

A BRANCH-AND-PRICE ALGORITHM FOR CAPACITATED HYPERGRAPH VERTEX SEPARATION

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Abstract. We exactly solve the $\mathcal{NP}$ -hard combinatorial optimization problem of finding a minimum cardinality vertex separator with k (or arbitrarily many) capacitated shores in a hypergraph. We present an exponential size integer programming formulation which we solve by branch-and-price. The pricing problem, an interesting optimization problem on its own, has a decomposable structure that we exploit in preprocessing. We perform an extensive computational study, in particular on hypergraphs coming from the application of re-arranging a matrix into single-bordered block-diagonal form. Our experimental results show that our proposal complements the previous exact approaches in terms of applicability for larger k , and significantly outperforms them in the case $k = \infty$.

Key words. hypergraph; balanced vertex separator; matrix decomposition; integer programming

AMS subject classifications. 90C27, 90C09, 49M27

1. Introduction. Given a hypergraph $\mathcal{H} = (\mathcal{V}, \mathcal{E})$ with $e \subseteq \mathcal{V}$ for all $e \in \mathcal{E}$, a capacity $u \in \mathbb{N}_{>0}$, and an upper bound $k \in \mathbb{N}_{>0} \cup \{\infty\}$, the capacitated (or balanced) hypergraph vertex separator problem (CHVS) is to find a minimum cardinality subset of vertices $\mathcal{S} \subset \mathcal{V}$ such that the remaining vertices decompose in at most k components (not necessarily connected) with at most u vertices each, i.e., there is no hyperedge incident to more than one component. These components are called shores. The goal is equivalent to maximizing the number of vertices in the shores.

The CHVS is not only $\mathcal{NP}$ -hard, but also hard to approximate within an additive term away from the optimum, even when restricted to graphs with maximum node degree three and $k = 2$. This is an immediate consequence of [8, Theorem 4.3].

We abbreviate $[n] := \{1, \dots, n\}$ for any $n \in \mathbb{N}_{>0}$ and $\mathcal{E}(R) := \{e \in \mathcal{E} : R \cap e \neq \emptyset\}$ for any $R \subseteq \mathcal{V}$. For a single vertex $v \in \mathcal{V}$ we write $\mathcal{E}(v)$ instead of $\mathcal{E}(\{v\})$. Furthermore, we assume w.l.o.g. that there are no isolated vertices.

Applications and Literature. Our main motivation for studying the CHVS comes from a matrix decomposition problem: Given a matrix $A \in \mathbb{R}^{n \times m}$, a number k of blocks, and a block capacity u , assign as many rows as possible to one of the blocks such that the number of rows assigned to each block is at most u . Two rows assigned to different blocks must not share a column having a nonzero entry in both of them. The set of unassigned rows is called the border. By re-arranging the rows and columns blockwise the matrix attains the so-called single-bordered block-diagonal form. Identifying rows with vertices and columns with nets (spanning exactly the vertices whose corresponding rows have a nonzero entry in this column), we obtain a bijection between instances (and solutions) of CHVS and the matrix decomposition problem, see Fig. 1. The single-bordered block-diagonal form has itself a vast number of applications in e.g., numerical linear algebra, see [17] for a survey. Examples of particular interest are the parallelized QR factorization [1], and determining how to apply Dantzig-Wolfe reformulations to mixed-integer linear programs [6].

The matrix decomposition problem motivated the only exact approach to the CHVS so far. Borndörfer et al. [7] propose a binary program which they solve by a tailored branch-and-cut algorithm. It is based on binary variables x_v^ℓ that equal 1 if and only if vertex v is part of shore ℓ . Their model reads as follows.

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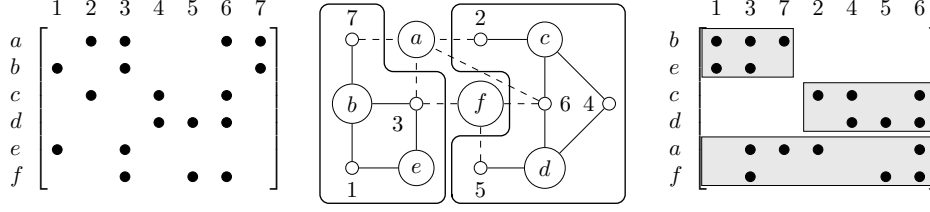


FIG. 1. Exploiting a relation to the CHVS, we are able to re-arrange a matrix (left) to single-bordered block-diagonal form (right). Black dots in the matrices represent non-zero entries. A smallest vertex separator (here: vertices a and f) corresponds to a minimum size border.

$$\begin{aligned}
 & \max \quad \sum_{\ell \in [k]} \sum_{v \in \mathcal{V}} x_v^\ell \\
 \text{(B.1)} \quad & \text{s.t.} \quad \sum_{\ell \in [k]} x_v^\ell \leq 1 \quad \forall v \in \mathcal{V} \\
 \text{(B.2)} \quad & \sum_{v \in \mathcal{V}} x_v^\ell \leq u \quad \forall \ell \in [k] \\
 \text{(B.3)} \quad & x_v^\ell + x_{v'}^{\ell'} \leq 1 \quad \forall \ell, \ell' \in [k], \ell \neq \ell', \\
 & \quad \quad \quad \forall v, v' : \mathcal{E}(v) \cap \mathcal{E}(v') \neq \emptyset, \\
 & \quad \quad \quad x_v^\ell \in \{0, 1\}, \quad \forall \ell \in [k], \forall v \in \mathcal{V}.
 \end{aligned}$$

Every vertex can be part of at most one shore via Eqn. (B.1) and each shore is capacitated, ensured by Eqn. (B.2). Central to this model is the *conflict* that vertices that belong to a common net cannot be part of different shores, see Eqn. (B.3). Based on these latter packing type of constraints, the model is strengthened by several classes of valid inequalities in [7]. Since formulation (B) is symmetric in index k , even the tailored approach struggles with larger k . Oosten et al. [23] suggest a non-symmetric binary program, however, they assume $k = \infty$. For the variant where the difference between component cardinalities is bounded by a parameter, Cornaz et al. [9] present formulations, one of them can be seen as an intermediate step to what we propose in this paper. Yet, they can also hardly handle larger k . Most recently, Cornaz et al. [10] independently used similar ideas for the uncapacitated problem variant on graphs to cut into at least k components.

The CHVS appears in several other contexts, in particular when restricted to graphs, where network structure is of interest: removing few vertices from a graph such that a certain number of components remain is a common topic in graph clustering and partitioning. In communication applications such vertices have a certain criticality for the network and the cardinality of a separator is a proxy for network robustness.

An overview of heuristic approaches, mainly for $k = 2$, is given in [13]. Polyhedral results (other than those in [7] already mentioned) can be found in [3, 11] ($k = 2$) and [23] ($k = \infty$). For $k = \infty$, the problem is polynomially solvable for several graph classes, also for the version with vertex weights [5].

Our Contribution. We model the CHVS as an exponential-size binary program in which the symmetry in k is eliminated. Our approach is the first to consistently solve instances with larger k and thus complements previous exact approaches that

work better/only for smaller k . We design a branch-and-price algorithm, for which it is remarkable that branching on so-called aggregated original variables works well. We discuss the complexity of the pricing problem, a variant of the NEXT RELEASE PROBLEM [2], and solve it by heuristic and exact approaches. The optimal re-arrangements of matrices into single-bordered block-diagonal form constitute a contribution on their own.

2. Branch-and-Price Algorithm. A slight modification of formulation (B) for the CHVS reads as follows.

$$\begin{aligned}
& \max && \sum_{\ell \in [k]} \sum_{v \in \mathcal{V}} x_v^\ell \\
\text{(P.1)} \quad & \text{s.t.} && \sum_{\ell \in [k]} y_e^\ell \leq 1 && \forall e \in \mathcal{E}, \\
\text{(P.2)} & && \sum_{v \in \mathcal{V}} x_v^\ell \leq u && \forall \ell \in [k], \\
\text{(P.3)} & && x_v^\ell - y_e^\ell \leq 0 && \forall \ell \in [k], \forall e \in \mathcal{E}, \forall v \in e, \\
& && x_v^\ell, y_e^\ell \in \{0, 1\} && \forall v \in \mathcal{V}, \forall e \in \mathcal{E}, \forall \ell \in [k].
\end{aligned}$$

Binary variable x_v^ℓ equals 1 if and only if vertex v is part of shore ℓ . There is a binary variable y_e^ℓ for all $e \in \mathcal{E}$ and $\ell \in [k]$ that equals 1 if $x_v^\ell = 1$ for some $v \in e$ which is enforced by constraints (P.3). The inequalities (P.1) invoke that every hyperedge touches at most one shore. Notice that since there are no isolated vertices, every vertex is assigned to at most one shore. Furthermore constraints (P.2) accomplish that every shore includes at most u many vertices. The objective function maximizes the number of vertices assigned to some shore.

The drawbacks of this formulation are two-fold: Firstly, the linear programming (LP) relaxation is weak; assigning $x_v^\ell := y_e^\ell := \min\{\frac{u}{m}, \frac{1}{k}\}$ yields a feasible solution with objective value equals $\min\{ku, m\}$ which are trivial bounds. Secondly, the formulation is highly symmetric, as for any solution of (P) every permutation of shore indices ℓ yields another solution of (P).

2.1. A Shore Based Formulation. Let $\mathcal{R} := \{R \subseteq \mathcal{V} : |R| \leq u\}$ denote the set of all possible shores, e.g., vertex subsets with cardinality at most u . We consider the following natural shore-based ILP formulation (M), which formally is a Dantzig-Wolfe reformulation of (P). For every $\ell \in [k]$ one reformulates the corresponding constraints (P.2) and (P.3) into a separate subproblem, resulting in k identical subproblems that will be aggregated into one single subproblem, thereby eliminating the symmetry of (P). The remaining constraints (P.1) form the master problem.

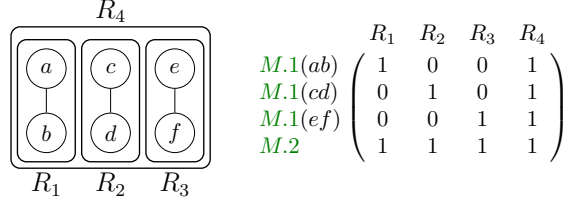


FIG. 2. Example for incomplete branching, i.e., $\lambda' \notin \{0, 1\}^{\mathcal{R}}$ but $z_v^{\lambda'} \in \{0, 1\}$.

$$\begin{aligned}
 \max \quad & \sum_{R \in \mathcal{R}} |R| \lambda_R \\
 \text{(M.1)} \quad \text{s.t.} \quad & \sum_{\substack{R \in \mathcal{R}: \\ e \cap R \neq \emptyset}} \lambda_R \leq 1 & (\beta_e) \quad \forall e \in \mathcal{E} \\
 \text{(M.2)} \quad & \sum_{R \in \mathcal{R}} \lambda_R \leq k & (\gamma) \\
 & \lambda_R \in \{0, 1\} & \forall R \in \mathcal{R} .
 \end{aligned}$$

Variable λ_R takes value 1 if and only we select a shore consisting exactly of the vertices in R . The objective function maximizes the number of vertices assigned to some shore.

