting in either the problem

$$\begin{aligned} \min \|X\|_* \\ \text{s.t. } \|\mathcal{A}(X) - b\|_2 \leq \theta \end{aligned}$$

or its Lagrangian version

$$\min \mu \|X\|_* + \frac{1}{2} \|\mathcal{A}(X) - b\|_2^2, \quad (1.8)$$

where  $\theta$  and  $\mu$  are parameters.

Note that if we write  $X$  in vector form by stacking the columns of  $X$  in a single vector  $\text{vec}(X) \in \mathbb{R}^{mn}$ , then we get the following equivalent formation of (1.7):

$$\begin{aligned} \min & \|X\|_* \\ \text{s.t.} & A \text{vec}(X) = b, \end{aligned} \quad (1.9)$$

where  $A \in \mathbb{R}^{p \times mn}$  is the matrix corresponding to the linear map  $\mathcal{A}$ . An important question is: when will an optimal solution to the nuclear norm minimization problem (1.7) give an optimal solution to matrix rank minimization problem (1.1). In response to this question, Recht et al. [32] proved that if the entries of  $A$  are suitably random, e.g., i.i.d. Gaussian, then with very high probability, most  $m \times n$  matrices of rank  $r$  can be recovered by solving the nuclear norm minimization (1.7) or equivalently, (1.9), whenever  $p \geq Cr(m+n)\log(mn)$ , where  $C$  is a positive constant.

For the matrix completion problem (1.2), the corresponding nuclear norm minimization problem is

$$\begin{aligned} \min & \|X\|_* \\ \text{s.t.} & X_{ij} = M_{ij}, (i, j) \in \Omega. \end{aligned} \quad (1.10)$$

Candès et al. [9] proved the following result.

**Theorem 1** *Let  $M$  be an  $n_1 \times n_2$  matrix of rank  $r$  with SVD*

$$M = \sum_{k=1}^r \sigma_k u_k v_k^\top,$$

where the family  $\{u_k\}_{1 \leq k \leq r}$  is selected uniformly at random among all families of  $r$  orthonormal vectors, and similarly for the family  $\{v_k\}_{1 \leq k \leq r}$ . Let  $n = \max(n_1, n_2)$ . Suppose we observe  $m$  entries of  $M$  with locations sampled uniformly at random. Then there are constants  $C$  and  $c$  such that if

$$m \geq Cn^{5/4}r \log n,$$

the minimizer to the problem (1.10) is unique and equal to  $M$  with probability at least  $1 - cn^{-3}$ . In addition, if  $r \leq n^{1/5}$ , then the recovery is exact with probability at least  $1 - cn^{-3}$  provided that

$$m \geq Cn^{6/5}r \log n.$$

This theorem states that a surprisingly small number of entries are sufficient to complete a low-rank matrix with high probability.

Recently, this result was strengthened by Candès and Tao in [12], where it is proved that under certain incoherence conditions, the number of samples  $m$  that are required is only  $O(nr \log n)$ .

The dual problem corresponding to the nuclear norm minimization problem (1.7) is

$$\begin{aligned} \max & b^\top z \\ \text{s.t.} & \|\mathcal{A}^*(z)\|_2 \leq 1, \end{aligned} \quad (1.11)$$

where  $\mathcal{A}^*$  is the adjoint operator of  $\mathcal{A}$ . Both (1.7) and (1.11) can be rewritten as equivalent semidefinite programming (SDP) problems. The SDP formulation of (1.7) is:

$$\begin{aligned} \min_{X, W_1, W_2} \quad & \frac{1}{2}(\text{Tr}(W_1) + \text{Tr}(W_2)) \\ \text{s.t.} \quad & \begin{bmatrix} W_1 & X \\ X^\top & W_2 \end{bmatrix} \succeq 0 \\ & \mathcal{A}(X) = b, \end{aligned} \quad (1.12)$$

where  $\text{Tr}(X)$  denotes the trace of the square matrix  $X$ . The SDP formulation of (1.11) is:

$$\begin{aligned} \max_z \quad & b^\top z \\ \text{s.t.} \quad & \begin{bmatrix} I_m & \mathcal{A}^*(z) \\ \mathcal{A}^*(z)^\top & I_n \end{bmatrix} \succeq 0. \end{aligned} \quad (1.13)$$

Thus to solve (1.12) and (1.13), we can use SDP solvers such as SeDuMi [38] and SDPT3 [42] to solve (1.12) and (1.13). Note that the number of variables in (1.12) is  $\frac{1}{2}(m+n)(m+n+1)$ . SDP solvers cannot usually solve a problem when  $m$  and  $n$  are both much larger than 100.

Recently, Liu and Vandenberghe [29] proposed an interior-point method for another nuclear norm approximation problem

$$\min \|\mathcal{A}(x) - B\|_*, \quad (1.14)$$

where  $B \in \mathbb{R}^{m \times n}$  and

$$\mathcal{A}(x) = x_1 A_1 + x_2 A_2 + \cdots + x_p A_p$$

is a linear mapping from  $\mathbb{R}^p$  to  $\mathbb{R}^{m \times n}$ . The equivalent SDP formulation of (1.14) is

$$\begin{aligned} \min_{x, W_1, W_2} \quad & \frac{1}{2}(\text{Tr}(W_1) + \text{Tr}(W_2)) \\ \text{s.t.} \quad & \begin{bmatrix} W_1 & (\mathcal{A}(x) - B)^\top \\ \mathcal{A}(x) - B & W_2 \end{bmatrix} \succeq 0. \end{aligned} \quad (1.15)$$

Liu and Vandenberghe [29] proposed a customized method for computing the scaling direction in an interior point method for solving the SDP (1.15). The complexity of each iteration in their method was reduced from  $O(p^6)$  to  $O(p^4)$  when  $m = O(p)$  and  $n = O(p)$ ; thus they were able to solve problems up to dimension  $m = n = 350$ .

Another algorithm for solving (1.7) is due to Burer and Monteiro [6; 7], (see also Rennie and Srebro [33; 36]). This algorithm uses the low-rank factorization  $X = LR^\top$  of the matrix  $X \in \mathbb{R}^{m \times n}$ , where  $L \in \mathbb{R}^{m \times r}$ ,  $R \in \mathbb{R}^{n \times r}$ ,  $r \leq \min\{m, n\}$ , and solves the optimization problem

$$\begin{aligned} \min_{L, R} \quad & \frac{1}{2}(\|L\|_F^2 + \|R\|_F^2) \\ \text{s.t.} \quad & \mathcal{A}(LR^\top) = b, \end{aligned} \quad (1.16)$$

where  $\|X\|_F$  denotes the Frobenius norm of the matrix  $X$ :

$$\|X\|_F := \left( \sum_{i=1}^r \sigma_i^2 \right)^{1/2} = \left( \sum_{i,j} X_{ij}^2 \right)^{1/2} = (\text{Tr}(XX^\top))^{1/2}.$$

It is known that as long as  $r$  is chosen to be sufficiently larger than the rank of the optimal solution matrix of the nuclear norm problem (1.7), this low-rank factorization problem is equivalent to the nuclear norm problem (1.7)

(see e.g., [32]). The advantage of this low-rank factorization formulation is that both the objective function and the constraints are differentiable. Thus gradient-based optimization algorithms such as conjugate gradient algorithms and augmented Lagrangian algorithms can be used to solve this problem. However, the constraints in this problem are nonconvex, so one can only be assured of obtaining a local minimizer. Also, how to choose  $r$  is still an open question.

One very interesting algorithm is the so called singular value thresholding algorithm (SVT) [8] which appeared almost simultaneously with our work. SVT is inspired by the linearized Bregman algorithms for compressed sensing and  $\ell_1$ -regularized problems. In [8] it is shown that SVT is efficient for large matrix completion problems. However, SVT only works well for very low rank matrix completion problems. For problems where the matrices are not of very low rank, SVT is slow and not robust therefore often fails.

Our algorithms have some similarity with the SVT algorithm in that they make use of *matrix shrinkage* (see Section 2). However, other than that, they are greatly different. All of our methods are based on a fixed point continuation (FPC) algorithm which uses an operator splitting technique for solving (1.8). By adopting a Monte Carlo approximate SVD in the FPC, we get an algorithm, which we call FPCA (Fixed Point Continuation with Approximate SVD), that usually gets the optimal solution to (1.1) even if the condition of Theorem 1, or those for the affine constrained case, are violated. Moreover, our algorithm is much faster than state-of-the-art SDP solvers such as SDPT3 applied to (1.12). Also, FPCA can recover matrices of moderate rank that cannot be recovered by SDPT3, SVT, etc. with the same amount of samples. For example, for matrices of size  $1000 \times 1000$  and rank 50, FPCA can recover them with a relative error of  $10^{-5}$  in about 3 minutes by sampling only 20 percent of the matrix elements. As far as we know, there is no other method that has as good a recoverability property.

### 1.3 Outline and Notation

**Outline.** The rest of this paper is organized as follows. In Section 2 we review the fixed-point continuation algorithm for  $\ell_1$ -regularized problems. In Section 3 we give an analogous fixed-point iterative algorithm for the nuclear norm minimization problem and prove that it converges to an optimal solution. In Section 4 we discuss a continuation technique for accelerating the convergence of our algorithm. In Section 5 we propose a Bregman iterative algorithm for nuclear norm minimization extending the approach in [44] for compressed sensing to the rank minimization problem. In Section 6 we incorporate a Monte-Carlo approximate SVD procedure into our fixed-point continuation algorithm to speed it up and improve its ability to recover low-rank matrices. Numerical results for both synthesized matrices and real problems are given in Section 7. We give conclusions in Section 8.

**Notation.** Throughout this paper, we always assume that the singular values are arranged in nonincreasing order, i.e.,  $\sigma_1 \geq \sigma_2 \geq \dots \geq \sigma_r > 0 = \sigma_{r+1} = \dots = \sigma_{\min\{m,n\}}$ .  $\partial f$  denotes the subdifferential of the function  $f$  and  $g^k = g(X^k) = \mathcal{A}^*(\mathcal{A}(X^k) - b)$  is the gradient of function  $\frac{1}{2}\|\mathcal{A}(X) - b\|_2^2$  at the point  $X^k$ .  $\text{Diag}(s)$  denotes the diagonal matrix whose diagonal elements are the elements of the vector  $s$ .  $\text{sgn}(t)$  is the signum function of  $t \in \mathbb{R}$ , i.e.,

$$\text{sgn}(t) := \begin{cases} +1 & \text{if } t > 0, \\ 0 & \text{if } t = 0, \\ -1 & \text{if } t < 0, \end{cases}$$

while the signum multifunction of  $t \in \mathbb{R}$  is

$$\text{SGN}(t) := \partial|t| = \begin{cases} \{+1\} & \text{if } t > 0, \\ [-1, 1] & \text{if } t = 0, \\ \{-1\} & \text{if } t < 0. \end{cases}$$

We use  $a \odot b$  to denote the elementwise multiplication of two vectors  $a$  and  $b$ . We use  $X(k:l)$  to denote the submatrix of  $X$  consisting of the  $k$ -th to  $l$ -th column of  $X$ . We use  $\mathbb{R}_+^n$  to denote the nonnegative orthant in  $\mathbb{R}^n$ .

## 2 Fixed point iterative algorithm

Our fixed point iterative algorithm for solving (1.8) is the following simple two-line algorithm:

$$\begin{cases} Y^k = X^k - \tau g(X^k) \\ X^{k+1} = S_{\tau\mu}(Y^k), \end{cases} \quad (2.1)$$

where  $S_\nu(\cdot)$  is the matrix shrinkage operator which will be defined later.