Constraints (M.1) ensure that for every hyperedge e there is at most one shore including a vertex incident to e . Hence there are no two shores sharing a hyperedge. Constraint (M.2) assures that at most k shores are chosen. The LP relaxation of (M) is denoted as (MLP). The dual variables to the respective constraints are indicated in brackets.

Formulation (M) has $\sum_{i=0}^u \binom{m}{i} \geq 2^u$ variables, therefore we solve it by branch-and-price, i.e., the relaxation (MLP) is solved by column generation [21]. We assume the reader to be familiar with both concepts. The restricted master problem arises from (M) by only considering a subset $\bar{\mathcal{R}}$ of $\mathcal{R}$. Its LP relaxation is denoted by (RMLP). If there is no $R \in \mathcal{R} \setminus \bar{\mathcal{R}}$ such that λ_R has positive reduced cost, an optimal solution of (RMLP) is also optimal for (MLP), and we need to branch. Otherwise, we add at least one R to $\bar{\mathcal{R}}$ with λ_R having positive reduced cost, and solve (RMLP) again, see Sec. 2.3. Note that, in principle, (RMLP) is feasible for $\bar{\mathcal{R}} = \emptyset$.

2.2. Branching. When (MLP) is solved to optimality, the optimal λ' need not be integer, i.e., $\lambda' \notin \{0, 1\}^{\mathcal{R}}$. When there is a $v \in \mathcal{V}$ with $z_v^{\lambda'} := \sum_{R \in \mathcal{R}: v \in R} \lambda'_R \in (0, 1)$ we branch on the dichotomy that v is either part of the separator or a shore. This is realized by imposing constraints $z_v^{\lambda'} = 0$ and $z_v^{\lambda'} = 1$, respectively, in the two child nodes in the branch-and-price tree. Note that this can be interpreted as branching on aggregated original x -variables of (P): $\sum_{\ell=1}^k x_v^\ell \notin \{0, 1\}$ for $v \in \mathcal{V}$. However, this branching scheme is not complete in theory, as the following example shows.

Example 1. Let $\mathcal{H} = (\{a, b, c, d, e, f\}, \{\{a, b\}, \{c, d\}, \{e, f\}\})$, $k = 2$, and $u = 6$. Then, for $\bar{\mathcal{R}} := \{\{a, b\}, \{c, d\}, \{e, f\}, \{a, b, c, d, e, f\}\}$ the solution $\lambda'_R = 0.5$ for $R \in \bar{\mathcal{R}}$ and $\lambda'_R = 0$ for $R \in \mathcal{R} \setminus \bar{\mathcal{R}}$ is basic feasible and $z_i^{\lambda'} = 1$ for $i \in [4]$. For a visualization of the solution and the relevant full rank part of the basis matrix see Fig. 2.

In the case that $\lambda' \notin \{0, 1\}^{\mathcal{R}}$ but $z_v^{\lambda'} \in \{0, 1\}$ we are able (under mild assumptions)

to retrieve an integral solution of the same objective function value as λ' by solving an auxiliary BIN PACKING problem. Define $V^{\lambda'} := \{v \in \mathcal{V} : z_v^{\lambda'} = 1\}$ and let $\mathcal{H}[V^{\lambda'}]$ denote the hypergraph induced by $V^{\lambda'}$.

PROPOSITION 2. *Let λ' be a solution of (RMLP) with $z_v^{\lambda'} \in \{0, 1\}$. Then for every connected component C of $\mathcal{H}[V^{\lambda'}]$ it holds that $|C| \leq u$.*

Proof. Let C be a connected component of $\mathcal{H}[V^{\lambda'}]$ and let $v \in C$ and $e \in \mathcal{E}$ with $v \in e$. Define $\mathcal{R}_w^+ := \{R \in \mathcal{R} : \lambda'_R > 0, w \in R\}$. Since $\{R \in \mathcal{R} : v \in R\} \subseteq \{R \in \mathcal{R} : e \cap R \neq \emptyset\}$ we have $1 = z_v^{\lambda'} = \sum_{R \in \mathcal{R} : v \in R} \lambda'_R \leq \sum_{R \in \mathcal{R} : e \cap R \neq \emptyset} \lambda'_R \leq 1$ which holds with equality. Hence $\mathcal{R}_{v_1}^+ = \mathcal{R}_{v_2}^+$ for adjacent vertices $v_1, v_2 \in C$, and since C is connected also $\mathcal{R}_{w_1}^+ = \mathcal{R}_{w_2}^+$ for arbitrary vertices $w_1, w_2 \in C$. Therefore, $C \subseteq R$ for all $R \in \mathcal{R}_v^+$ (since $R \in \mathcal{R}_w^+$ for every $w \in C$ and thus $w \in R$) and $|C| \leq u$. $\square$

Recall that for the BIN PACKING problem items of non-negative weight must be assigned to bins such that the total weight in each bin does not exceed the bin capacity and the number of used bins is minimum.

DEFINITION 3. *Let $\mathcal{H}$ be a hypergraph with connected components $C_1, \dots, C_h$, and $u \in \mathbb{N}$. The BIN PACKING instance associated to $(\mathcal{H}, u)$ has h items of size $|C_i|$ for item i and bin capacity u .*

The classical Gilmore-Gomory formulation [15] to solve such an instance reads:

$$\begin{aligned} w^* &= \min \sum_{P \in \mathcal{P}} \mu_P \\ \text{s.t.} \quad & \sum_{\substack{P \in \mathcal{P} : \\ i \in P}} \mu_P = 1 & \forall i \in [h] \\ & \mu_P \in \{0, 1\} & \forall P \in \mathcal{P}, \end{aligned}$$

where we define $\mathcal{P} = \{P \subseteq [h] : \sum_{i \in P} |C_i| \leq u\}$. Let w_{LP}^* denote the optimum of its LP relaxation.

DEFINITION 4. *An instance of the BIN PACKING problem has the integer round-up property if $w^* = \lceil w_{\text{LP}}^* \rceil$ for that instance.*

PROPOSITION 5. *Let λ' be a solution of (RMLP) with $z_v^{\lambda'} \in \{0, 1\}$. If the BIN PACKING instance associated to $(\mathcal{H}[V^{\lambda'}], u)$ has the integer round-up property, there exists an integer solution $\bar{\lambda}$ of (M) with $\sum_{R \in \mathcal{R}} |R| \lambda'_R = \sum_{R \in \mathcal{R}} |R| \bar{\lambda}_R$.*

Proof. Let λ' be a solution of (RMLP) with $z_v^{\lambda'} \in \{0, 1\}$, $v \in \mathcal{V}$. Let $C_1, \dots, C_h$ be the connected components of $\mathcal{H}[V^{\lambda'}]$ and let the BIN PACKING instance B associated to $(\mathcal{H}[V^{\lambda'}], u)$ have the integer round-up property. We have seen in the proof of Prop. 2 that for all connected components C of $\mathcal{H}[V^{\lambda'}]$ with $R \cap C \neq \emptyset$ for R with $\lambda'_R > 0$ it holds that $C \subseteq R$. We define $P(R) := \{i \in [h] : C_i \subseteq R\}$ for $R \in \mathcal{R}$ with $\lambda'_R > 0$. Since $C_{i_1} \cap C_{i_2} = \emptyset$ for $i_1, i_2 \in [h]$ with $i_1 \neq i_2$ we have $\sum_{i \in P(R)} |C_i| \leq |R| \leq u$. We define μ such that $\mu_{P(R)} := \lambda'_R$ for R with $\lambda'_R > 0$ and $\mu_P := 0$ for all remaining $P \in \mathcal{P}$ (with $P \neq P(R)$ for all R with $\lambda'_R > 0$). Then μ is a fractional solution of the Gilmore-Gomory formulation of B with objective value $w_{\lambda'} = \sum_{R \in \mathcal{R}} \lambda'_R$. With w^* and w_{LP}^* denoting the optimum values of the Gilmore-Gomory formulation of B and its LP relaxation, respectively, we get $k \geq \lceil w_{\lambda'} \rceil \geq \lceil w_{\text{LP}}^* \rceil = w^*$. The last equality holds since B has the integer round-up property. Every solution for B with objective function value of ℓ can be translated to a solution of CHVS using ℓ shores by assigning all vertices of components with corresponding item in the same bin to the same shore.

Let $\bar{\lambda}$ be such a solution originating from an optimal solution of B . Then $\bar{\lambda}$ is also feasible for (M) with $V^{\lambda'} = V^{\bar{\lambda}}$ and thus $\sum_{R \in \mathcal{R}} |R| \lambda'_R = \sum_{R \in \mathcal{R}} |R| \bar{\lambda}_R$. $\square$

Based on these results, we formulate Algorithm 1 to retrieve an integer solution from a fractional solution λ' , showing that no branching is necessary for the current branch-and-price node when $z_v^{\lambda'} \in \{0, 1\}$. As a consequence of Prop. 2 Algorithm 1 never terminates in line 3 if the input hypergraph $\mathcal{H}$ is of the form $\mathcal{H} = \mathcal{H}[V^{\lambda'}]$ with $z_v^{\lambda'} \in \{0, 1\}$ for λ' . Hence, it terminates either (a) by finding a feasible solution with the same objective function value as an optimal solution of (RMLP) in the current node, or (b) in line 9. Case (b) happens if and only if the integer round-up property does *not* hold for the BIN PACKING instance associated to $(\mathcal{H}, u)$. It is an open question whether this can occur, but in our numerous computational tests it does not. Nevertheless, in Appendix A.2 we present a fallback branching rule that is essentially Ryan-Foster's [24], to cover this case theoretically.

Algorithm 1 Retrieve feasible integer solution

input: Hypergraph $\mathcal{H}$, capacity u , maximal number of shores k

output: Feasible shores $(S_1, \dots, S_k)$, encoded in λ

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1 find  $C = (C_1, \dots, C_r)$  connected components of  $\mathcal{H}$ 
2 if  $\exists b \in [r] : |C_b| > u$  then
3   | state that no such solution exists and return
4 if  $r > k$  then // found more components than shores allowed
5   |  $R = (R_1, \dots, R_h) \leftarrow$  solve BIN PACKING problem associated to  $(\mathcal{H}, u)$ 
6   | if  $h \leq k$  then // found assignment of components to shores
7   |   | set  $\lambda$  according to  $R$ 
8   | else
9   |   | state that no such solution exists and return
10 else
11 | set  $\lambda$  according to  $C$ 
12 return  $\lambda$ 

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Remark 6. The first BIN PACKING instance that does not have the integer round-up property was found by Marcotte [22] in 1986. More recently, Kartak et al. [16] computationally showed that there are instances with 10 items that do not have the integer round-up property and that all instances with 9 or less items have it.