Our algorithm (2.1) is inspired by the fixed point iterative algorithm proposed in [24] for the  $\ell_1$ -regularized problem (1.6). The idea behind this algorithm is an operator splitting technique. Note that  $x^*$  is an optimal solution to (1.6) if and only if

$$\mathbf{0} \in \mu \text{SGN}(x^*) + g^*, \quad (2.2)$$

where  $g^* = A^\top(Ax^* - b)$ . For any  $\tau > 0$ , (2.2) is equivalent to

$$\mathbf{0} \in \tau\mu \text{SGN}(x^*) + \tau g(x^*). \quad (2.3)$$

Note that the operator  $T(\cdot) := \tau\mu \text{SGN}(\cdot) + \tau g(\cdot)$  on the right hand side of (2.3) can be split into two parts:  $T(\cdot) = T_1(\cdot) - T_2(\cdot)$ , where  $T_1(\cdot) = \tau\mu \text{SGN}(\cdot) + I(\cdot)$  and  $T_2(\cdot) = I(\cdot) - \tau g(\cdot)$ .

Letting  $y = T_2(x^*) = x^* - \tau A^\top(Ax^* - b)$ , (2.3) is equivalent to

$$\mathbf{0} \in T_1(x^*) - y = \tau\mu \text{SGN}(x^*) + x^* - y. \quad (2.4)$$

Note that (2.4) is actually the optimality conditions for the following convex problem

$$\min_{x^*} \tau\mu \|x^*\|_1 + \frac{1}{2} \|x^* - y\|_2^2. \quad (2.5)$$

This problem has a closed form optimal solution given by the so called shrinkage operator:

$$x^* = \tilde{s}_\nu(y),$$

where  $\nu = \tau\mu$ , and shrinkage operator  $\tilde{s}_\nu(\cdot)$  is given by

$$\tilde{s}_\nu(\cdot) = \text{sgn}(\cdot) \odot \max\{|\cdot| - \nu, 0\}. \quad (2.6)$$

Thus, the fixed point iterative algorithm is given by

$$x^{k+1} = \tilde{s}_{\tau\mu}(x^k - \tau g^k). \quad (2.7)$$

Hale et al. [24] proved global and finite convergence of this algorithm to the optimal solution of the  $\ell_1$ -regularized problem (1.6).

Motivated by this work, we develop a fixed point iterative algorithm for (1.8). Since the objective function in (1.8) is convex,  $X^*$  is the optimal solution to (1.8) if and only if

$$\mathbf{0} \in \mu \partial \|X^*\|_* + g(X^*), \quad (2.8)$$

where  $g(X^*) = \mathcal{A}^*(\mathcal{A}(X^*) - b)$ . Note that if the Singular Value Decomposition (SVD) of  $X$  is  $X = U\Sigma V^\top$ , where  $U \in \mathbb{R}^{m \times r}$ ,  $\Sigma = \text{Diag}(\sigma) \in \mathbb{R}^{r \times r}$ ,  $V \in \mathbb{R}^{n \times r}$ , then (see e.g., [1; 4])

$$\partial\|X\|_* = \{UV^\top + W : U^\top W = 0, WV = 0, \|W\| \leq 1\}.$$

Hence, we get the following optimality conditions for (1.8):

**Theorem 2** *The matrix  $X \in \mathbb{R}^{m \times n}$  with singular value decomposition  $X = U\Sigma V^\top$ ,  $U \in \mathbb{R}^{m \times r}$ ,  $\Sigma = \text{Diag}(\sigma) \in \mathbb{R}^{r \times r}$ ,  $V \in \mathbb{R}^{n \times r}$ , is optimal for the problem (1.8) if and only if there exists a matrix  $W \in \mathbb{R}^{m \times n}$  such that*

$$\mu(UV^\top + W) + g(X) = 0, \quad (2.9a)$$

$$U^\top W = 0, WV = 0, \|W\|_2 \leq 1. \quad (2.9b)$$

Now based on the optimality conditions (2.8), we can develop a fixed point iterative scheme for solving (1.8) by adopting the operator splitting technique described at the beginning of this section. Note that (2.8) is equivalent to

$$\mathbf{0} \in \tau\mu\partial\|X^*\|_* + X^* - (X^* - \tau g(X^*)) \quad (2.10)$$

for any  $\tau > 0$ . If we let

$$Y^* = X^* - \tau g(X^*),$$

then (2.10) is reduced to

$$\mathbf{0} \in \tau\mu\partial\|X^*\|_* + X^* - Y^*, \quad (2.11)$$

i.e.,  $X^*$  is the optimal solution to

$$\min_{X \in \mathbb{R}^{m \times n}} \tau\mu\|X\|_* + \frac{1}{2}\|X - Y^*\|_F^2 \quad (2.12)$$

In the following we will prove that the matrix shrinkage operator applied to  $Y^*$  gives the optimal solution to (2.12). First, we need the following definitions.

**Definition 3 (Nonnegative Vector Shrinkage Operator)** Assume  $x \in \mathbb{R}_+^n$ . For any  $\nu > 0$ , the nonnegative vector shrinkage operator  $s_\nu(\cdot)$  is defined as

$$s_\nu(x) := \bar{x}, \text{ with } \bar{x}_i = \begin{cases} x_i - \nu, & \text{if } x_i - \nu > 0 \\ 0, & \text{o.w.} \end{cases}$$

**Definition 4 (Matrix Shrinkage Operator)** Assume  $X \in \mathbb{R}^{m \times n}$  and the SVD of  $X$  is given by  $X = U\text{Diag}(\sigma)V^\top$ ,  $U \in \mathbb{R}^{m \times r}$ ,  $\sigma \in \mathbb{R}_+^r$ ,  $V \in \mathbb{R}^{n \times r}$ . For any  $\nu > 0$ , the matrix shrinkage operator  $S_\nu(\cdot)$  is defined as

$$S_\nu(X) := U\text{Diag}(\bar{\sigma})V^\top, \quad \text{with } \bar{\sigma} = s_\nu(\sigma).$$

**Theorem 3** *Given a matrix  $Y \in \mathbb{R}^{m \times n}$  with  $\text{rank}(Y) = t$ , let its Singular Value Decomposition (SVD) be  $Y = U_Y\text{Diag}(\gamma)V_Y^\top$ , where  $U_Y \in \mathbb{R}^{m \times t}$ ,  $\gamma \in \mathbb{R}_+^t$ ,  $V_Y \in \mathbb{R}^{n \times t}$ , and a scalar  $\nu > 0$ . Then*

$$X := S_\nu(Y) = U_Y\text{Diag}(s_\nu(\gamma))V_Y^\top \quad (2.13)$$

is an optimal solution of the problem

$$\min_{X \in \mathbb{R}^{m \times n}} f(X) := \nu \|X\|_* + \frac{1}{2} \|X - Y\|_F^2. \quad (2.14)$$

*Proof* Without loss of generality, we assume  $m \leq n$ . Suppose that the solution  $X \in \mathbb{R}^{m \times n}$  to problem (2.14) has the SVD  $X = U \text{Diag}(\boldsymbol{\sigma}) V^\top$ , where  $U \in \mathbb{R}^{m \times r}$ ,  $\boldsymbol{\sigma} \in \mathbb{R}_+^r$ ,  $V \in \mathbb{R}^{n \times r}$ . Hence,  $X$  must satisfy the optimality conditions for (2.14) which are

$$\mathbf{0} \in \nu \partial \|X\|_* + X - Y;$$

i.e., there exists a matrix

$$W = \bar{U} \left[ \text{Diag}(\bar{\boldsymbol{\sigma}}) \ 0 \right] \bar{V}^\top,$$

where  $\bar{U} \in \mathbb{R}^{m \times (m-r)}$ ,  $\bar{V} \in \mathbb{R}^{n \times (n-r)}$ ,  $\bar{\boldsymbol{\sigma}} \in \mathbb{R}_+^{m-r}$ ,  $\|\bar{\boldsymbol{\sigma}}\|_\infty \leq 1$  and both  $\hat{U} = [U, \bar{U}]$  and  $\hat{V} = [V, \bar{V}]$  are orthogonal matrices, such that

$$\mathbf{0} = \nu(UV^\top + W) + X - Y. \quad (2.15)$$

Hence,

$$\hat{U} \begin{bmatrix} \nu I + \text{Diag}(\boldsymbol{\sigma}) & 0 & 0 \\ 0 & \nu \text{Diag}(\bar{\boldsymbol{\sigma}}) & 0 \end{bmatrix} \hat{V}^\top - U_Y \text{Diag}(\boldsymbol{\gamma}) V_Y^\top = \mathbf{0}. \quad (2.16)$$

To verify that (2.13) satisfies (2.16), consider the following two cases:

**Case 1:**  $\gamma_1 \geq \gamma_2 \geq \dots \geq \gamma_t > \nu$ . In this case, choosing  $X$  as above, with  $r = t$ ,  $U = U_Y$ ,  $V = V_Y$  and  $\boldsymbol{\sigma} = s_\nu(\boldsymbol{\gamma}) = \boldsymbol{\gamma} - \nu e$ , where  $e$  is a vector of  $r$  ones, and choosing  $\bar{\boldsymbol{\sigma}} = 0$  (i.e.,  $W = \mathbf{0}$ ) satisfies (2.16).

**Case 2:**  $\gamma_1 \geq \gamma_2 \geq \dots \geq \gamma_k > \nu \geq \gamma_{k+1} \geq \dots \geq \gamma_t$ . In this case, by choosing  $r = k$ ,  $\hat{U}(1:t) = U_Y$ ,  $\hat{V}(1:t) = V_Y$ ,  $\boldsymbol{\sigma} = s_\nu((\gamma_1, \dots, \gamma_k))$  and  $\bar{\boldsymbol{\sigma}}_1 = \gamma_{k+1}/\nu, \dots, \bar{\boldsymbol{\sigma}}_{t-k} = \gamma_t/\nu, \bar{\boldsymbol{\sigma}}_{t-k+1} = \dots = \bar{\boldsymbol{\sigma}}_{m-r} = 0$ ,  $X$  and  $W$  satisfy (2.16).

Note that in both cases,  $X$  can be written as the form in (2.13) based on the way we construct  $X$ .  $\square$

Based on the above we obtain the fixed point iterative scheme (2.1) stated at the beginning of this section for solving problem (1.8).

Moreover, from the discussion following Theorem 2 we have

**Corollary 1**  $X^*$  is an optimal solution to problem (1.8) if and only if  $X^* = S_{\tau\mu}(h(X^*))$ , where  $h(\cdot) = I(\cdot) - \tau\boldsymbol{\gamma}(\cdot)$ .

### 3 Convergence results

In this section, we analyze the convergence properties of the fixed point iterative scheme (2.1). Before we prove the main convergence result, we need some lemmas.

**Lemma 1** The shrinkage operator  $S_\nu$  is non-expansive, i.e., for any  $Y_1$  and  $Y_2 \in \mathbb{R}^{m \times n}$ ,

$$\|S_\nu(Y_1) - S_\nu(Y_2)\|_F \leq \|Y_1 - Y_2\|_F. \quad (3.1)$$

Moreover,

$$\|Y_1 - Y_2\|_F = \|S_\nu(Y_1) - S_\nu(Y_2)\|_F \iff Y_1 - Y_2 = S_\nu(Y_1) - S_\nu(Y_2). \quad (3.2)$$

*Proof* Without loss of generality, we assume  $m \leq n$ . Assume SVDs of  $Y_1$  and  $Y_2$  are  $Y_1 = U_1 \Sigma V_1^\top$  and  $Y_2 = U_2 \Gamma V_2^\top$ , respectively, where

$$\Sigma = \begin{pmatrix} \text{Diag}(\sigma) & 0 \\ 0 & 0 \end{pmatrix} \in \mathbb{R}^{m \times n}, \Gamma = \begin{pmatrix} \text{Diag}(\gamma) & 0 \\ 0 & 0 \end{pmatrix} \in \mathbb{R}^{m \times n},$$

$\sigma = (\sigma_1, \dots, \sigma_s), \sigma_1 \geq \dots \geq \sigma_s > 0$  and  $\gamma = (\gamma_1, \dots, \gamma_t), \gamma_1 \geq \dots \geq \gamma_t > 0$ . Note that here  $U_1, V_1, U_2$  and  $V_2$  are (full) orthogonal matrices;  $\Sigma, \Gamma \in \mathbb{R}^{m \times n}$ . Suppose that  $\sigma_1 \geq \dots \geq \sigma_k \geq \nu > \sigma_{k+1} \geq \dots \geq \sigma_s$  and  $\gamma_1 \geq \dots \geq \gamma_l \geq \nu > \gamma_{l+1} \geq \dots \geq \gamma_t$ , then

$$\bar{Y}_1 := S_\nu(Y_1) = U_1 \bar{\Sigma} V_1^\top, \bar{Y}_2 := S_\nu(Y_2) = U_2 \bar{\Gamma} V_2^\top,$$

where

$$\bar{\Sigma} = \begin{pmatrix} \text{Diag}(\bar{\sigma}) & 0 \\ 0 & 0 \end{pmatrix} \in \mathbb{R}^{m \times n}, \bar{\Gamma} = \begin{pmatrix} \text{Diag}(\bar{\gamma}) & 0 \\ 0 & 0 \end{pmatrix} \in \mathbb{R}^{m \times n},$$

$\bar{\sigma} = (\sigma_1 - \nu, \dots, \sigma_k - \nu)$  and  $\bar{\gamma} = (\gamma_1 - \nu, \dots, \gamma_l - \nu)$ . Thus,

$$\begin{aligned} \|Y_1 - Y_2\|_F^2 - \|\bar{Y}_1 - \bar{Y}_2\|_F^2 &= \text{Tr}((Y_1 - Y_2)^\top (Y_1 - Y_2)) - \text{Tr}((\bar{Y}_1 - \bar{Y}_2)^\top (\bar{Y}_1 - \bar{Y}_2)) \\ &= \text{Tr}(Y_1^\top Y_1 - \bar{Y}_1^\top \bar{Y}_1 + Y_2^\top Y_2 - \bar{Y}_2^\top \bar{Y}_2) - 2\text{Tr}(Y_1^\top Y_2 - \bar{Y}_1^\top \bar{Y}_2) \\ &= \sum_{i=1}^s \sigma_i^2 - \sum_{i=1}^k (\sigma_i - \nu)^2 + \sum_{i=1}^t \gamma_i^2 - \sum_{i=1}^l (\gamma_i - \nu)^2 - 2\text{Tr}(Y_1^\top Y_2 - \bar{Y}_1^\top \bar{Y}_2) \end{aligned}$$

We note that

$$\begin{aligned} \text{Tr}(Y_1^\top Y_2 - \bar{Y}_1^\top \bar{Y}_2) &= \text{Tr}((Y_1 - \bar{Y}_1)^\top (Y_2 - \bar{Y}_2) + (Y_1 - \bar{Y}_1)^\top \bar{Y}_2 + \bar{Y}_1^\top (Y_2 - \bar{Y}_2)) \\ &= \text{Tr}(V_1(\Sigma - \bar{\Sigma})^\top U_1^\top U_2(\Gamma - \bar{\Gamma})V_2^\top + V_1(\Sigma - \bar{\Sigma})^\top U_1^\top U_2 \bar{\Gamma} V_2^\top + V_1 \bar{\Sigma}^\top U_1^\top U_2(\Gamma - \bar{\Gamma})V_2^\top) \\ &= \text{Tr}((\Sigma - \bar{\Sigma})^\top U(\Gamma - \bar{\Gamma})V^\top + (\Sigma - \bar{\Sigma})^\top U \bar{\Gamma} V^\top + \bar{\Sigma}^\top U(\Gamma - \bar{\Gamma})V^\top), \end{aligned}$$

where  $U = U_1^\top U_2, V = V_1^\top V_2$  are clearly orthogonal matrices. Now let us derive an upper bound for  $\text{Tr}(Y_1^\top Y_2 - \bar{Y}_1^\top \bar{Y}_2)$ . It is known that an orthogonal matrix  $U$  is a maximizing matrix for the problem

$$\max\{\text{Tr}(AU) : U \text{ is orthogonal}\}$$

if and only if  $AU$  is positive semidefinite matrix (see 7.4.9 in [26]). It is also known that when  $AB$  is positive semidefinite,

$$\text{Tr}(AB) = \sum_i \sigma_i(AB) \leq \sum_i \sigma_i(A)\sigma_i(B). \quad (3.3)$$

Thus,  $\text{Tr}((\Sigma - \bar{\Sigma})^\top U(\Gamma - \bar{\Gamma})V^\top)$ ,  $\text{Tr}((\Sigma - \bar{\Sigma})^\top U \bar{\Gamma} V^\top)$  and  $\text{Tr}(\bar{\Sigma}^\top U(\Gamma - \bar{\Gamma})V^\top)$  achieve their maximum, if and only if  $(\Sigma - \bar{\Sigma})^\top U(\Gamma - \bar{\Gamma})V^\top$ ,  $(\Sigma - \bar{\Sigma})^\top U \bar{\Gamma} V^\top$  and  $\bar{\Sigma}^\top U(\Gamma - \bar{\Gamma})V^\top$  are all positive semidefinite. Applying (3.3) to these three terms, we get  $\text{Tr}((\Sigma - \bar{\Sigma})^\top U(\Gamma - \bar{\Gamma})V^\top) \leq \sum_i \sigma_i(\Sigma - \bar{\Sigma})\sigma_i(\Gamma - \bar{\Gamma})$ ,  $\text{Tr}((\Sigma - \bar{\Sigma})^\top U \bar{\Gamma} V^\top) \leq \sum_i \sigma_i(\Sigma - \bar{\Sigma})\sigma_i(\bar{\Gamma})$  and  $\text{Tr}(\bar{\Sigma}^\top U(\Gamma - \bar{\Gamma})V^\top) \leq \sum_i \sigma_i(\bar{\Sigma})\sigma_i(\Gamma - \bar{\Gamma})$ . Thus, without loss of generality, assuming  $k \leq l \leq s \leq t$ , we have,

$$\begin{aligned} &\|Y_1 - Y_2\|_F^2 - \|S_\nu(Y_1) - S_\nu(Y_2)\|_F^2 \\ &\geq \sum_{i=1}^s \sigma_i^2 - \sum_{i=1}^k (\sigma_i - \nu)^2 + \sum_{i=1}^t \gamma_i^2 - \sum_{i=1}^l (\gamma_i - \nu)^2 - 2\left(\sum_{i=1}^k \sigma_i \nu + \sum_{i=l+1}^s \sigma_i \gamma_i + \sum_{i=1}^k (\gamma_i - \nu) \nu + \sum_{i=k+1}^l \sigma_i (\gamma_i - \nu)\right) \\ &= \sum_{i=k+1}^l (2\gamma_i \nu - \nu^2 + \sigma_i^2 - 2\sigma_i \gamma_i) + \left(\sum_{i=l+1}^s \sigma_i^2 + \sum_{i=l+1}^t \gamma_i^2 - \sum_{i=l+1}^s 2\sigma_i \gamma_i\right). \end{aligned}$$

Now

$$\sum_{i=l+1}^s \sigma_i^2 + \sum_{i=l+1}^t \gamma_i^2 - \sum_{i=l+1}^s 2\sigma_i \gamma_i \geq 0$$

since  $t \geq s$  and  $\sigma_i^2 + \gamma_i^2 - 2\sigma_i \gamma_i \geq 0$ . Also, since the function  $f(x) := 2\gamma_i x - x^2$  is monotonely increasing in  $(-\infty, \gamma_i]$  and  $\sigma_i < v \leq \gamma_i, i = k+1, \dots, l$ ,

$$2\gamma_i v - v^2 + \sigma_i^2 - 2\sigma_i \gamma_i > 0, i = k+1, \dots, l.$$

Thus we get

$$D(Y_1, Y_2) := \|Y_1 - Y_2\|_F^2 - \|S_V(Y_1) - S_V(Y_2)\|_F^2 \geq 0;$$

i.e., (3.1) holds.

Also,  $D(Y_1, Y_2)$  achieves its minimum value if and only if  $\text{Tr}((\Sigma - \bar{\Sigma})^\top U(\Gamma - \bar{\Gamma})V^\top)$ ,  $\text{Tr}((\Sigma - \bar{\Sigma})^\top U\bar{\Gamma}V^\top)$  and  $\text{Tr}(\bar{\Sigma}U(\Gamma - \bar{\Gamma})V^\top)$  achieve their maximum values simultaneously.

Furthermore, if equality in (3.1) holds, i.e.,  $D(Y_1, Y_2)$  achieves its minimum, and its minimum is zero, then  $k = l$ ,  $s = t$ , and  $\sigma_i = \gamma_i, i = k+1, \dots, s$ , which further implies  $\Sigma - \bar{\Sigma} = \Gamma - \bar{\Gamma}$  and  $\text{Tr}((\Sigma - \bar{\Sigma})^\top U(\Gamma - \bar{\Gamma})V^\top)$  achieves its maximum. By applying the result 7.4.13 in [26], we get

$$\Sigma - \bar{\Sigma} = U(\Gamma - \bar{\Gamma})V^\top,$$

which further implies that

$$Y_1 - Y_2 = S_V(Y_1) - S_V(Y_2). \quad (3.4)$$

To conclude, clearly  $\|S_V(Y_1) - S_V(Y_2)\|_F = \|Y_1 - Y_2\|_F$  if (3.4) holds.  $\square$

The following two lemmas and theorem and their proofs are analogous to results and their proofs in Hale et al. [24].

**Lemma 2** Let  $\mathcal{A}X = \text{Avec}(X)$  and assume that  $\tau \in (0, 2/\lambda_{\max}(A^\top A))$ . Then the operator  $h(\cdot) = I(\cdot) - \tau g(\cdot)$  is non-expansive, i.e.,  $\|h(X) - h(X')\|_F \leq \|X - X'\|_F$ . Moreover,  $h(X) - h(X') = X - X'$  if and only if  $\|h(X) - h(X')\|_F = \|X - X'\|_F$ .