2.3. Pricing. In the pricing problem we find a variable with (maximum) positive reduced cost to add to (RMLP), or prove that none exists. In the root node of the branch-and-price tree the reduced cost $\bar{c}_R$ of variable λ_R for $R \subseteq \mathcal{V}$ with $|R| \leq u$ is $|R| - \sum_{e \in \mathcal{E}(R)} \beta_e - \gamma$. Branching decisions, further down the tree, can easily be respected (this is also true for the fallback branching as described in Appendix A.2): If $z_v^{\lambda'} = 0$ for some $v \in \mathcal{V}$, vertex v cannot be chosen for any shore; therefore we just do not consider it. If $z_v^{\lambda'} = 1$ for some $v \in \mathcal{V}$, vertex v has to be chosen for exactly one shore. Hence we have to consider the value of the corresponding dual variable α_v of $\sum_{R \in \mathcal{R}: v \in R} \lambda_R = 1$ and the reduced costs become

$$\bar{c}_R = |R| - \left(\sum_{v \in R} \alpha_v + \sum_{e \in \mathcal{E}(R)} \beta_e + \gamma \right) = \sum_{v \in R} (1 - \alpha_v) - \sum_{e \in \mathcal{E}(R)} \beta_e - \gamma .$$

Hence, the pricing problem is to find a subset of vertices $R \subseteq \mathcal{V}$ with $|R| \leq u$ such that an objective function of the form $c_R^* := \sum_{v \in R} p_v - \sum_{e \in \mathcal{E}(R)} c_e$ for $p \in \mathbb{R}^{\mathcal{V}}$, and $c \in \mathbb{R}_+^{\mathcal{E}}$ is maximized. We denote this problem as PR and a specific instance as $\text{PR}(\mathcal{H}, p, c, u)$. Note that we can assume w.l.o.g. that $p_v > 0$ (v could otherwise be excluded from any optimal solution) and $c_e \geq 0$ (since $\beta_e \geq 0$).

2.3.1. Applications. Problem PR can be seen as a variant of the NEXT RELEASE PROBLEM [2]: We are given a set of customers I and a set of possible software enhancements R , with profits p_i for every customer $i \in I$, programming costs c_j for every enhancement $j \in R$, and a set of demanded enhancements $R_i \subseteq R$ for every customer i . The task is to find a subset of customers S such that the total profit $\sum_{i \in S} p_i$ is maximum and the needed programming costs $\sum_{j \in \bigcup_{i \in S} R_i} c_j$ do not exceed a given value. In problem PR the programming costs are part of the objective function and the number of chosen customers is bounded by a given value.

2.3.2. Complexity.

PROPOSITION 7. *The problem PR is $\mathcal{NP}$ -hard.*

Proof. We reduce the CLIQUE problem to PR. Consider an instance of the decision variant of CLIQUE, i.e., an integer ℓ and an undirected graph $G = (V, E)$. The task is to find a clique in G with at least ℓ nodes if one exists. The reduction works as follows: We take G as input for PR assigning unit costs $c_e = 1, e \in E$, to the edges and “irresistable” profits $p_v = |E| + 1, v \in V$, to the vertices. By solving $\text{PR}(G, p, c, u)$ one gets a subset of nodes R with $|R| = u$ such that the number of edges $\mathcal{E}(R)$ having at least one end point in R is minimum. Hence $V \setminus R$ is a subset of nodes with $|V \setminus R| = |V| - u$ such that the number of edges with both end points in $V \setminus R$ is maximized. Therefore it can be checked if there exists a clique in G with exactly $|V| - u$ nodes by checking if $|E| - |\mathcal{E}(R)| = \binom{|V| - u}{2}$. Thus by solving $\text{PR}(G, p, c, u)$ for $u = 0, 1, \dots, |V| - \ell$ one can check whether G has a clique with at least ℓ nodes. $\square$

The following result was already observed by Barahona and Jensen [4], who found bounds for a location problem with inventory cost by applying Dantzig-Wolfe decomposition. The pricing problem they solved is PR with relaxed cardinality constraint, which is polynomially solvable, and in particular an optimal solution can be calculated by finding a minimum s - t cut:

PROPOSITION 8. *The problem PR is polynomially solvable for $u = |\mathcal{V}|$.*

2.3.3. Preprocessing the Pricing Problem. The following proposition states that unprofitable vertices can be identified by solving $\text{PR}(\mathcal{H}, p, c, |\mathcal{V}|)$. Subsequently, we denote the set of optimal solutions of $\text{PR}(\mathcal{H}, p, c, u)$ by $\mathcal{R}_u^*$.

PROPOSITION 9. *Let $R'_\infty \in \mathcal{R}_{|\mathcal{V}|}^*$ be an optimal solution to the uncapacitated instance. For all $u \in \mathbb{N}$ there exists an optimal solution $R \in \mathcal{R}_u^*$ with $R \subseteq R'_\infty$.*

Proof. Consider an optimal solution $R'_u \in \mathcal{R}_u^*$ for the capacitated instance. We show that $R := R'_u \cap R'_\infty$ is an optimal solution for $\text{PR}(\mathcal{H}, p, c, u)$. Clearly, the vertex set $R_\infty := R'_u \cup R'_\infty$ is a solution for $\text{PR}(\mathcal{H}, p, c, |\mathcal{V}|)$. Since $\mathcal{E}(R) = \mathcal{E}(R'_u \cap R'_\infty) \subseteq$

$\mathcal{E}(R'_u) \cap \mathcal{E}(R'_\infty)$, and $c_e \geq 0$ for all $e \in \mathcal{E}$, we obtain

$$\begin{aligned}
c_R^* + c_{R_\infty}^* &= c_R^* + c_{R'_u}^* + c_{R'_\infty}^* - \sum_{v \in R'_u \cap R'_\infty} p_v + \sum_{e \in \mathcal{E}(R'_u) \cap \mathcal{E}(R'_\infty)} c_e \\
&\geq c_R^* + c_{R'_u}^* + c_{R'_\infty}^* - \sum_{v \in R} p_v + \sum_{e \in \mathcal{E}(R)} c_e \\
&= c_{R'_u}^* + c_{R'_\infty}^* .
\end{aligned}$$

By definition, R is feasible for $\text{PR}(\mathcal{H}, p, c, u)$, and because R'_u and R'_∞ are optimal for $\text{PR}(\mathcal{H}, p, c, u)$ and $\text{PR}(\mathcal{H}, p, c, |\mathcal{V}|)$, respectively, also R and R_∞ are optimal for them, respectively. $\square$

We use Prop. 8 to preprocess the instance of the pricing problem. More precisely, we solve $\text{PR}(\mathcal{H}, p, c, |\mathcal{V}|)$ and exclude (for this single pricing iteration) all vertices that are not part of an optimal solution of $\text{PR}(\mathcal{H}, p, c, |\mathcal{V}|)$.

2.3.4. Greedy Heuristic. For a subset of vertices $R \subseteq \mathcal{V}$ and a vertex $v \notin R$ we compute the change of the objective function value that would occur by including v in R by $c(R, v) := p_v - \sum_{e \in \mathcal{E}(v) \setminus \mathcal{E}(R)} c_e$. Starting with an initially empty set Algorithm 2 greedily adds a vertex that is locally most profitable until u vertices are included. For every intermediate R the corresponding variable λ_R is added if its reduced cost is positive.

Algorithm 2 Greedy Pricing Heuristic

input: Hypergraph $\mathcal{H}$, capacity u , maximal number of shores k

output: Feasible shores $(S_1, \dots, S_k)$

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13  $R = \emptyset$ 
14 while  $|R| < u$  do
15    $w = \arg \max_{v \in \mathcal{V} \setminus R} c(R, v)$ 
16    $R = R \cup \{w\}$ 
17   if  $\bar{c}_R > 0$  then
18     add  $\lambda_R$  to (RMLP)
19   end if
20 end while
21 return

```

2.3.5. Hill-Climbing Heuristic. The following Algorithm 3 is a steepest ascent shotgun hill-climbing heuristic with changing neighborhoods. Shotgun means that it is started for several runs with a random initial solution and steepest ascent means that a neighbor of maximal improvement is chosen. For the number of neighborhood types we choose $\bar{\ell} = 4$. In every iteration we have a feasible solution $R \in \mathcal{R}$ for $\text{PR}(\mathcal{H}, p, c, u)$ and a neighborhood level $\ell \in [\bar{\ell}]$. Then R is set to a most profitable improving neighbor in $\arg \max_{R' \in \mathcal{N}_\ell(R)} \bar{c}_{R'}$ with $\max_{R' \in \mathcal{N}_\ell(R)} \bar{c}_{R'} > \bar{c}_R$ that is found by enumeration of $\mathcal{N}_\ell(R)$ if it exists, and the neighborhood level ℓ is reset to 1. Otherwise, the neighborhood level is increased by one if $\ell \neq \bar{\ell}$. If all neighborhoods are exhausted we add λ_R to (RMLP) if $\bar{c}_R > 0$.

Algorithm 3 Hill-climbing pricing heuristic

input: $A \in \mathbb{R}^{m \times n}, k \in \mathbb{N}, u \in \mathbb{N}, z \in \{0, 1\}^m$

output: feasible solution to the pricing problem

```
22 create a random solution  $R$ 
23  $\ell = 1$ 
24 while  $\ell \leq \bar{\ell}$  do
25   if  $\max_{R' \in \mathcal{N}_\ell(R)} \bar{c}_{R'} > \bar{c}_R$  then
26      $R \in \arg \max_{R' \in \mathcal{N}_\ell(R)} \bar{c}_{R'}$ 
27      $\ell = 1$ 
28   else
29      $\ell = \ell + 1$ 
30 end while
31 if  $\bar{c}_R > 0$  then
32   add  $\lambda_R$  to (RMLP)
33 end if
34 return
```

The neighborhood types we use are $\mathcal{N}_1 := \mathcal{N}_1^\mathcal{V}$, $\mathcal{N}_2 := \mathcal{N}_1^\mathcal{E}$, $\mathcal{N}_3 := \mathcal{N}_2^\mathcal{E}$, $\mathcal{N}_4 := \mathcal{N}_3^\mathcal{E}$, with $\mathcal{N}_\ell^\mathcal{V}(R) := \{\bar{R} \in \mathcal{R} : |R \triangle \bar{R}| = \ell\}$ and $\mathcal{N}_\ell^\mathcal{E}(R) := \{\bar{R} \in \mathcal{R} : |\mathcal{E}(R) \triangle \mathcal{E}(\bar{R})| = \ell\}$ with the symmetric difference $A \triangle B := (A \setminus B) \cup (B \setminus A)$. In our implementation the neighborhood $\mathcal{N}_4$ is explored at most once in every run of the algorithm.

2.3.6. Integer Linear Program. The following binary program can be used to solve $\text{PR}(\mathcal{H}, p, c, u)$ if $c_e \geq 0$ for all $e \in \mathcal{E}$:

$$\begin{aligned} \text{(Pr.1)} \quad & \max \quad \sum_{v \in \mathcal{V}} p_v x_v - \sum_{e \in \mathcal{E}} c_e y_e \\ \text{(Pr.2)} \quad & \text{s.t.} \quad \sum_{v \in \mathcal{V}} x_v \leq u \\ \text{(Pr.3)} \quad & x_v - y_e \leq 0 \quad \forall v \in \mathcal{V}, e \in \mathcal{E} : v \in e, \\ \text{(Pr.4)} \quad & x_v, y_e \in \{0, 1\}, \quad \forall v \in \mathcal{V}, e \in \mathcal{E}. \end{aligned}$$

Variable x_v equals 1 if and only if $R \ni v$ and Eq. (Pr.2) ensures that at most u vertices are chosen. Variable y_e attains value of 1 if $\mathcal{E}(R) \ni e$ which is guaranteed by Eqs. (Pr.3).

2.3.7. Complementary Pricing. All heuristics and exact approaches are run in cascade. Additionally, after any one pricing algorithm found a variable λ_R with positive reduced cost, this algorithm is restarted on $\mathcal{H}' = (\mathcal{V} \setminus R, \mathcal{E}[\mathcal{V} \setminus R])$. This can be applied repeatedly in rounds. If no variable with positive reduced cost is found, no restart takes place. The resulting complementary subsets are supposed to combine well to integer feasible solutions, see e.g., [14].

2.4. Preprocessing the Hypergraph. We preprocess $\mathcal{H}$ in two phases: In phase 1 we only remove hyperedges that are contained in others. If there are identical hyperedges we remove all of them but one. This can be easily done by enumeration.

The idea of phase 2 is to express the conflicts between vertices (imposed by hyperedges) by a smaller set of hyperedges. Consider the clique graph of $\mathcal{H}$ defined as $G(\mathcal{H}) := (\mathcal{V}, E := \{vw \mid \exists e \in \mathcal{E} : v, w \in e\})$. Two hypergraphs $\mathcal{H}, \mathcal{H}_1$ with identical

clique graph $G(\mathcal{H}) = G(\mathcal{H}_1)$ yield identical solution spaces for the CHVS. In order to find a simple such hypergraph $\mathcal{H}_1$ we search for a minimum clique edge cover in $G(\mathcal{H})$. A (minimum) clique edge cover $\mathcal{C} = \{C_1, \dots, C_\ell\}$ of a graph is a (minimum cardinality) set of cliques such that each $e \in \mathcal{E}$ is a subset of at least one clique, i.e., there is an $h \in [\ell]$ with $e \subseteq C_h$. Then we replace each clique $C \in \mathcal{C}$ by a hyperedge spanning exactly the vertices $q \in C$. Thus we obtain $\mathcal{H}_1$ with $G(\mathcal{H}) = G(\mathcal{H}_1)$.

Since the hyperedges of $\mathcal{H}$ represent a clique edge cover in $G(\mathcal{H})$ of cardinality m , we can assume that $\ell \leq m$ and hence the new number of hyperedges would not be increased if the clique edge cover is minimum. In practice we use the polynomial-time heuristic of Kou et al.[20] that was based on a heuristic by Kellerman [18] and replaces the original hyperedges by the found ones if their number is decreased.

2.5. Primal Heuristic. Algorithm 1 can be used to verify whether a subset of vertices S disconnects $\mathcal{H}$ in at most k components of cardinality at most u . We exploit this fact by using it as a primal heuristic during solving the restricted master problem. In order to get a potential separator S we randomly round the possibly fractional solution values of $z_v^\lambda = \sum_{R \in \mathcal{R}: v \in R} \lambda'_R$. More specifically, a vertex $v \in \mathcal{V}$ is added to S with probability $z_v^\lambda + \delta$ where λ is the current LP solution, and $\delta \in \{-0.001, 0, 0.05, 0.1, 0.2, 0.3\}$ fixed randomly equally distributed for this run of the heuristic. The number of runs is 200 and the heuristic is called directly after solving a branch-and-price node and after every 50 column generation iterations.

2.6. Exchange Vectors. For a given subset of vertices $R \subseteq \mathcal{V}$ and a hyperedge $e \in \mathcal{E}(R)$ one can easily construct $R'(R, e) := R \setminus e$. By adding an artificial variable ν_e for every $e \in \mathcal{E}$ corresponding to removing e with all $v \in e$ from a shore one implicitly can use $\bigcup_{R \in \mathcal{R}} \bigcup_{e \in \mathcal{E}} R'(R, e)$ pattern variables that are not explicit part of the model when solving (RMLP). Also note that in formulation (MLP) the upper bound constraints $\lambda_R \leq 1$ are already implied by Eqs. (M.1) (since there are no isolated vertices). We obtain the following augmented master LP formulation (AMLP):

$$\begin{aligned}
& \max && \sum_{R \in \mathcal{R}} |R| \lambda_R - \sum_{e \in \mathcal{E}} |e| \nu_e \\
\text{(AMLP.1)} \quad & \text{s.t.} && \sum_{R \in \mathcal{R}: e \in \mathcal{E}(R)} \lambda_R - \nu_e \leq 1 && \forall e \in \mathcal{E} \\
\text{(AMLP.2)} & && \sum_{R \in \mathcal{R}} \lambda_R \leq k \\
& && \lambda_R \geq 0 && \forall R \in \mathcal{R} \\
& && \nu_e \geq 0 && \forall e \in \mathcal{E}
\end{aligned}$$

The new variables, their coefficient columns are called *exchange vectors*, translate to the following constraints in the dual (called *dual-optimal inequalities*):

$$\beta_e \leq |e| \quad \forall e \in \mathcal{E}$$

The following proposition states their validity, i.e., that (MLP) and (AMLP) are equivalent.

PROPOSITION 10. *Let z_{MLP} and z_{AMLP} denote the optimal objective values of (MLP) and (AMLP), respectively. Then $z_{MLP} = z_{AMLP}$.*

Proof. We use the dual (DMLP) of formulation (MLP)

$$\begin{aligned}
\text{(DMLP.1)} \quad & \min \quad \sum_{e \in \mathcal{E}} \beta_e + k\gamma \\
& \text{s.t.} \quad \sum_{e \in \mathcal{E}(R)} \beta_e + \gamma \geq |R| \quad \forall R \in \mathcal{R} \\
& \quad \beta_e, \gamma \geq 0 \quad \forall e \in \mathcal{E} ,
\end{aligned}$$