*Proof* First, we note that since  $\tau \in (0, 2/\lambda_{\max}(A^\top A))$ ,  $-1 < \lambda_i(I - \tau A^\top A) \leq 1, \forall i$ , where  $\lambda_i(I - \tau A^\top A)$  is the  $i$ -th eigenvalue of  $I - \tau A^\top A$ . Hence,

$$\begin{aligned} \|h(X) - h(X')\|_F &= \|(I - \tau A^\top A)(\text{vec}(X) - \text{vec}(X'))\|_2 \leq \|I - \tau A^\top A\|_2 \|\text{vec}(X) - \text{vec}(X')\|_2 \\ &\leq \|\text{vec}(X) - \text{vec}(X')\|_2 = \|X - X'\|_F. \end{aligned}$$

Moreover,  $\|h(X) - h(X')\|_F = \|X - X'\|_F$  if and only if the inequalities above are equalities, which happens if and only if

$$(I - \tau A^\top A)(\text{vec}(X) - \text{vec}(X')) = \text{vec}(X) - \text{vec}(X'),$$

i.e., if and only if  $h(X) - h(X') = X - X'$ .  $\square$

**Lemma 3** Let  $X^*$  be an optimal solution to problem (1.8),  $\tau \in (0, 2/\lambda_{\max}(A^\top A))$  and  $v = \tau\mu$ . Then  $X$  is also an optimal solution to problem (1.8) if and only if

$$\|S_V(h(X)) - S_V(h(X^*))\|_F \equiv \|S_V(h(X)) - X^*\|_F = \|X - X^*\|_F. \quad (3.5)$$

*Proof* The “only if” part is an immediate consequence of Corollary 1. For the “if” part, from Lemmas 1 and 2,

$$\|X - X^*\|_F = \|S_V(h(X)) - S_V(h(X^*))\|_F \leq \|h(X) - h(X^*)\|_F \leq \|X - X^*\|_F.$$

Hence, both inequalities hold with equality. Therefore, first using Lemma 1 and then Lemma 2 we obtain

$$S_V(h(X)) - S_V(h(X^*)) = h(X) - h(X^*) = X - X^*,$$

which implies  $S_V(h(X)) = X$  since  $S_V(h(X^*)) = X^*$ . It then follows from Corollary 1 that  $X$  is an optimal solution to problem (1.8).  $\square$

We now claim that the fixed-point iterations (2.1) converge to an optimal solution of problem (1.8).

**Theorem 4** *The sequence  $\{X^k\}$  generated by the fixed point iterations with  $\tau \in (0, 2/\lambda_{\max}(A^\top A))$  converges to some  $X^* \in \mathcal{X}^*$ , where  $\mathcal{X}^*$  is the set of optimal solutions of problem (1.8).*

*Proof* Since both  $S_V(\cdot)$  and  $h(\cdot)$  are non-expansive,  $S_V(h(\cdot))$  is also non-expansive. Therefore,  $\{X^k\}$  lies in a compact set and must have a limit point, say  $\bar{X} = \lim_{j \rightarrow \infty} X^{k_j}$ . Also, for any  $X^* \in \mathcal{X}^*$ ,

$$\|X^{k+1} - X^*\|_F = \|S_V(h(X^k)) - S_V(h(X^*))\|_F \leq \|h(X^k) - h(X^*)\|_F \leq \|X^k - X^*\|_F,$$

which means that the sequence  $\{\|X^k - X^*\|_F\}$  is monotonically non-increasing. Therefore,

$$\lim_{k \rightarrow \infty} \|X^k - X^*\|_F = \|\bar{X} - X^*\|_F, \quad (3.6)$$

where  $\bar{X}$  can be any limit point of  $\{X^k\}$ . By the continuity of  $S_V(h(\cdot))$ , the image of  $\bar{X}$ ,

$$S_V(h(\bar{X})) = \lim_{j \rightarrow \infty} S_V(h(X^{k_j})) = \lim_{j \rightarrow \infty} X^{k_j+1},$$

is also a limit point of  $\{X^k\}$ . Therefore, we have

$$\|S_V(h(\bar{X})) - S_V(h(X^*))\|_F = \|S_V(h(\bar{X})) - X^*\|_F = \|\bar{X} - X^*\|_F,$$

which allows us to apply Lemma 3 to get that  $\bar{X}$  is an optimal solution to problem (1.8).

Finally, by setting  $X^* = \bar{X} \in \mathcal{X}^*$  in (3.6), we get that

$$\lim_{k \rightarrow \infty} \|X^k - \bar{X}\|_F = \lim_{j \rightarrow \infty} \|X^{k_j} - \bar{X}\|_F = 0,$$

i.e.,  $\{X^k\}$  converges to its unique limit point  $\bar{X}$ .  $\square$

## 4 Fixed point continuation

In this section, we discuss a continuation technique (i.e., homotopy approach) for accelerating the convergence of the fixed point iterative algorithm (2.1).

### 4.1 Continuation

Inspired by the work of Hale et al. [24], we first describe a continuation technique to accelerate the convergence of the fixed point iteration (2.1). Our fixed point continuation (FPC) iterative scheme for solving (1.8) is outlined below. The parameter  $\eta_\mu$  determines the rate of reduction of the consecutive  $\mu_k$ , i.e.,

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Fixed Point Continuation (FPC)

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- Initialize: Given  $X_0$ ,  $\bar{\mu} > 0$ . Select  $\mu_1 > \mu_2 > \dots > \mu_L = \bar{\mu} > 0$ . Set  $X = X_0$ .
  - **for**  $\mu = \mu_1, \mu_2, \dots, \mu_L$ , **do**
    - **while** NOT converged, **do**
      - select  $\tau > 0$
      - compute  $Y = X - \tau \mathcal{A}^*(\mathcal{A}(X) - b)$ , and SVD of  $Y$ ,  $Y = U \text{Diag}(\sigma) V^\top$
      - compute  $X = U \text{Diag}(s_{\tau\mu}(\sigma)) V^\top$
    - **end while**
  - **end for**
- 

$$\mu_{k+1} = \max\{\mu_k \eta_\mu, \bar{\mu}\}, \quad k = 1, \dots, L-1$$

## 4.2 Stopping criteria for inner iterations

Note that in the fixed point continuation algorithm, in the  $k$ -th inner iteration we solve problem (1.8) for a fixed  $\mu = \mu_k$ . There are several ways to determine when to stop this inner iteration, decrease  $\mu$  and go to the next inner iteration. The optimality conditions for (1.8) is given by (2.9a) and (2.9b). Thus we can use the following condition as a stopping criterion:

$$\|U_k V_k^\top + g^k / \mu\|_2 - 1 < \text{gtol}, \quad (4.1)$$

where  $\text{gtol}$  is a small positive parameter. However, the expense of computing the largest singular value of a large matrix greatly decreases the speed of the algorithm. Hence, we do not use this criterion as a stopping rule for large matrices. Instead, we use the criterion

$$\frac{\|X^{k+1} - X^k\|_F}{\max\{1, \|X^k\|_F\}} < \text{xtol}, \quad (4.2)$$

where  $\text{xtol}$  is a small positive number, since when  $X^k$  gets close to an optimal solution  $X^*$ , the distance between  $X^k$  and  $X^{k+1}$  should become very small.

## 4.3 Debiasing

Debiasing is another technique that can improve the performance of FPC. Debiasing has been used in compressed sensing algorithms for solving (1.4) and its variants, where debiasing is performed after a support set  $\mathcal{S}$  has been tentatively identified. Debiasing is the process of solving a least squares problem restricted to the support set  $\mathcal{S}$ , i.e., we solve

$$\min \|A_{\mathcal{S}} x_{\mathcal{S}} - b\|_2, \quad (4.3)$$

where  $A_{\mathcal{S}}$  is a submatrix of  $A$  whose columns correspond to the support index set  $\mathcal{S}$ , and  $x_{\mathcal{S}}$  is a subvector of  $x$  corresponding to  $\mathcal{S}$ .

Our debiasing procedure for the matrix completion problem differs from the procedure used in compressed sensing since the concept of a support set is not applicable. When we do debiasing, we fix the matrices  $U^k$  and  $V^k$  in the singular value decomposition of  $X^k$  and then solve a least squares problem to determine the correct singular values  $\sigma \in \mathbb{R}_+^r$ ; i.e., we solve

$$\min_{\sigma \geq 0} \|\mathcal{A}(U^k \text{Diag}(\sigma) V^{k\top}) - b\|_2, \quad (4.4)$$

where  $r$  is the rank of current matrix  $X^k$ . Because debiasing can be costly, we use a rule proposed in [43] to decide when to do it. In the continuation framework, we know that in each subproblem with a fixed  $\mu$ ,  $\|X_{k+1} - X_k\|_F$  converges to zero, and  $\|g\|_2$  converges to  $\mu$  when  $X_k$  converges to the optimal solution of the subproblem. We therefore choose to do debiasing when  $\|g\|_2/\|X_{k+1} - X_k\|_F$  becomes large because this indicates that the change between two consecutive iterates is relatively small. Specifically, we call for debiasing in the solver FPC3 (see Section 7) when  $\|g\|_2/\|X_{k+1} - X_k\|_F > 10$ .

## 5 Bregman iterative algorithm

Algorithm FPC is designed to solve (1.8), an optimal solution of which approaches an optimal solution of the nuclear norm minimization problem (1.7) as  $\mu$  goes to zero. However, by incorporating FPC into a Bregman iterative technique, we can solve (1.7) by solving a limited number of instances of (1.8), each corresponding to a different  $b$ .

Given a convex function  $J(\cdot)$ , the Bregman distance [5] of the point  $u$  from the point  $v$  is defined as

$$D_J^p(u, v) := J(u) - J(v) - \langle p, u - v \rangle, \quad (5.1)$$

where  $p \in \partial J(v)$  is some subgradient in the subdifferential of  $J$  at the point  $v$ .

Bregman iterative regularization was introduced by Osher et al. in the context of image processing [31]. Specifically, in [31], the Rudin-Osher-Fatemi [34] model

$$u = \operatorname{argmin}_u \mu \int |\nabla u| + \frac{1}{2} \|u - b\|_2^2 \quad (5.2)$$

was extended to an iterative regularization model by replacing the total variation functional

$$J(u) = \mu TV(u) = \mu \int |\nabla u|,$$

by the Bregman distance with respect to  $J(u)$ . This Bregman iterative regularization procedure recursively solves

$$u^{k+1} \leftarrow \min_u D_J^{p^k}(u, u^k) + \frac{1}{2} \|u - b\|_2^2 \quad (5.3)$$

for  $k = 0, 1, \dots$  starting with  $u^0 = \mathbf{0}$  and  $p^0 = \mathbf{0}$ . Since (5.3) is a convex programming problem, the optimality conditions are given by  $\mathbf{0} \in \partial J(u^{k+1}) - p^k + u^{k+1} - b$ , from which we get the update formula for  $p^{k+1}$ :

$$p^{k+1} := p^k + b - u^{k+1}. \quad (5.4)$$

Therefore, the Bregman iterative scheme is given by

$$\begin{cases} u^{k+1} \leftarrow \min_u D_J^{p^k}(u, u^k) + \frac{1}{2} \|u - b\|_2^2 \\ p^{k+1} = p^k + b - u^{k+1}. \end{cases} \quad (5.5)$$

Interestingly, this turns out to be equivalent to the iterative process

$$\begin{cases} b^{k+1} = b + (b^k - u^k) \\ u^{k+1} \leftarrow \min_u J(u) + \frac{1}{2} \|u - b^{k+1}\|_2^2, \end{cases} \quad (5.6)$$

which can be easily implemented using existing algorithms for (5.2) with different inputs  $b$ .

Subsequently, Yin et al. [44] proposed solving the basis pursuit problem (1.4) by applying the Bregman iterative regularization algorithm to

$$\min_x J(x) + \frac{1}{2} \|Ax - b\|_2^2 \quad (5.7)$$

for  $J(x) = \mu \|x\|_1$ , and obtained the following two equivalent iterative schemes analogous to (5.5) and (5.6), respectively:

- Version 1:
  - $x^0 \leftarrow \mathbf{0}, p^0 \leftarrow \mathbf{0}$ ,
  - for  $k = 0, 1, \dots$  do
    - $x^{k+1} \leftarrow \operatorname{argmin}_x D_f^{p^k}(x, x^k) + \frac{1}{2} \|Ax - b\|_2^2$
    - $p^{k+1} \leftarrow p^k - A^\top (Ax^{k+1} - b)$
- Version 2:
  - $b^0 \leftarrow \mathbf{0}, x^0 \leftarrow \mathbf{0}$ ,
  - for  $k = 0, 1, \dots$  do
    - $b^{k+1} \leftarrow b + (b^k - Ax^k)$
    - $x^{k+1} \leftarrow \operatorname{argmin}_x J(x) + \frac{1}{2} \|Ax - b^{k+1}\|_2^2$ .