and show that the inequalities $\beta_e \leq |e|$ for $e \in \mathcal{E}$ are fulfilled by all optimal solutions of (DMLP). Assume by contradiction that there is an optimal solution (β^*, γ^*) to (DMLP) with $\beta_{e'}^* > |e'|$ for some $e' \in \mathcal{E}$. Then, there exist at least one subset of vertices $R' \in \mathcal{R}$ with $e' \cap R' \neq \emptyset$ and $\sum_{e \in \mathcal{E}(R')} \beta_e^* + \gamma^* = |R'|$ (otherwise $\beta_{e'}^*$ could be reduced, contradicting optimality). In particular, $|R'| \geq \beta_{e'}^* > |e'|$ and hence, $\tilde{R} := R' \setminus e'$ is nonempty and $|\tilde{R}| + |e'| \geq |R'|$. Since $\mathcal{E}(R') \supseteq \mathcal{E}(\tilde{R}) \cup \{e'\}$, we get

$$\begin{aligned}
& \sum_{e \in \mathcal{E}(\tilde{R})} \beta_e^* + \gamma^* + |e'| \geq |\tilde{R}| + |e'| \geq |R'| \\
& = \sum_{e \in \mathcal{E}(R')} \beta_e^* + \gamma^* \geq \sum_{e \in \mathcal{E}(\tilde{R})} \beta_e^* + \beta_{e'}^* + \gamma^*,
\end{aligned}$$

contradicting $\beta_{e'}^* > |e'|$. $\square$

3. Computational Results. We first introduce our computational environment. We then compare our algorithm with a commercial solver applied to the original formulation for different values of k . Thirdly, we investigate the influence of different algorithmic ingredients proposed in the previous section. Finally, we visualize some matrix decompositions complementing those known from the literature. This section contains mainly aggregate information; details can be found in the appendix.

3.1. Implementation. Our algorithm denoted as *base* is a branch-and-price algorithm to solve formulation (M). Its default settings were derived in extensive experiments with the described features, see Appendix A.4. The branching is executed as described in Sect. 2.2. Each pricing problem is preprocessed as described in Sect. 2.3.3. The three pricing algorithms are used in the following order: greedy heuristic (2.3.4), hill-climbing heuristic (2.3.5), and solving the integer linear program (2.3.6). If a variable with positive reduced cost is found, the remaining pricing algorithm(s) will not be called. We set the maximal number of complementary pricing rounds for each algorithm to 8. The hill-climbing pricing heuristic is restarted three times for each complementary round. Primal heuristic and preprocessing are implemented as described in Sect. 2.5 and 2.4, respectively. The exchange vectors described in Sect. 2.6 are disabled by default.

3.2. Environment. The branch-and-price algorithm is implemented in SCIP 3.2.0 with CPLEX 12.6.1 running on a single thread using default settings (with the exception that dual simplex optimizer is used) as a solver for the IP subproblems. The original formulation is also solved by CPLEX 12.6.1 under exactly the same conditions. All computations were performed on Intel Core i7-2600 CPUs with 16GB of RAM on openSUSE 12.1 workstations running Linux kernel 3.1.10. The default time limit is 1800 seconds.

3.3. Instances. We consider four different groups of instances:

netlib. These 55 instances arise from basis matrices of linear programs in the NETLIB. These were also used by Borndörfer et al. [7]. We select all instances with up to 500 vertices (rows) that are not too small (more than 50 vertices). More details on the instances can be found in Table 1.

dimacs. The second group of 40 instances originates from graph coloring problems that were solved at the second DIMACS challenge. These graphs were used by [11]. We select all non-tiny (at least 20 vertices) instances with up to 500 vertices. A detailed description can be found in Table 2.

miplib. The third group consists of 37 coefficient matrices originating from presolved mixed integer programs from MIPLIB2010 [19]. Borndörfer et al. [7] use similar instances from MIPLIB 3.0. Our instances are presolved by SCIP 3.2.0 with default settings. Some characteristics can be found in Table 3.

random. Finally, we randomly constructed a test set of 50 hypergraphs based on 10 groups with different characteristics. The construction works as follows: For group $i \in \{1, \dots, 5\}$ or group $j \in \{6, \dots, 10\}$, the number of vertices is i.i.d. in $[25(i+1), 25(i+2)]$ or $[25(j-4), 25(j-3)]$, respectively. The number of hyperedges is i.i.d. in $[50, 75]$ for groups 1 through 5 and from $[75, 100]$ for groups 6 through 10. The cardinality of each hyperedge is i.i.d. in $[2, 4]$ and the spanning vertices are chosen randomly as well. Details of the resulting instances can be found in Table 4.

Summarized Instance Information. At the end of this paragraph we display some aggregated instance information for the testsets. Columns headed $|\mathcal{V}_i|$ list the arithmetic mean of the number of vertices before ($i = 0$) and after ($i = 1$) presolving. Columns headed $|\mathcal{E}_i|$ contain the arithmetic mean of the number of hyperedges in the original graph ($i = 0$), and in the presolved hypergraph (see Sect. 2.4) after phase 1 ($i = 1$) and phase 2 ($i = 2$). The columns that are indicated by $D_i^\mathcal{E}$, $i \in \{0, 1, 2\}$ contain the average cardinality of a hyperedge in the respective hypergraph. The last column shows the density of the clique graph $G(\mathcal{H})$.

testset	$ \mathcal{V}_0 $	$ \mathcal{V}_1 $	$ \mathcal{E}_0 $	$ \mathcal{E}_1 $	$ \mathcal{E}_2 $	$D_0^\mathcal{E}$	$D_1^\mathcal{E}$	$D_2^\mathcal{E}$	d
miplib	277.7	277.7	2421.2	1237.8	968.6	6.0	9.1	18.6	0.264
netlib	218.1	206.3	218.1	150.7	146.4	5.1	6.7	7.1	0.136
random	112.3	94.5	76.3	75.0	74.1	3.0	3.0	3.0	0.056
dimacs	168.4	151.5	3507.6	3507.6	311.4	2.0	2.0	8.3	0.236

3.4. Fixed maximum Number of Shores. When reporting on a fixed maximum number k of shores we set capacity $u := \lceil \frac{|\mathcal{V}|}{k} \rceil$, see Fig. 3. With increasing k the ratio of optimally solved instances also increases for every testset. Furthermore the order of the testsets according to the ratio of optimally solved instances is the same for every k . Considering this as measure for difficulty (according to *base*) we get in increasing order of difficulty: **random**, **netlib**, **dimacs**, **miplib**. Note that for $k \leq 12$ there are instances in every testset that could not be solved optimally.

Fig. 4 gives more detail on solution quality. We plot the ratio of instances that were solved with optimality gap worse than σ for different values of k . On the one hand, the ratio of instances with optimality gap $\sigma \geq 50\%$ is varying not much but on the other hand, the ratio of instances with gap $\sigma \leq 25\%$ decreases with increasing k . This shows that finding some solution is generally not so hard, but closing the gap is easier for larger k . About 5% of the instances could not be solved with a gap better than 200% for every k .

In Fig. 5 we display the dependence of the clique graph density d . The instances are grouped according to their density. The performance for instances with $d \leq 0.05$

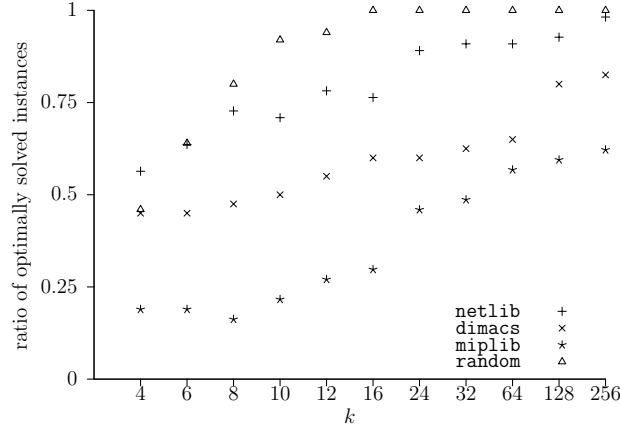


FIG. 3. Ratio of optimally solved instances in each testset for different values of k .

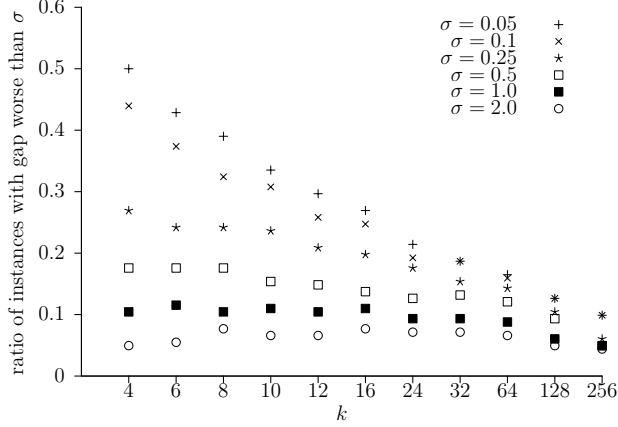


FIG. 4. Ratio of instances solved with optimality gap worse than σ for different values of σ and k .

seems to be most k -sensitive in the sense that these instances are the hardest to solve for $k = 4$ and the easiest to solve for $k = 256$. In contrast the difficulty of instances with $d > 0.15$ seems to be least k -sensitive in the sense that the ratio of optimally solved instances is changing the least for increasing k .

Aggregated Report of Results for all Instances. In the following we want to compare the performance of *base* with the performance of CPLEX 12.6 working on the original formulation (P). We call this algorithm *cplex*. In order to compare the performance on all instances for every k we use performance profiles [12], displayed in Fig. 6. Algorithms *cplex* and *base* are represented by the dashed and the solid line, respectively. We realize that for $k < 8$ algorithm *cplex* performs better while for $k = 8$ both algorithms have a similar performance. For $k > 8$ however algorithm *base* outperforms algorithm *cplex*. Furthermore we realized for increasing k , instances overall get easier to solve for *base*. On the contrary for algorithm *cplex* for increasing k instances get harder to solve (up to $k = 32$ then easier again). The results for each testset are similar to the aggregated ones. Performance profiles for each testset can be found in Appendix A.5. We want to point out that Borndörfer et al. [7] also solved instances from the **netlib**

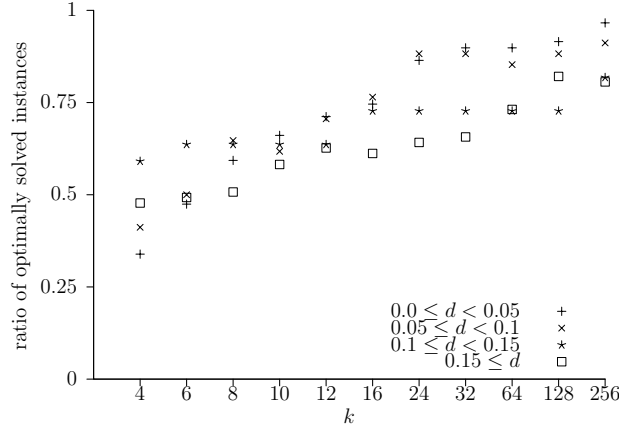


FIG. 5. Ratio of optimally solved instances for different density d and k .

testset for $k = 4$ but since *base* is outperformed by *cplex* for $k = 4$, a comparison between *base* and the algorithm in [7] is obsolete.

3.5. Arbitrarily many Shores. In the experiment we do not bound k and adapt u accordingly, but consider the reverse setting: set a specific capacity and allow arbitrarily many shores. We report on $u \in \{4, 12, 36, \lceil \frac{|V|}{4} \rceil, \lceil 1.05 \frac{|V|}{2} \rceil\}$. In Fig. 7 the success rate for the different testsets and values of u is displayed. For $u \in \{4, 12\}$ all **random** and a large share of **netlib** instances can be solved optimally. We further find that for all testsets with increasing u less instances can be solved optimally. This is to be expected as pricing problems get combinatorially richer. One might expect the results for $k = 4$ and $k = \infty$ with $u = \lceil \frac{|V|}{4} \rceil$ to be similar, but in fact the latter one is much better. A possible reason is the absence of constraint (M.2) for $k = \infty$.

Oosten et al. [23] tested their approach for a subset of the **netlib** instances for $u = \lceil \frac{|V|}{4} \rceil$. Algorithm *base* solves all instances they tested within 25 seconds in total (including the three instances *scsd1*, *beaconfd*, and *share2b* that could not be solved within the time limit of 60 minutes in [23]).

3.6. Strength of Formulations. Phase 2 of hypergraph preprocessing may find an alternative hypergraph with the same clique graph as the input hypergraph (Sect. 2.4). The corresponding formulations (M) have the same integer solutions but the respective LP relaxations may differ in strength. To evaluate the impact of that reformulation we compare against the case with only phase 1 preprocessing enabled (called algorithm *original*). As a third reference we also compare against using the corresponding clique graph in formulation (M) (called algorithm *edge*).

For a fixed maximum number of shores the particularly interesting (since difficult) shore numbers are $k \in \{4, 8, 12\}$. The performance profiles in Figs. 8 and 9 reveal that for these k algorithm *base* outperforms *original* and massively outclasses *edge*. More specifically, algorithm *base* solves between 10 and 20 percent more instances for $k \in \{4, 8, 12\}$ than algorithm *original*.

In order to get an idea of the strength of the formulations we look at the integrality gap at the root node (if it is solved for this instance). Fig. 10 shows the shifted (by 1) geometric mean for $k \in \{4, 8, 12\}$ and each instance set. Algorithm *base* delivers the smallest shifted geometric mean of the integrality gap in almost every case.

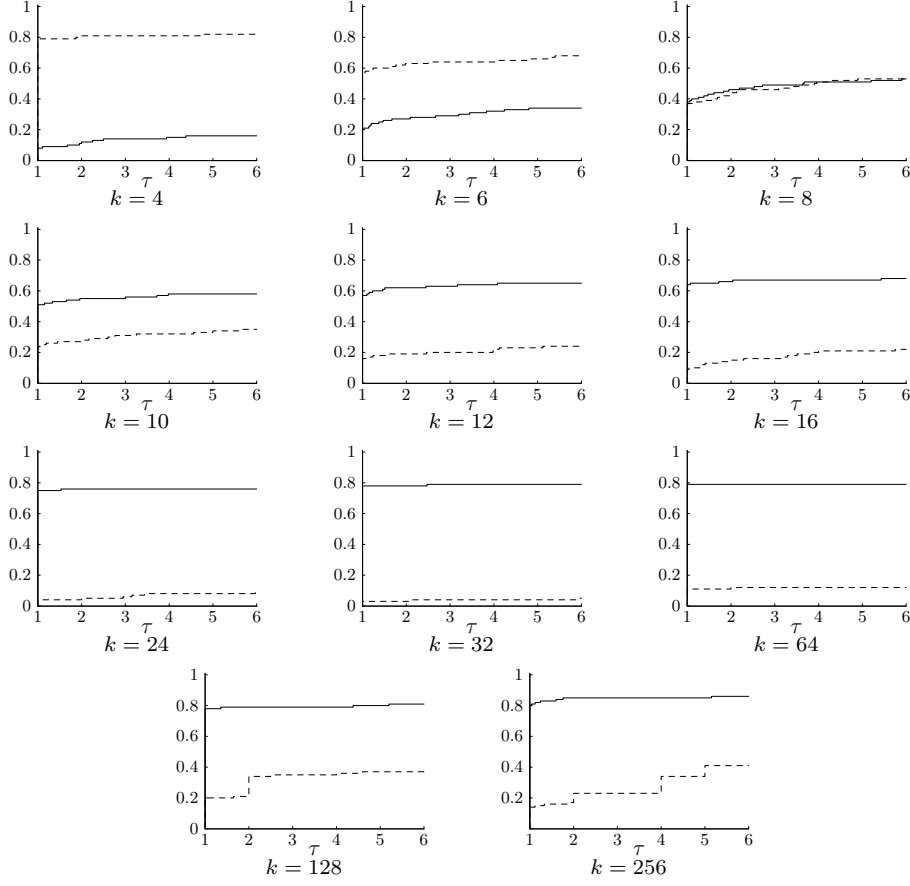


FIG. 6. Performance difference between branch-and-price and branch-and-cut, over all instances: base (solid) on model (M) vs. cplex (dashed) on model (P).

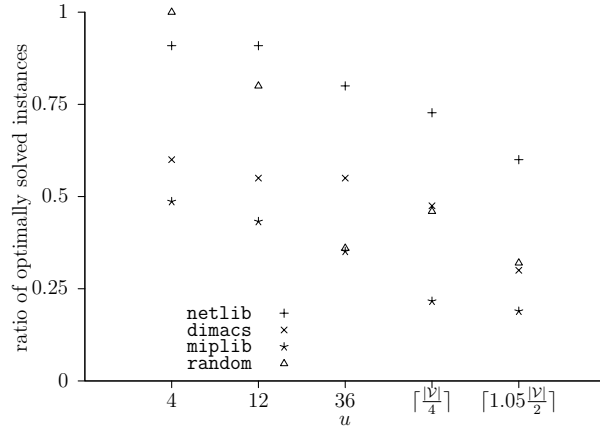


FIG. 7. Ratio of optimally solved instances by algorithm base for $k = \infty$ and varying capacity u .

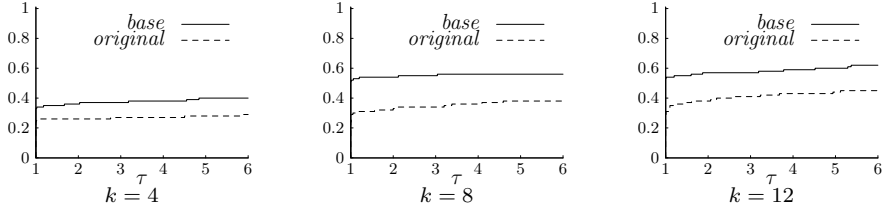


FIG. 8. *Impact of hypergraph preprocessing as described in Sect. 2.4: algorithm base (with phase 2 preprocessing) vs. original (only phase 1 preprocessing) on all instances for $k \in \{4, 8, 12\}$.*

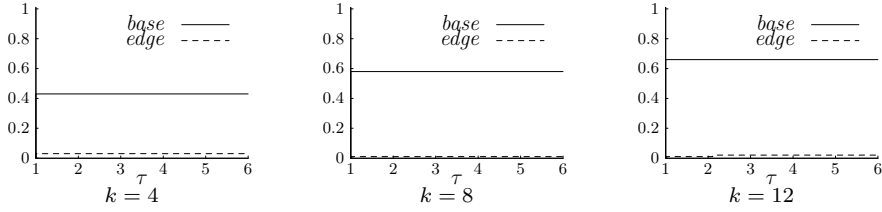


FIG. 9. *Impact of working with a hypergraph based formulation (algorithm base) vs. an edge based formulation using clique graphs (algorithm edge) on all instances for $k \in \{4, 8, 12\}$.*

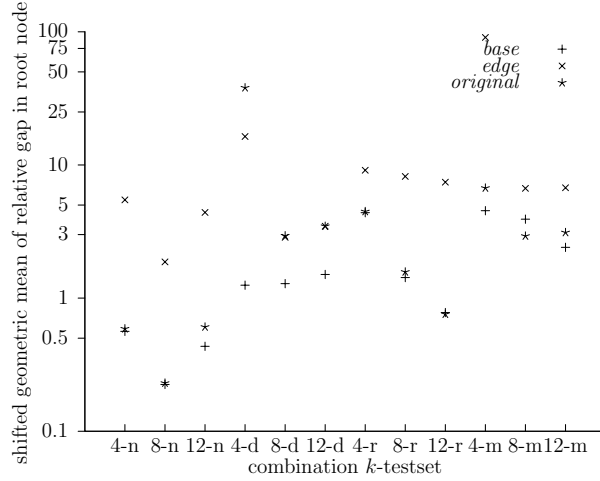


FIG. 10. *Shifted (by 1) geometric mean of the integrality gap in the root node (in percent, for instances with solved root node) for combinations of k and testset (abbreviated by their first letter).*

3.7. Optimal Decompositions of Matrices. Examples for coefficient matrices of `dimacs`, `miplib`, and `netlib` instances into single-bordered block-diagonal form with minimum cardinality border are shown in Figs. 11–13.

4. Conclusion. In this paper we studied the capacitated vertex separator problem on hypergraphs (CHVS). We presented a branch-and-price approach for fixed and

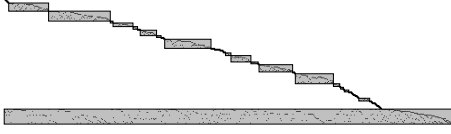
arbitrary number of shores, and reported and compared our results to the existing approaches whenever possible. It is the first successful algorithm for the CHVS for a large number of shores $k > 8$ that is especially interesting for the matrix decomposition application. It uses state-of-art methods that highlight the impact of exploiting problem structure, e.g., in preprocessing. We tested on a large set of instances from several applications. The complexity of the pricing problem, which has an interesting application on its own, is studied and we give furthermore three approaches to solve it. The branching scheme uses results on the integer round-up property for BIN PACKING.

More than 20 years have passed since the first presentation of an exact algorithm for the CHVS [7]. At the time, elaborate valid inequalities were needed to strengthen the LP relaxation. Such cutting planes are part of generic solvers nowadays and make them successful tools as can be seen in our experiments for fixed $k \leq 12$. For larger k , our exponential-size reformulation, and the resulting branch-and-price algorithm, still significantly outperform the standard state-of-the-art solver. We may hope that 20 years from now, such reformulations be part of generic solvers as well.