One can also use the Bregman iterative regularization algorithm applied to the unconstrained problem (1.8) to solve the nuclear norm minimization problem (1.7). That is, one iteratively solves (1.8) by

$$X^{k+1} \leftarrow \min_X D_f^{p^k}(X, X^k) + \frac{1}{2} \|\mathcal{A}(X) - b\|_2^2, \quad (5.8)$$

and updates the subgradient  $p^{k+1}$  by

$$p^{k+1} := p^k - \mathcal{A}^*(A(X^{k+1}) - b), \quad (5.9)$$

where  $J(X) = \mu \|X\|_*$ .

Equivalently, one can also use the following iterative scheme:

$$\begin{cases} b^{k+1} \leftarrow b + (b^k - \mathcal{A}(X^k)) \\ X^{k+1} \leftarrow \operatorname{argmin}_X \mu \|X\|_* + \frac{1}{2} \|\mathcal{A}(X) - b^{k+1}\|_2^2. \end{cases} \quad (5.10)$$

Thus, our Bregman iterative algorithm for nuclear norm minimization (1.7) can be outlined as follows. The last

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#### Bregman Iterative Algorithm

- $b^0 \leftarrow \mathbf{0}, X^0 \leftarrow \mathbf{0}$ ,
  - for  $k = 0, 1, \dots$  do
    - $b^{k+1} \leftarrow b + (b^k - \mathcal{A}(X^k))$ ,
    - $X^{k+1} \leftarrow \operatorname{argmin}_X \mu \|X\|_* + \frac{1}{2} \|\mathcal{A}(X) - b^{k+1}\|_2^2$ .
- 

step can be solved by Algorithm FPC.

## 6 An approximate SVD based FPC algorithm: FPCA

Computing singular value decompositions is the main computational cost in Algorithm FPC. Consequently, instead of computing the full SVD of the matrix  $Y$  in each iteration, we implemented a variant of algorithm FPC in which we compute only a rank- $r$  approximation to  $Y$ , where  $r$  is a predetermined parameter. We call this approximate SVD based FPC algorithm (FPCA). This approach greatly reduces the computational effort required by the algorithm. Specifically, we compute an approximate SVD by a fast Monte Carlo algorithm: the Linear Time SVD algorithm developed by Drineas et al. [17]. For a given matrix  $A \in \mathbb{R}^{m \times n}$ , and parameters  $c_s, k_s \in \mathbb{Z}^+$  with  $1 \leq k_s \leq c_s \leq n$  and  $\{p_i\}_{i=1}^n$ ,  $p_i \geq 0, \sum_{i=1}^n p_i = 1$ , this algorithm returns an approximation to the largest  $k_s$  singular values and corresponding left singular vectors of the matrix  $A$  in linear  $O(m+n)$  time. The Linear Time SVD Algorithm is outlined below.

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### Linear Time Approximate SVD Algorithm[17]

- **Input:**  $A \in \mathbb{R}^{m \times n}$ ,  $c_s, k_s \in \mathbb{Z}^+$  s.t.  $1 \leq k_s \leq c_s \leq n$ ,  $\{p_i\}_{i=1}^n$  s.t.  $p_i \geq 0, \sum_{i=1}^n p_i = 1$ .
  - **Output:**  $H_k \in \mathbb{R}^{m \times k_s}$  and  $\sigma_t(C), t = 1, \dots, k_s$ .
    - For  $t = 1$  to  $c_s$ ,
      - Pick  $i_t \in 1, \dots, n$  with  $Pr[i_t = \alpha] = p_\alpha, \alpha = 1, \dots, n$ .
      - Set  $C^{(t)} = A^{(i_t)} / \sqrt{c_s p_{i_t}}$ .
    - Compute  $C^\top C$  and its SVD; say  $C^\top C = \sum_{t=1}^{c_s} \sigma_t^2(C) y^t y^{t \top}$ .
    - Compute  $h^t = C y^t / \sigma_t(C)$  for  $t = 1, \dots, k_s$ .
    - Return  $H_{k_s}$ , where  $H_{k_s}^{(t)} = h^t$ , and  $\sigma_t(C), t = 1, \dots, k_s$ .
- 

The outputs  $\sigma_t(C), t = 1, \dots, k_s$  are approximations to the largest  $k_s$  singular values and  $H_{k_s}^{(t)}, t = 1, \dots, k$  are approximations to the corresponding left singular vectors of the matrix  $A$ . Thus, the SVD of  $A$  is approximated by

$$A \approx A_{k_s} := H_{k_s} \text{Diag}(\sigma(C)) (A^\top H_{k_s} \text{Diag}(1/\sigma(C)))^\top.$$

Drineas et al. [17] prove that with high probability, the following estimate holds for both  $\xi = 2$  and  $\xi = F$ :

$$\|A - A_{k_s}\|_\xi^2 \leq \min_{D: \text{rank}(D) \leq k_s} \|A - D\|_\xi^2 + \text{poly}(k_s, 1/c_s) \|A\|_F^2, \quad (6.1)$$

where  $\text{poly}(k_s, 1/c_s)$  is a polynomial in  $k_s$  and  $1/c_s$ . Thus,  $A_{k_s}$  is a approximation to the best rank- $k_s$  approximation to  $A$ . (For any matrix  $M \in \mathbb{R}^{m \times n}$  with SVD  $M = \sum_{i=1}^r \sigma_i u_i v_i^\top$ , where  $\sigma_1 \geq \dots \geq \sigma_r > 0, u_i \in \mathbb{R}^m, v_i \in \mathbb{R}^n$ , the best rank- $k$  approximation to  $M$  is given by  $\tilde{M} = \sum_{i=1}^k \sigma_i u_i v_i^\top$ ).

Note that in this algorithm, we compute an exact SVD of a smaller matrix  $C^\top C \in \mathbb{R}^{c_s \times c_s}$ . Thus,  $c_s$  determines the speed of this algorithm. If we choose a large  $c_s$ , we need more time to compute the SVD of  $C^\top C$ . However, the larger  $c_s$  is, the more likely are the  $\sigma_t(C), t = 1, \dots, k_s$  to be close to the largest  $k_s$  singular values of the matrix  $A$  since the second term in the right hand side of (6.1) is smaller. In our numerical experiments, we found that we could choose a relatively small  $c_s$  so that the computational time was reduced without significantly degrading the accuracy. In our tests, we obtained very good results by choosing  $c_s = 2r_m - 2$ , where  $r_m = \lfloor (m+n - \sqrt{(m+n)^2 - 4p})/2 \rfloor$  is, for a given number of entries sampled, the largest rank of  $m \times n$  matrices for which the matrix completion problem has a unique solution.

There are many ways to choose the probabilities  $p_i$ . In our numerical experiments in Section 7, we used the simplest one, i.e., we set all  $p_i$  equal to  $1/n$ . For other choices of  $p_i$ , see [17] and the references therein.

In our numerical experiments, we set  $k_s$  using the following procedure. In the  $k$ -th iteration, when computing the approximate SVD of  $Y^k = X^k - \tau g^k$ , we set  $k_s$  equal to the number of components in  $\bar{s}_{k-1}$  that are no less than

$\varepsilon_{k_s} \max\{\bar{s}_{k-1}\}$ , where  $\varepsilon_{k_s}$  is a small positive number and  $\max\{\bar{s}_{k-1}\}$  is the largest component in the vector  $\bar{s}_{k-1}$  used to form  $X^k = U^{k-1} \text{Diag}(\bar{s}_{k-1}) V^{k-1 \top}$ . Note that  $k_s$  is non-increasing in this procedure. However, if  $k_s$  is too small at some iteration, the non-expansive property (3.1) of the shrinkage operator  $S_V$  may be violated since the approximate SVD is not a valid approximation when  $k_s$  is too small. Thus, in algorithm FPCA, if (3.1) is violated 10 times, we increase  $k_s$  by 1. Our numerical experience indicates that this technique makes our algorithm very robust.

Our numerical results in Section 7 show that this approximate SVD based FPC algorithm: FPCA, is very fast, robust, and significantly outperforms other solvers (such as SDPT3) in recovering low-rank matrices. This result is not surprising. One reason for this is that in the approximate SVD algorithm, we compute a low-rank approximation to the original matrix. Hence, the iterative matrices produced by our algorithm are more likely to be of low-rank than an exact solution to the nuclear norm minimization problem (1.10), or equivalently, to the SDP (1.12), which is exactly what we want. Some convergence/recoverability properties of a variant of FPCA, which uses a truncated SVD rather than a randomized SVD at each step, are discussed in [23].

## 7 Numerical results

In this section, we report on the application of our FPC, FPCA and Bregman iterative algorithms to a series of matrix completion problems of the form (1.2) to demonstrate the ability of these algorithms to efficiently recover low-rank matrices.

To illustrate the performance of our algorithmic approach combined with exact and approximate SVD algorithms, different stopping rules, and with or without debiasing, we tested the following solvers.

- FPC1. Exact SVD, no debiasing, stopping rule: (4.2).
- FPC2. Exact SVD, no debiasing, stopping rule: (4.1) and (4.2).
- FPC3. Exact SVD with debiasing, stopping rule: (4.2).
- FPCA. Approximate SVD, no debiasing, stopping rule: (4.2).
- Bregman. Bregman iterative method using FPC2 to solve the subproblems.

### 7.1 FPC and Bregman iterative algorithms for random matrices

In our first series of tests, we created random matrices  $M \in \mathbb{R}^{m \times n}$  with rank  $r$  by the following procedure: we first generated random matrices  $M_L \in \mathbb{R}^{m \times r}$  and  $M_R \in \mathbb{R}^{n \times r}$  with i.i.d. Gaussian entries and then set  $M = M_L M_R^\top$ . We then sampled a subset  $\Omega$  of  $p$  entries uniformly at random. For each problem with  $m \times n$  matrix  $M$ , measurement number  $p$  and rank  $r$ , we solved 50 randomly created matrix completion problems. We use  $SR = p/(mn)$ , i.e., the number of measurements divided by the number of entries of the matrix, to denote the sampling ratio. We also list  $FR = r(m+n-r)/p$ , i.e. the dimension of the set of rank  $r$  matrices divided by the number of measurements, in the tables. Note that if  $FR > 1$ , then there is always an infinite number of matrices with rank  $r$  with the given entries, so we cannot hope to recover the matrix in this situation. We use  $r_m$  to denote the largest rank such that  $FR \leq 1$ , i.e.,  $r_m = \lfloor (m+n - \sqrt{(m+n)^2 - 4p})/2 \rfloor$ . We use  $NS$  to denote the number of matrices that are recovered successfully. We use  $AT$  to denote the average time (seconds) for the examples that are successfully solved.

We used the relative error

$$rel.err. := \frac{\|X_{opt} - M\|_F}{\|M\|_F}$$

to estimate the closeness of  $X_{opt}$  to  $M$ , where  $X_{opt}$  is the ‘‘optimal’’ solution to (1.10) produced by our algorithms. We declared  $M$  to be recovered if the relative error was less than  $10^{-3}$ , which is the criterion used in [32] and [9].

We use  $RA, RU, RL$  to denote the average, largest and smallest relative error of the successfully recovered matrices, respectively.