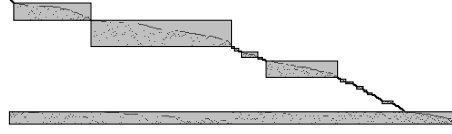
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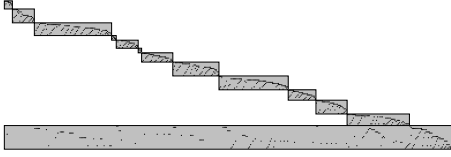
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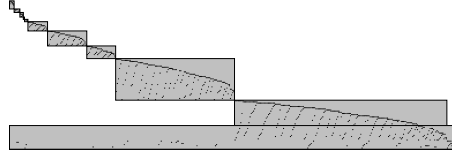
anna for $u = 12, k = \infty$



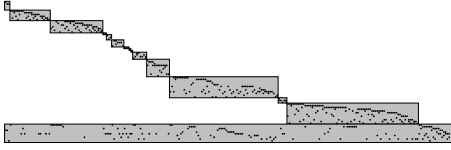
anna for $u = 36, k = \infty$



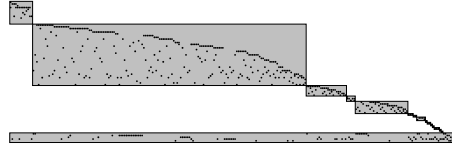
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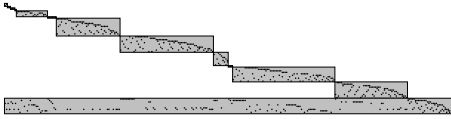
miles250 for $u = 36, k = \infty$



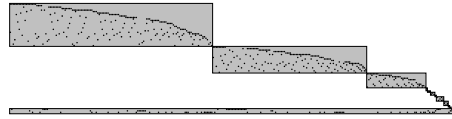
jean for $u = 12, k = \infty$



jean for $u = 36, k = \infty$



huck for $u = 12, k = \infty$



huck for $u = 36, k = \infty$

FIG. 11. Examples of (optimally) decomposed matrices corresponding to graphs of *dimacs* instances.

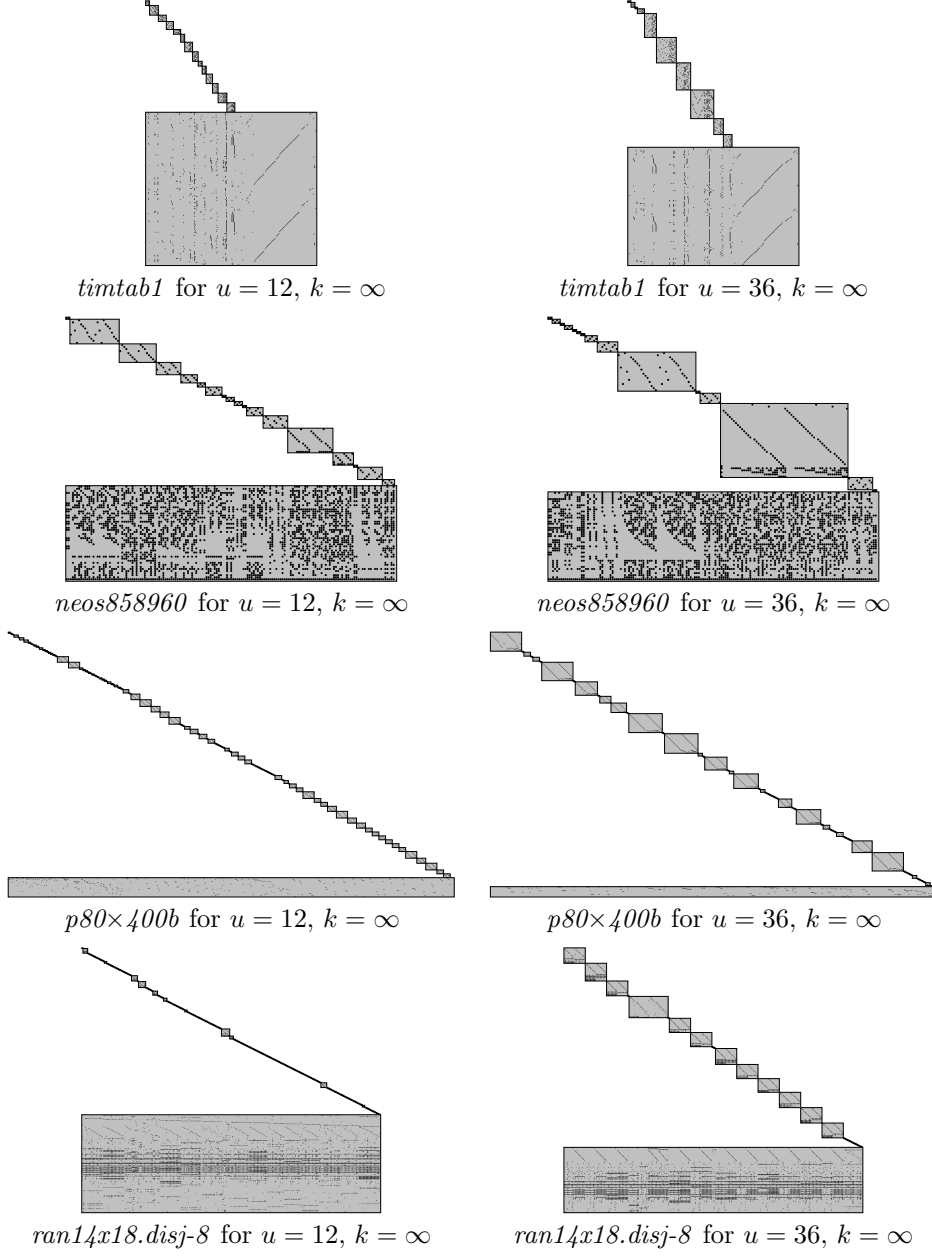


FIG. 12. Examples of (optimally) decomposed coefficient matrices of presolved MIPLIB2010 mixed integer programs.

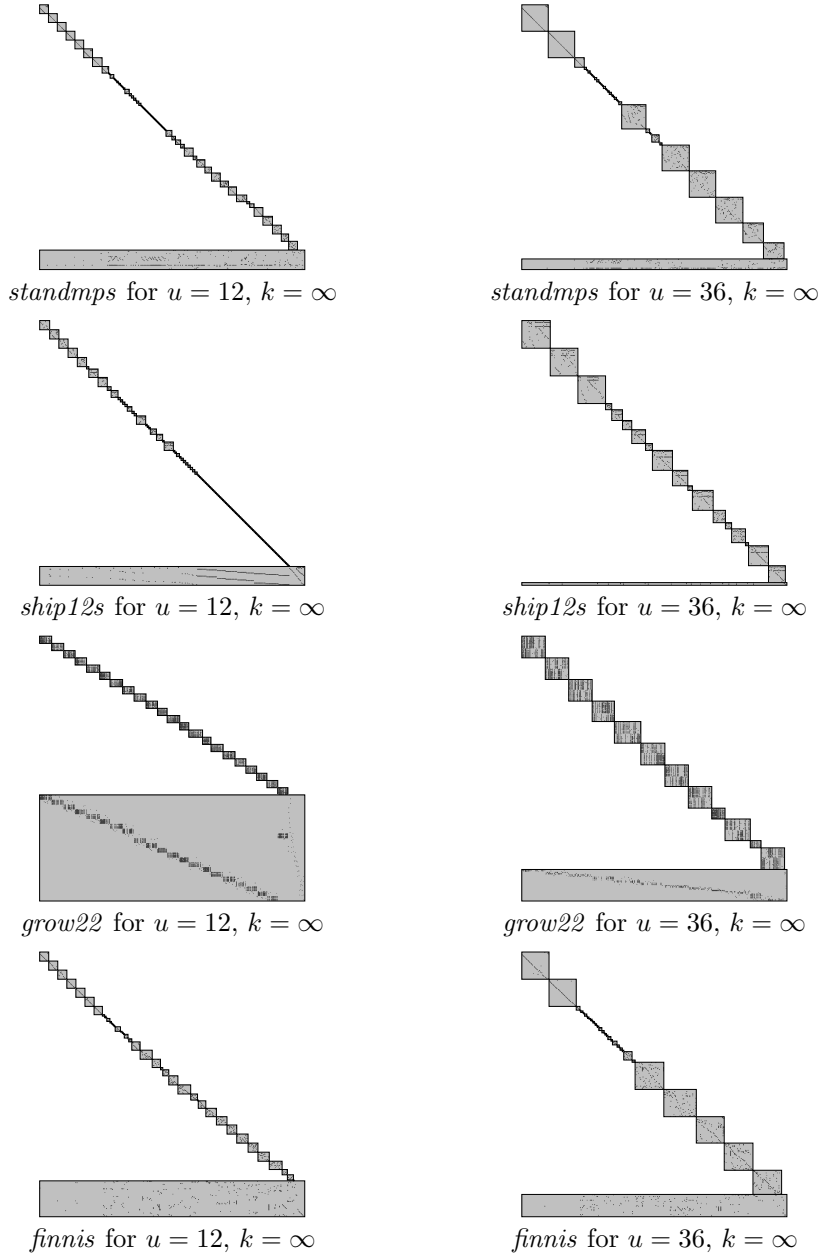


FIG. 13. Examples of (optimally) decomposed coefficient matrices of `netlib` instances.

Appendix A. Additional Proofs and Detailed Computational Results.

A.1. Complexity of Pr for $u = |\mathcal{V}|$.

Proof. This is the proof for Prop. 8. For a given instance $\text{PR}(\mathcal{H}, p, c, u)$ with $u = |\mathcal{V}|$, we construct the following graph $G = (I \cup J, A)$, together with a function $q : A \rightarrow \mathbb{R}_{\geq 0}$ representing the capacity of each arc, as follows: The set I contains one node i_v for each vertex $v \in \mathcal{V}$, and an additional “source” node s ; similarly, the set J contains one node j_e for each net $e \in \mathcal{E}$ and an additional “sink” node t . The set A contains an arc (s, i_v) for each $v \in \mathcal{V}$ with $q(s, i_v) = p_v$, an arc (j_e, t) having capacity $q(j_e, t) = c_e$, and there is an arc (i_v, j_e) for each pair $v \in \mathcal{V}, e \in \mathcal{E}$ with $v \in e$ having capacity $q(i_v, j_e) = M := \sum_{v \in \mathcal{V}} p_v + 1$. The structure of such a graph is shown in Fig. 14. We will show that for a minimal s - t cut C in G the set $R := \{v \in \mathcal{V} : i_v \text{ is on the } s\text{-side of } C\}$ is optimal for $\text{PR}(\mathcal{H}, p, c, u)$.

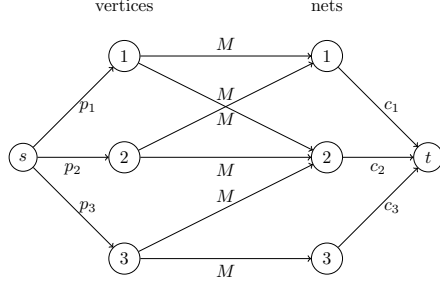


FIG. 14. Example graph for min-cut calculation to solve $\text{PR}(\mathcal{H}, p, c, |\mathcal{V}|)$

For $R \subseteq \mathcal{V}$ consider $S_R := \{s\} \cup \{i_v \in I : v \in R\} \cup \{j_e \in J : e \in \mathcal{E}(R)\}$, then $\delta(S_R) = \{ij \in A : i \in S_R, j \notin S_R\}$ is an s - t cut with value $\text{val}(\delta(S_R)) = \sum_{v \notin R} p_v + \sum_{e \in \mathcal{E}(R)} c_e = \sum_{v \in \mathcal{V}} p_v - \sum_{v \in R} p_v + \sum_{e \in \mathcal{E}(R)} c_e = \sum_{v \in \mathcal{V}} p_v - \bar{c}(R)$.

Next consider a minimal s - t cut $\delta(S')$ induced by the subset $S' \subseteq I \cup J$. Set $R' := \{v \in \mathcal{V} : i_v \in S'\}$. Note that $\delta(\{s\})$ is an s - t cut with value $\sum_{v \in \mathcal{V}} p_v$ and therefore no minimal cut can include an arc $(i_v, j_e) \in A$ for some $v \in \mathcal{V}, e \in \mathcal{E}$ since $q(i_v, j_e) = \sum_{v \in \mathcal{V}} p_v + 1$. Hence if $i_v \in S'$ then also $j_e \in S'$ for all $e \in \mathcal{E}$ with $v \in e$. Since $\delta(S')$ is minimal and $p_v > 0$ the latter implication is also an equivalence. Thus we get $\{e \in \mathcal{E} : j_e \in S'\} = \mathcal{E}(\{v \in \mathcal{V} : i_v \in S'\}) = \mathcal{E}(R')$. Hence the value of R' is $\bar{c}(R') = \sum_{v \in R'} p_v - \sum_{e \in \mathcal{E}(R')} c_e = \sum_{v \in \mathcal{V} : i_v \in S'} p_v - \sum_{e \in \mathcal{E} : j_e \in S'} c_e = \sum_{v \in \mathcal{V}} p_v - \sum_{v \in \mathcal{V} : i_v \notin S'} p_v - \sum_{e \in \mathcal{E} : i_v \in S'} c_e = \sum_{v \in \mathcal{V}} p_v - \text{val}(\delta(S'))$. Therefore R' is optimal for $\text{PR}(\mathcal{H}, p, c, |\mathcal{V}|)$. If there was a better solution $\bar{R} \subseteq \mathcal{V}$, $\delta(S_{\bar{R}})$ would be a cut with smaller value, since $\text{val}(\delta(S_{\bar{R}})) = \sum_{v \in \mathcal{V}} p_v - \bar{c}(\bar{R}) < \sum_{v \in \mathcal{V}} p_v - \bar{c}(R') = \text{val}(\delta(S_{R'}))$. $\square$

A.2. Fallback Branching. Now we consider the case that after solving (MLP) we found an optimal solution $\lambda \notin \{0, 1\}^{\mathcal{R}}$ with $z_v^\lambda \in \{0, 1\}$ and Algorithm 1 terminates in line 9. We will make use of the following proposition:

PROPOSITION 11. *Let λ be a solution of (MLP) with $z_v^\lambda \in \{0, 1\}$ for all $v \in \mathcal{V}$. If $\lambda \notin \{0, 1\}^{\mathcal{R}}$ then there exist two distinct vertices $v_1, v_2 \in \mathcal{V}$ with $v_1 \neq v_2$ and $0 < \sum_{R: v_1, v_2 \in R} \lambda_R < 1$.*

Proof. Let $\lambda_{R_1} \notin \{0, 1\}$ and $v_1 \in R_1$. Since $z_{v_1}^\lambda \in \{0, 1\}$ there is $R_2 \in \mathcal{R}$ with $v_1 \in R_2, \lambda_{R_2} \notin \{0, 1\}$, and $R_1 \neq R_2$. W.l.o.g. there is $v_2 \in R_1$ but $v_2 \notin R_2$. Then we have $\sum_{R: v_1, v_2 \in R} \lambda_R \geq \lambda_{R_1} > 0$, and $\sum_{R: v_1, v_2 \in R} \lambda_R \leq \sum_{R: v_1 \in R} \lambda_R - \lambda_{R_2} < 1$. $\square$

Whenever we have an optimal solution $\lambda \notin \{0, 1\}^{\mathcal{R}}$ of (MLP) with $z_v^\lambda \in \{0, 1\}$, we can find (see proof of Prop. 11) two distinct vertices $v_1, v_2 \in \mathcal{V}$ with $0 < \sum_{R: v_1, v_2 \in R} \lambda_R < 1$. Then we create two nodes in the branch-and-price tree as childs of the current node, including problems with additional constraints $\sum_{R: v_1, v_2 \in R} \lambda_R = 1$ and $\sum_{R: v_1, v_2 \in R} \lambda_R = 0$ (often called the *same* and the *differ* branch), respectively.

In presence of such branching decisions in the current branch-and-price node, the preprocessing of the pricing problem is disabled and the proposed algorithms for solving the pricing problem are adapted in the following way:

For every pair of vertices v_1, v_2 with $\sum_{R: v_1, v_2 \in R} \lambda_R = 1$ we have to ensure that either both or none vertices are chosen. Hence, we merge the vertices into one new vertex and keep track of the impact of the merged vertex towards the cardinality constraint. To be more precise, we initialize a weight $w_v = 1$ for each $v \in \mathcal{V}$ and when v_1 and v_2 are merged into a new vertex v_3 , we set $w_{v_3} := w_{v_1} + w_{v_2}$ and $p_{v_3} := p_{v_1} + p_{v_2}$. Furthermore, we replace the appearance of v_1 or v_2 in the hyperedges by v_3 . Moreover, the definition of feasible shores changes accordingly to $\mathcal{R} := \{R \subseteq \mathcal{V} : \sum_{v \in R} w_v \leq u\}$. Thus, Algorithm 2 changes to:

Algorithm 4 Adapted greedy pricing heuristic

input: Hypergraph $\mathcal{H}$, capacity u , maximal number of shores k

output: Feasible shores $(S_1, \dots, S_k)$