We summarize the parameter settings used by the algorithms in Table 1. We use  $I_m$  to denote the maximum number of iterations allowed for solving each subproblem in FPC, i.e., if the stopping rules (4.2) (and (4.1)) are not satisfied after  $I_m$  iterations, we terminate the subproblem and decrease  $\mu$  to start the next subproblem.

**Table 1** Parameters in Algorithm FPC

FPC	$\bar{\mu} = 10^{-8}, \eta_{\mu} = 1/4, \mu_1 = \eta_{\mu} \ \mathcal{A}^* b\ _2, \tau = 1, xtol = 10^{-10}, gtol = 10^{-4}, I_m = 500, X_0 = \mathbf{0}$
Approx SVD	$c_s = 2r_m - 2, \varepsilon_{k_s} = 10^{-2}, p_i = 1/n, \forall i$

All numerical experiments were run in MATLAB 7.3.0 on a Dell Precision 670 workstation with an Intel Xeon(TM) 3.4GHZ CPU and 6GB of RAM.

The comparisons between FPC1, FPC2, FPC3 and SDPT3 for small matrix completion problems are presented in Table 2. From Table 2 we can see that FPC1 and FPC2 achieve almost the same recoverability and relative error, which means that as long as we set  $xtol$  to be very small (like  $10^{-10}$ ), we only need to use (4.2) as the stopping rule for the inner iterations. That is, use of stopping rule (4.1) does not affect the performance of the algorithm. Of course FPC2 costs more time than FPC1 since more iterations are sometimes needed to satisfy the stopping rules in FPC2. While FPC3 can improve the recoverability, it costs more time for performing debiasing. SDPT3 seems to obtain more accurate solutions than FPC1, FPC2 or FPC3.

**Table 2** Comparisons of FPC1, FPC2, FPC3 and SDPT3 for randomly created small matrix completion problems ( $m=n=40, p=800, SR=0.5$ )

r	FR	Solver	NS	AT	RA	RU	RL
1	0.0988	FPC1	50	1.81	1.67e-9	1.22e-8	6.06e-10
		FPC2	50	3.61	1.32e-9	1.20e-8	2.55e-10
		FPC3	50	16.81	1.06e-9	2.22e-9	5.68e-10
		SDPT3	50	1.81	6.30e-10	3.46e-9	8.72e-11
2	0.1950	FPC1	42	3.05	1.01e-6	4.23e-5	8.36e-10
		FPC2	42	17.97	1.01e-6	4.23e-5	2.78e-10
		FPC3	49	16.86	1.26e-5	3.53e-4	7.62e-10
		SDPT3	44	1.90	1.50e-9	7.18e-9	1.82e-10
3	0.2888	FPC1	35	5.50	9.72e-9	2.85e-8	1.93e-9
		FPC2	35	20.33	2.17e-9	1.41e-8	3.88e-10
		FPC3	42	16.87	3.58e-5	7.40e-4	1.34e-9
		SDPT3	37	1.95	2.66e-9	1.58e-8	3.08e-10
4	0.3800	FPC1	22	9.08	7.91e-5	5.46e-4	3.57e-9
		FPC2	22	18.43	7.91e-5	5.46e-4	4.87e-10
		FPC3	29	16.95	3.83e-5	6.18e-4	2.57e-9
		SDPT3	29	2.09	1.18e-8	7.03e-8	7.97e-10
5	0.4688	FPC1	1	10.41	2.10e-8	2.10e-8	2.10e-8
		FPC2	1	17.88	2.70e-9	2.70e-9	2.70e-9
		FPC3	5	16.70	1.78e-4	6.73e-4	6.33e-9
		SDPT3	8	2.26	1.83e-7	8.12e-7	2.56e-9
6	0.5550	FPC1	0	—	—	—	—
		FPC2	0	—	—	—	—
		FPC3	0	—	—	—	—
		SDPT3	1	2.87	6.58e-7	6.58e-7	6.58e-7

To illustrate the performance of our Bregman iterative algorithm, we compare the results of using it versus using FPC2 in Table 3. From our numerical experience, for those problems for which the Bregman iterative algorithm greatly improves the recoverability, the Bregman iterative algorithm usually takes 2 to 3 iterations. Thus, in our numerical tests, we fixed the number of subproblems solved by our Bregman algorithm to 3. Since our Bregman algorithm achieves as good a relative error as the FPC algorithm, we only report how many of the examples that are successfully recovered by FPC, are improved greatly by using our Bregman iterative algorithm. In Table 3, NIM is the number of examples that the Bregman iterative algorithm outperformed FPC2 greatly (the relative errors obtained from FPC2 were at least  $10^4$  times larger than those obtained by the Bregman algorithm). From Table 3 we can see that for more than half of the examples successfully recovered by FPC2, the Bregman iterative algorithm improved the relative errors greatly (from  $[10^{-10}, 10^{-9}]$  to  $[10^{-16}, 10^{-15}]$ ). Of course the run times for the Bregman iterative algorithm were about three times that for algorithm FPC2, since the former calls the latter three times to solve the subproblems.

**Table 3** Numerical results for the Bregman iterative method for small matrix completion problems ( $m=n=40$ ,  $p=800$ ,  $SR=0.5$ )

Problem		NIM (NS)	FPC2		Bregman	
r	FR		RU	RL	RU	RL
1	0.0988	32 (50)	2.22e-9	2.55e-10	1.87e-15	3.35e-16
2	0.1950	29 (42)	5.01e-9	2.80e-10	2.96e-15	6.83e-16
3	0.2888	24 (35)	2.77e-9	3.88e-10	2.93e-15	1.00e-15
4	0.3800	10 (22)	5.51e-9	4.87e-10	3.11e-15	1.30e-15

In the following, we discuss the numerical results obtained by our approximate SVD based FPC algorithm (FPCA). We will see from these numerical results that FPCA achieves much better recoverability and is much faster than any of the solvers FPC1, FPC2, FPC3 or SDPT3.

We present the numerical results of FPCA for small ( $m=n=40$ ) and medium ( $m=n=100$ ) problems in Tables 4, and 5 respectively. Since we found that  $xtol = 10^{-6}$  is small enough to guarantee very good recoverability, we set  $xtol = 10^{-6}$  in algorithm FPCA and used only (4.2) as stopping rule for the inner iterations. From these tables, we can see that our FPCA algorithm is much more powerful than SDPT3 for randomly created matrix completion problems. When  $m = n = 40$  and  $p = 800$ , and the rank  $r$  was less than or equal to 8, FPCA recovered the matrices in all 50 examples. When rank  $r = 9$ , it failed on only one example. Even for rank  $r = 10$ , which is almost the largest rank that satisfies  $FR \leq 1$ , FPCA still recovered the solution in more than 60% of the examples. However, SDPT3 started to fail to recover the matrices when the rank  $r = 2$ . When  $r = 6$ , there was only one example out of 50 where the correct solution matrix was recovered. When  $r \geq 7$ , none of the 50 examples could be recovered. For the medium sized matrices ( $m = n = 100$ ) we used  $p = 2000$ , which is only a 20% measurement rate, FPCA recovered the matrices in all 50 examples when  $r \leq 6$ . For  $r = 7$ , FPCA recovered the matrices in most of the examples (49 out of 50). When  $r = 8$ , more than 60% of the matrices were recovered successfully by FPCA. Even when  $r = 9$ , FPCA still recovered 1 matrices. However, SDPT3 could not recover all of the matrices even when the rank  $r = 1$  and none of the matrices were recovered when  $r \geq 4$ . When we increased the number of measurements to 3000, we recovered the matrices in all 50 examples up to rank  $r = 12$ . When  $r = 13, 14$ , we still recovered most of them. However, SDPT3 started to fail for some matrices when  $r = 3$ . When  $r \geq 8$ , SDPT3 failed to recover any of the matrices. We can also see that for the medium sized problems, FPCA was much faster than SDPT3.

**Table 4** Numerical results for FPCA and SDPT3 for randomly created small matrix completion problems ( $m=n=40$ ,  $p=800$ ,  $SR=0.5$ )

Problems		FPCA					SDPT3				
r	FR	NS	AT	RA	RU	RL	NS	AT	RA	RU	RL
1	0.0988	50	3.49	3.92e-7	1.43e-6	2.72e-7	50	1.84	6.30e-10	3.46e-9	8.70e-11
2	0.1950	50	3.60	1.44e-6	7.16e-6	4.41e-7	44	1.93	1.50e-9	7.18e-9	1.82e-10
3	0.2888	50	3.97	1.91e-6	4.07e-6	9.28e-7	37	1.99	2.66e-9	1.58e-8	3.10e-10
4	0.3800	50	4.03	2.64e-6	8.14e-6	1.54e-6	29	2.12	1.18e-8	7.03e-8	8.00e-10
5	0.4688	50	4.16	3.40e-6	7.62e-6	1.52e-6	8	2.30	1.83e-7	8.12e-7	2.60e-9
6	0.5550	50	4.45	4.08e-6	7.62e-6	2.26e-6	1	2.89	6.58e-7	6.58e-7	6.58e-7
7	0.6388	50	4.78	6.04e-6	1.57e-5	2.52e-6	0	—	—	—	—
8	0.7200	50	4.99	8.48e-6	5.72e-5	3.72e-6	0	—	—	—	—
9	0.7987	49	5.73	2.58e-5	5.94e-4	5.94e-6	0	—	—	—	—
10	0.8750	30	7.20	8.64e-5	6.04e-4	8.48e-6	0	—	—	—	—
11	0.9487	0	—	—	—	—	0	—	—	—	—

**Table 5** Numerical results for FPCA and SDPT3 for randomly created medium matrix completion problems ( $m=n=100$ )

Problems				FPCA					SDPT3				
p	r	SR	FR	NS	AT	RA	RU	RL	NS	AT	RA	RU	RL
2000	1	0.2	0.0995	50	4.93	5.80e-6	1.53e-5	2.86e-6	47	15.10	1.55e-9	1.83e-8	1.40e-10
2000	2	0.2	0.1980	50	5.26	6.10e-6	9.36e-6	4.06e-6	31	16.02	7.95e-9	8.69e-8	5.20e-10
2000	3	0.2	0.2955	50	5.80	7.48e-6	1.70e-5	4.75e-6	13	19.23	1.05e-4	9.70e-4	9.08e-10
2000	4	0.2	0.3920	50	9.33	1.09e-5	5.14e-5	6.79e-6	0	—	—	—	—
2000	5	0.2	0.4875	50	5.42	1.61e-5	8.95e-5	8.12e-6	0	—	—	—	—
2000	6	0.2	0.5820	50	7.02	2.62e-5	7.07e-5	8.72e-6	0	—	—	—	—
2000	7	0.2	0.6755	49	8.69	7.69e-5	5.53e-4	1.11e-5	0	—	—	—	—
2000	8	0.2	0.7680	32	10.94	1.97e-4	8.15e-4	2.29e-5	0	—	—	—	—
2000	9	0.2	0.8595	1	11.75	4.38e-4	4.38e-4	4.38e-4	0	—	—	—	—
2000	10	0.2	0.9500	0	—	—	—	—	0	—	—	—	—
3000	1	0.3	0.0663	50	7.73	1.97e-6	3.15e-6	1.22e-6	50	36.68	2.01e-10	9.64e-10	7.52e-11
3000	2	0.3	0.1320	50	7.85	2.68e-6	8.41e-6	1.44e-6	50	36.50	1.13e-9	2.97e-9	1.77e-10
3000	3	0.3	0.1970	50	8.10	2.82e-6	4.38e-6	1.83e-6	46	38.50	1.28e-5	5.89e-4	2.10e-10
3000	4	0.3	0.2613	50	8.94	3.57e-6	5.62e-6	2.64e-6	42	41.28	4.60e-6	1.21e-4	4.53e-10
3000	5	0.3	0.3250	50	9.12	4.06e-6	8.41e-6	2.78e-6	32	43.92	7.82e-8	1.50e-6	1.23e-9
3000	6	0.3	0.3880	50	9.24	4.84e-6	9.14e-6	3.71e-6	17	49.60	3.44e-7	4.29e-6	3.68e-9
3000	7	0.3	0.4503	50	9.41	5.72e-6	1.09e-5	3.96e-6	3	59.18	1.43e-4	4.28e-4	1.57e-7
3000	8	0.3	0.5120	50	9.62	6.37e-6	1.90e-5	4.43e-6	0	—	—	—	—
3000	9	0.3	0.5730	50	10.35	6.32e-6	1.60e-5	4.56e-6	0	—	—	—	—
3000	10	0.3	0.6333	50	10.93	8.45e-6	3.79e-5	5.59e-6	0	—	—	—	—
3000	11	0.3	0.6930	50	11.58	1.41e-5	6.84e-5	6.99e-6	0	—	—	—	—
3000	12	0.3	0.7520	50	12.17	1.84e-5	1.46e-4	8.84e-6	0	—	—	—	—
3000	13	0.3	0.8103	48	15.24	5.12e-5	6.91e-4	1.25e-5	0	—	—	—	—
3000	14	0.3	0.8680	39	18.85	2.35e-4	9.92e-4	2.05e-5	0	—	—	—	—
3000	15	0.3	0.9250	0	—	—	—	—	0	—	—	—	—
3000	16	0.3	0.9813	0	—	—	—	—	0	—	—	—	—

## 7.2 Comparison of FPCA and SVT

In this subsection we compare our FPCA algorithm against the SVT algorithm proposed in [8]. The SVT code is downloaded from <http://svt.caltech.edu>. We constructed two sets of test problems. One set contained “easy” problems. These problems are “easy” because the matrices are of very low-rank compared to the matrix size and the number of samples, and hence they are easy to recover. For all problems in this set,  $FR$  was less than 0.34. The other

set contained “hard” problems, i.e., problems that are very challenging. These problems involved matrices that are not of very low rank and for which sampled a very limited number of entries. For this set of problems,  $FR$  ranged from 0.40 to 0.87. The maximum iteration number in SVT was set to be 1000. All other parameters were set to their default values in SVT. The parameters of FPCA were set somewhat loosely for easy problems. Specifically, we set  $\bar{\mu} = 10^{-4}$ ,  $xtol = 10^{-4}$ ,  $\tau = 2$ ,  $I_m = 10$  and all other parameters were set to the values given in Table 1. Relative errors and times were averaged over 5 runs. In this subsection, all test matrices were square, i.e.,  $m = n$ .

**Table 6** Comparison of FPCA and SVT on easy problems

Problems					FPCA		SVT	
n	r	p	SR	FR	rel.err.	time	rel.err.	time
100	10	5666	0.57	0.34	4.27e-5	0.39	1.64e-3	30.40
200	10	15665	0.39	0.25	6.40e-5	1.38	1.90e-4	9.33
500	10	49471	0.20	0.20	2.48e-4	8.01	1.88e-4	23.77
1000	10	119406	0.12	0.17	5.04e-4	18.49	1.68e-4	41.81
1000	50	389852	0.39	0.25	3.13e-5	120.64	1.63e-4	228.79
1000	100	569900	0.57	0.33	2.26e-5	177.17	1.71e-4	635.15
5000	10	597973	0.02	0.17	1.58e-3	1037.12	1.73e-4	121.39
5000	50	2486747	0.10	0.20	5.39e-4	1252.70	1.59e-4	1375.33
5000	100	3957533	0.16	0.25	2.90e-4	2347.41	1.74e-4	5369.76

From Table 6, we can see that for the easy problems except for one problem which is exceptionally sparse as well as having low rank, FPCA was much faster and usually provided more accurate solutions than SVT.

For hard problems, all parameters of FPCA were set to the values given in Table 1, except that we set  $xtol = 10^{-6}$  since this value is small enough to guarantee very good recoverability. Also, for small problems ( i.e.,  $\max\{m, n\} < 1000$  ), we set  $I_m = 500$ ; and for large problems ( i.e.,  $\max\{m, n\} \geq 1000$  ), we set  $I_m = 20$ . We use “—” to indicate that the algorithm either diverges or does not terminate in one hour. Relative errors and times were averaged over 5 runs.

**Table 7** Comparison of FPCA and SVT on hard problems

Problems				FPCA		SVT	
n	r	SR	FR	rel.err.	time	rel.err.	time
40	9	0.5	0.80	1.21e-5	5.72	5.01e-1	3.05
100	14	0.3	0.87	1.32e-4	19.00	8.31e-1	316.90
1000	20	0.1	0.40	2.46e-5	116.15	—	—
1000	30	0.1	0.59	2.00e-3	128.30	—	—
1000	50	0.2	0.49	1.04e-5	183.67	—	—

From Table 7, we can see that for the hard problems, SVT either diverged or did not solve the problems in less than one hour, or it yielded a very inaccurate solution. In contrast, FPCA always provided a very good solution efficiently.

We can also see that FPCA was able to efficiently solve large problems ( $m = n = 1000$ ) that could not be solved by SDPT3 due to the large size of the matrices and the large number of constraints.

### 7.3 Results for real data matrices

In this section, we consider matrix completion problems based on two real data sets: the Jester joke data set [22] and the DNA data set [35]. The Jester joke data set contains 4.1 million ratings for 100 jokes from 73,421 users and is available on the website <http://www.ieor.berkeley.edu/~Egoldberg/jester-data/>. Since the number of jokes is only 100, but the number of users is quite large, we randomly selected  $n_u$  users to get a modestly sized matrix for testing purpose. As in [37], we randomly held out two ratings for each user. Since some entries in the matrix are missing, we cannot compute the relative error as we did for the randomly created matrices. Instead, we computed the Normalized Mean Absolute Error (NMAE) as in [22] and [37]. The Mean Absolute Error (MAE) is defined as

$$MAE = \frac{1}{2N} \sum_{i=1}^N |\hat{r}_{i_1}^i - r_{i_1}^i| + |\hat{r}_{i_2}^i - r_{i_2}^i|, \quad (7.1)$$

where  $r_j^i$  and  $\hat{r}_j^i$  are the withheld and predicted ratings of movie  $j$  by user  $i$ , respectively, for  $j = i_1, i_2$ . NMAE is defined as

$$NMAE = \frac{MAE}{r_{\max} - r_{\min}}, \quad (7.2)$$

where  $r_{\min}$  and  $r_{\max}$  are lower and upper bounds for the ratings. Since all ratings are scaled to the range  $[-10, +10]$ , we have  $r_{\min} = -10$  and  $r_{\max} = 10$ .

The numerical results for the Jester data set using FPC1 and FPCA are presented in Tables 8 and 9, respectively. In these two tables,  $\sigma_{\max}$  and  $\sigma_{\min}$  are the largest and smallest positive singular values of the recovered matrices, and  $rank$  is the rank of the recovered matrices. The distributions of the singular values of the recovered matrices are shown in Figures 1 and 2. From Tables 8 and 9 we can see that by using FPC1 and FPCA to recover these matrices, we can get relatively low NMAEs, which are comparable to the results shown in [37] and [22].

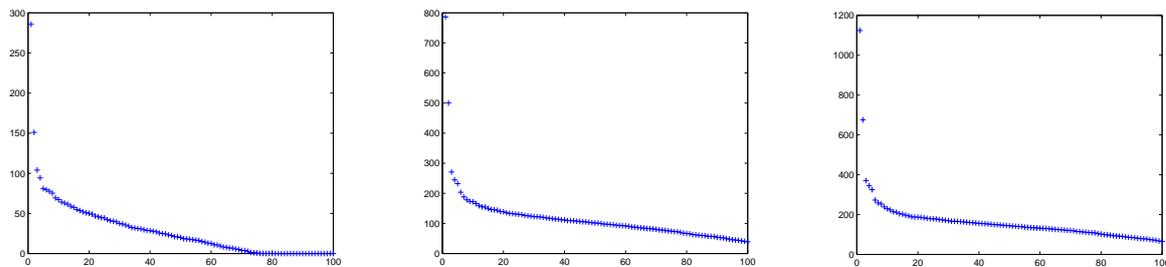
**Table 8** Numerical results for FPC1 for the Jester joke data set

num.user	num.samp	samp.ratio	rank	$\sigma_{\max}$	$\sigma_{\min}$	NMAE	Time
100	7172	0.7172	79	285.65	3.49e-4	0.1727	34.30
1000	71152	0.7115	100	786.37	38.43	0.1667	304.81
2000	140691	0.7035	100	1.1242e+3	65.06	0.1582	661.66

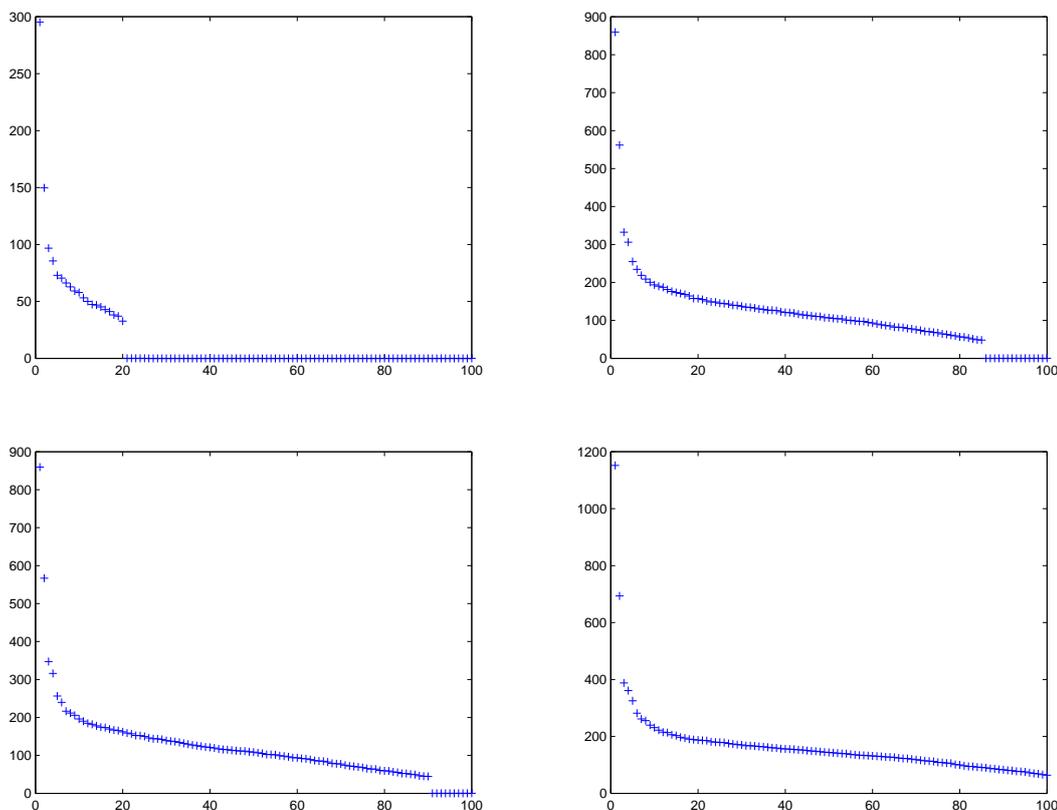
**Table 9** Numerical results for FPCA for the Jester joke data set ( $c_s$  is the number of rows we picked for the approximate SVD)

num.user	num.samp	samp.ratio	$\epsilon_{k_s}$	$c_s$	rank	$\sigma_{\max}$	$\sigma_{\min}$	NMAE	Time
100	7172	0.7172	$10^{-2}$	25	20	295.14	32.68	0.1627	26.73
1000	71152	0.7115	$10^{-2}$	100	85	859.27	48.04	0.2008	808.52
1000	71152	0.7115	$10^{-4}$	100	90	859.46	44.62	0.2101	778.56
2000	140691	0.7035	$10^{-4}$	200	100	1.1518e+3	63.52	0.1564	1.1345e+3

We also used two data sets of DNA microarrays from [35]. These data sets are available on the website <http://cellcycle-www.stanford.edu/>. The first microarray data set is a matrix that represents the expression of 6178 genes in 14 experiments based on the Elutriation data set in [35]. The second microarray data set is based on the Cdc15 data set in [35], and represents the expression of 6178 genes in 24 experiments. However, some entries in these two matrices are missing. For evaluating our algorithms, we created complete matrices by deleted all rows containing missing

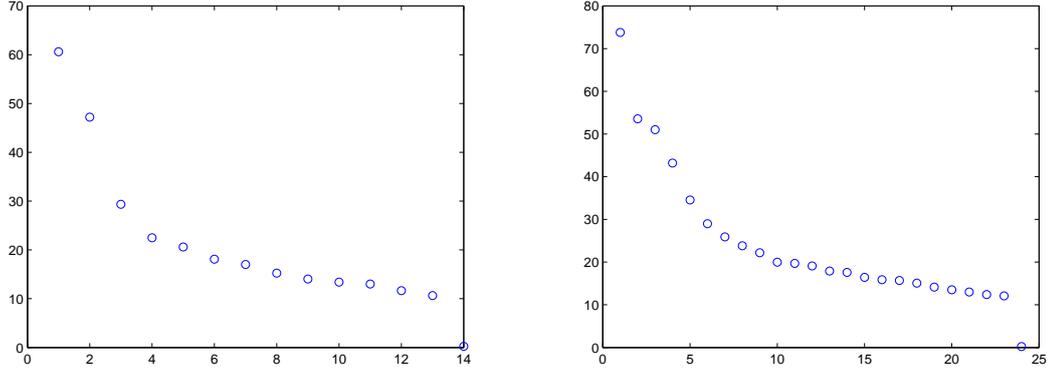


**Fig. 1** Distribution of the singular values of the recovered matrices for the Jester data set using FPC1. Left: 100 users, Middle: 1000 users, Right: 2000 users



**Fig. 2** Distribution of the singular values of the recovered matrices for the Jester data set using FPCA. Upper Left: 100 users,  $\varepsilon_{k_s} = 10^{-2}$ ,  $c_s = 25$ ; Upper Right: 1000 users,  $\varepsilon_{k_s} = 10^{-2}$ ,  $c_s = 100$ ; Bottom Left: 1000 users,  $\varepsilon_{k_s} = 10^{-4}$ ,  $c_s = 100$ ; Bottom Right: 2000 users,  $\varepsilon_{k_s} = 10^{-4}$ ,  $c_s = 200$

values. This is similar to how the DNA microarray data set was preprocessed in [41]. The resulting complete matrix for the Elutriation data set was  $5766 \times 14$ . The complete matrix for the Cdc15 data set was  $4381 \times 24$ . We must point out that these DNA microarray matrices are neither low-rank nor even approximately low-rank although such claims have been made in some papers. The distributions of the singular values of these two matrices are shown in Figure 3. From this figure we can see that in each microarray matrix, only one singular value is close to zero, while the others are far away from zero. Thus there is no way to claim that the rank of the Elutriation matrix is less than 13, or the rank of the Cdc15 matrix is less than 23. Since these matrices are not low-rank, we cannot expect our algorithms to recover these matrices by sampling only a small portion of their entries. Thus we needed to further modify the



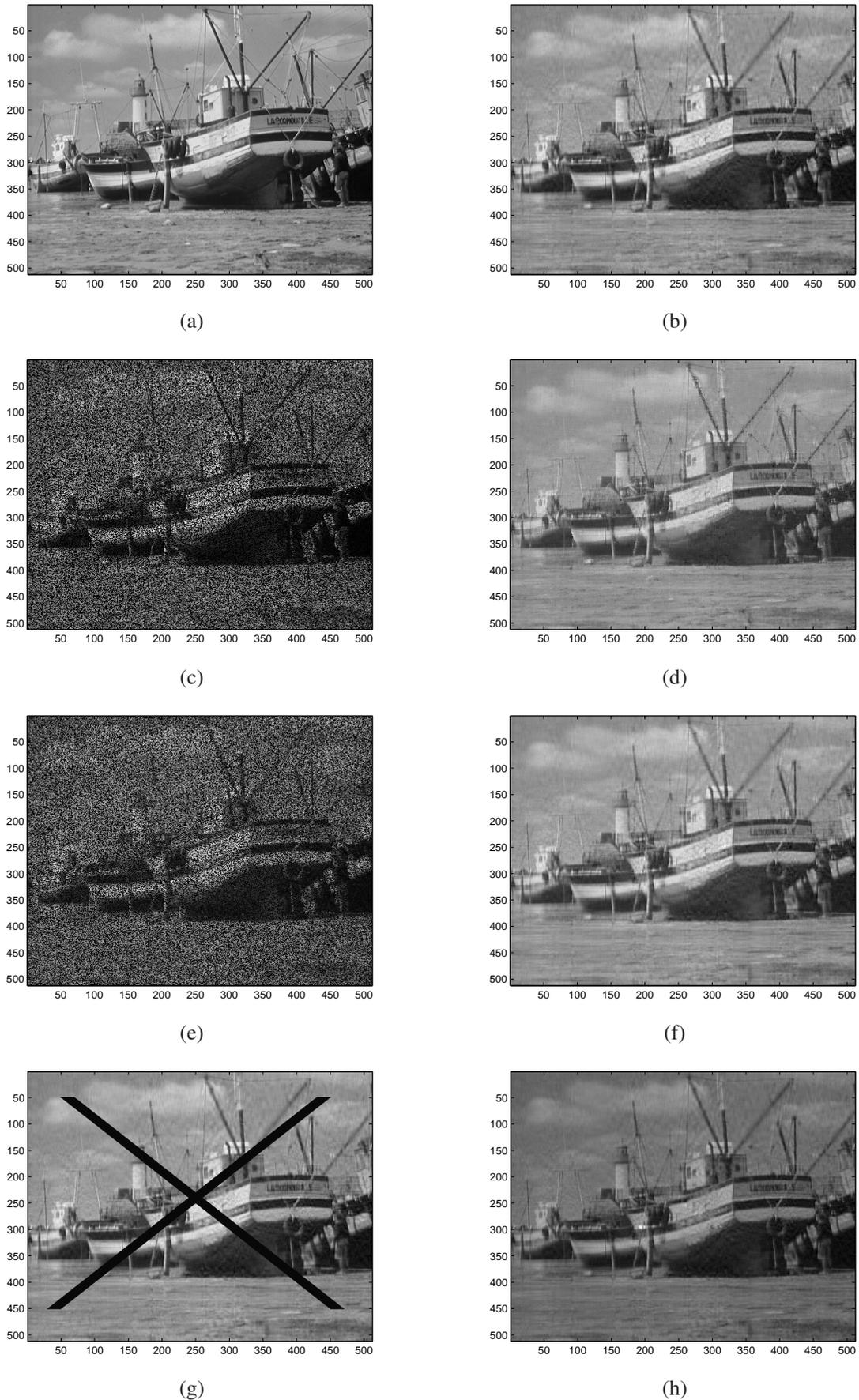
**Fig. 3** Distribution of the singular values of the matrices in the original DNA microarray data sets. Left: Elutriation matrix; Right: Cdc15 matrix.

data sets to yield low-rank matrices. Specifically, we used the best rank-2 approximation to the Elutriation matrix as the new complete Elutriation matrix and the best rank-5 approximation to the Cdc15 matrix as the new complete Cdc15 matrix. The numerical results for FPCA for recovering these two matrices are presented in Table 10. In the FPCA algorithm, we set  $\epsilon_{k_s} = 10^{-2}$  and  $xtol = 10^{-6}$ . For the Elutriation matrix, we set  $c_s = 115$  and for the Cdc15 matrix, we set  $c_s = 88$ . The observed entries were randomly sampled. From Table 10 we can see that by taking 60% of the entries of the matrices, our FPCA algorithm can recover these matrices very well, yielding relative errors as low as  $10^{-5}$  and  $10^{-6}$ , which is promising for practical use.

**Table 10** Numerical results of FPCA for DNA microarray data sets

Matrix	m	n	p	rank	SR	FR	rel.err	Time
Elutriation	5766	14	48434	2	0.6	0.2386	1.83e-5	218.01
Cdc15	4381	24	63086	5	0.6	0.3487	7.95e-6	189.32

To graphically illustrate the effectiveness of FPCA, we applied it to image inpainting [3]. Grayscale images and color images can be expressed as matrices and tensors, respectively. In grayscale image inpainting, the grayscale value of some of the pixels of the image are missing, and we want to fill in these missing values. If the image is of low-rank, or of numerical low-rank, we can solve the image inpainting problem as a matrix completion problem (1.2). In our test we applied SVD to the  $512 \times 512$  image in Figure 4(a), and truncated this decomposition to get the rank-40 image which is shown in Figure 4(b). Figure 4(c) is a masked version of the image in Figure 4(a), where one half of the pixels in Figure 4(a) were masked uniformly at random. Figure 4(d) is the image obtained from Figure 4(c) by applying FPCA. Figure 4(d) is a low-rank approximation to Figure 4(a) with a relative error of  $8.41e - 2$ . Figure 4(e) is a masked version of the image in Figure 4(b), where one half of the pixels in Figure 4(b) were masked uniformly at random. Figure 4(f) is the image obtained from Figure 4(e) by applying FPCA. Figure 4(f) is an approximation to Figure 4(b) with a relative error of  $3.61e - 2$ . Figure 4(g) is another masked image obtained from Figure 4(b), where 4 percent of the pixels were masked in a non-random fashion. Figure 4(h) is the image obtained from Figure 4(g) by applying FPCA. Figure 4(g) is an approximation to Figure 4(b) with a relative error of  $1.70e - 2$ .



**Fig. 4** (a): Original  $512 \times 512$  image with full rank; (b): Original image truncated to be of rank 40; (c): 50% randomly masked original image; (d): Recovered image from 50% randomly masked original image ( $rel.err = 8.41e-2$ ); (e): 50% randomly masked rank 40 image; (f): Recovered image from 50% randomly masked rank 40 image ( $rel.err = 3.61e-2$ ); (g): Deterministically masked rank 40 image ( $SR = 0.96$ ); (h): Recovered image from deterministically masked rank 40 image ( $rel.err = 1.70e-2$ ).

## 8 Conclusions and discussions

In this paper, we derived a fixed point continuation algorithm and a Bregman iterative algorithm for solving the linearly constrained nuclear norm minimization problem, which is a convex relaxation of the NP-hard linearly constrained matrix rank minimization problem. The convergence of the fixed point iterative scheme was established. By adopting an approximate SVD technique, we obtained a very powerful algorithm (FPCA) for the matrix rank minimization problem. On matrix completion problems, FPCA greatly outperforms SDP solvers such as SDPT3 in both speed and recoverability of low-rank matrices. Further study is needed to prove the convergence of algorithm FPCA.

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