```

35  $R = \emptyset$ 
36 while  $\{v \in \mathcal{V} \setminus R : w_v + \sum_{k \in R} w_k \leq u\} \neq \emptyset$  do
37    $v' = \arg \max_{v \in \mathcal{V} \setminus R, w_v + \sum_{k \in R} w_k \leq u} c(R, v)$ 
38    $R = R \cup \{v'\}$ 
39   if  $\bar{c}_R > 0$  then
40      $\mid$  add  $\lambda_R$  to (RMLP)
41   end if
42 end while
43 return
```

In Algorithm 3 the neighborhoods are based on the above Definition of $\mathcal{R}$. Constraint (Pr.2) of (Pr) is changed to $\sum_{v \in R} w_v \leq u$.

For every pair of vertices v_1, v_2 with $\sum_{R: v_1, v_2 \in R} \lambda_R = 0$ we have to assure that at most one of the two is chosen. This can be done straightforward: In Algorithm 2 we only take vertices for inclusion into account that have no conflict with a vertex that is already chosen. In Algorithm 3 we only consider neighbors that respect the corresponding decision. Finally, in the binary program (Pr) we add a constraint $x_{v_1} + x_{v_2} \leq 1$.

A.3. Detailed Instance Information. In this subsection detailed information about the instances of the four testsets is displayed. Columns headed $|\mathcal{V}_i|$ list the number of vertices before ($i = 0$) and after ($i = 1$) presolving. Columns headed $|\mathcal{E}_i|$ contain the number of hyperedges in the original graph ($i = 0$), and in the presolved hypergraph (see Sect. 2.4) after phase 1 ($i = 1$) and phase 2 ($i = 2$). The columns that are indicated by $D_i^\mathcal{E}$, $i \in \{0, 1, 2\}$ contain the cardinality of a hyperedge in the respective hypergraph. The last column shows the density of the clique graph $G(\mathcal{H})$.

Table 1: instance information of **netlib** testset

name	$ \mathcal{V}_0 $	$ \mathcal{V}_1 $	$ \mathcal{E}_0 $	$ \mathcal{E}_1 $	$ \mathcal{E}_2 $	$D_0^\mathcal{E}$	$D_1^\mathcal{E}$	$D_2^\mathcal{E}$	d
vtplibase	51	50	51	38	19	3.8	4.7	8.6	0.277
bore3d	52	52	52	29	26	5.9	9	9.5	0.463
adlittle	53	51	53	37	34	3.8	4.5	4.7	0.173
blend	54	52	54	30	23	5.7	9.2	9.6	0.382
recipe	55	55	55	24	24	1.8	2.8	2.8	0.086
scagr7	58	58	58	34	33	4.1	6.1	6.2	0.399
sc105	59	57	59	50	50	3.7	4.1	4.1	0.208
stocfor1	62	53	62	34	34	2.9	4.4	4.4	0.143
scsd1	77	76	77	71	67	2.7	2.9	2.9	0.069
beaconfd	90	90	90	48	48	6.8	12	12	0.299
share2b	93	93	93	37	37	5.1	9.1	9.1	0.144
share1b	102	100	102	58	57	4.7	6.3	6.4	0.095
forplan	104	102	104	72	71	5.5	7.4	7.5	0.215
scorpion	105	94	105	57	45	3.6	5.4	5.3	0.091
brandy	113	113	113	83	78	7.7	9.3	9.7	0.254
sc205	113	113	113	104	104	6.1	6.5	6.5	0.246
boeing2	122	112	122	80	80	3.5	4.9	4.9	0.1
lotfi	122	112	122	70	70	2.8	3.9	3.9	0.071
tuff	137	131	137	90	79	5.9	8.3	8.7	0.157
grow7	140	140	140	51	51	11.8	4.7	4.7	0.14
scsd6	147	145	147	140	140	2.6	2.6	2.6	0.031
e226	148	147	148	90	79	6.4	9.1	9.3	0.141
israel	163	162	163	38	26	8.1	26.7	38.2	0.804
agg	164	159	164	58	58	4	9.7	9.7	0.126
capri	166	159	166	110	108	4.9	6.6	6.8	0.195
wood1p	171	165	171	61	52	13.9	22	22.3	0.227
bandm	180	177	180	93	81	5.9	8.7	9.2	0.147
scrs8	181	168	181	123	112	4.9	5.5	6	0.112
ship04s	213	197	213	192	191	2.6	2.8	2.8	0.017
scagr25	221	221	221	91	89	7.3	16.1	16.4	0.331
scfxm1	242	236	242	160	145	4.3	5.8	6.1	0.07
stair	246	246	246	217	217	13.8	14.6	14.6	0.374
shell	252	238	252	249	249	1.9	1.9	1.9	0.007
standata	258	211	258	156	156	1.9	2.6	2.6	0.012
sctap1	269	202	269	144	144	2.3	3	3	0.019
agg2	280	266	280	123	123	5.2	10.4	10.4	0.102
agg3	282	265	282	116	116	5.1	10.1	10.1	0.103
boeing1	284	284	284	174	174	4.8	7.3	7.3	0.068
ship08s	284	233	284	252	252	2.4	2.6	2.6	0.011
grow15	300	300	300	102	102	12.2	4.7	4.7	0.065
ffff800	306	274	306	214	170	4.5	5.9	7.1	0.083
etamacro	307	302	307	220	220	3.2	4.1	4.1	0.031
ship04l	313	305	313	282	282	2.7	2.9	2.9	0.012
gfrdpnc	322	278	322	320	320	1.9	1.9	1.9	0.006
ship12s	344	304	344	287	286	2.4	2.7	2.7	0.01
finnis	350	279	350	249	248	2.3	2.9	2.9	0.015
pilot4	352	349	352	268	262	8.9	11.1	11.3	0.092
standmps	360	282	360	295	295	2.3	2.6	2.6	0.009
degen2	382	376	382	268	268	6.3	8.3	8.3	0.078
scsd8	397	397	397	394	394	2.8	2.8	2.8	0.013
grow22	440	440	440	161	161	11.9	4.5	4.5	0.044
bnl1	448	438	448	317	317	3.6	4.7	4.7	0.02
czprob	475	464	475	475	475	1.9	1.9	1.9	0.004
scfxm2	485	474	485	325	298	4.4	5.9	6.1	0.036
perold	500	499	500	425	413	6.5	7.2	7.3	0.046

Table 2: instance information of **dimacs** testset

name	$ \mathcal{V}_0 $	$ \mathcal{V}_1 $	$ \mathcal{E}_0 $	$ \mathcal{E}_1 $	$ \mathcal{E}_2 $	$D_0^\mathcal{E}$	$D_1^\mathcal{E}$	$D_2^\mathcal{E}$	d
myciel4	23	23	71	71	71	2	2	2	0.28
queen5_5	25	25	160	160	34	2	2	3.9	0.533
queen6_6	36	36	290	290	65	2	2	3.8	0.46
myciel5	47	47	236	236	236	2	2	2	0.218
queen7_7	49	49	476	476	91	2	2	4	0.404
queen8_8	64	64	728	728	126	2	2	4.1	0.361
huck	74	74	301	301	34	2	2	4.5	0.111
jean	80	77	254	254	55	2	2	3.5	0.08
queen9_9	81	81	1056	1056	175	2	2	4.2	0.325
david	87	87	406	406	65	2	2	4.3	0.108

continued on next page

Table 2: instance information of dimacs testset

name	$ V_0 $	$ V_1 $	$ \mathcal{E}_0 $	$ \mathcal{E}_1 $	$ \mathcal{E}_2 $	$D_0^\mathcal{E}$	$D_1^\mathcal{E}$	$D_2^\mathcal{E}$	d
myciel6	95	95	755	755	755	2	2	2	0.169
queen8_12	96	96	1368	1368	218	2	2	4.2	0.3
queen10_10	100	100	1470	1470	218	1.9	1.9	4.3	0.296
games120	120	120	638	638	202	2	2	2.9	0.089
queen11_11	121	121	1980	1980	255	2	2	4.6	0.272
miles1000	128	128	3216	3216	96	2	2	14.6	0.395
miles1500	128	128	5198	5198	60	2	2	25.4	0.639
miles250	128	125	387	387	89	2	2	3.6	0.047
miles500	128	128	1170	1170	104	2	2	6.4	0.143
miles750	128	128	2113	2113	112	2	2	9.3	0.259
anna	138	138	493	493	115	2	2	3.6	0.052
queen12_12	144	144	2596	2596	315	2	2	4.6	0.252
queen13_13	169	169	3328	3328	345	2	2	4.9	0.234
multsol.i.3	184	174	3916	3916	177	2	2	13.3	0.232
multsol.i.4	185	175	3946	3946	177	2	2	13.3	0.231
multsol.i.5	186	176	3973	3973	181	2	2	13.4	0.23
multsol.i.2	188	173	3885	3885	175	1.9	1.9	13.3	0.221
myciel7	191	191	2360	2360	2360	2	2	2	0.13
queen14_14	196	196	4186	4186	419	2	2	4.9	0.219
multsol.i.1	197	138	3925	3925	109	1.9	1.9	17.3	0.203
zeroin.i.3	206	157	3540	3540	173	2	2	13	0.167
zeroin.i.1	211	126	4100	4100	99	2	2	21.5	0.185
zeroin.i.2	211	157	3541	3541	172	2	2	12.9	0.159
queen15_15	225	225	5180	5180	433	2	2	5.3	0.205
queen16_16	256	256	6320	6320	450	2	2	5.7	0.193
school1.nsh	352	352	14612	14612	1204	1.9	1.9	8	0.236
school1	385	385	19095	19095	1485	2	2	8.6	0.258
fpsol2.i.3	425	363	8688	8688	404	2	2	13.4	0.096
fpsol2.i.2	451	363	8691	8691	398	2	2	13.4	0.085
fpsol2.i.1	496	269	11654	11654	205	2	2	25.2	0.094

Table 3: instance information of miplib testset

name	$ V_0 $	$ V_1 $	$ \mathcal{E}_0 $	$ \mathcal{E}_1 $	$ \mathcal{E}_2 $	$D_0^\mathcal{E}$	$D_1^\mathcal{E}$	$D_2^\mathcal{E}$	d
b-ball	19	19	89	89	8	2.1	2.1	12	0.836
eil33.2	32	32	4484	2558	1	9.8	10.4	32	1
neos-911880	83	83	888	840	840	2.8	3	3	0.5
harp2	92	92	2967	999	999	0.6	2	2	0.238
eilB101	100	100	2718	2284	1391	8.8	9.2	9.6	0.792
m100n500k4r1	100	100	500	500	498	4	4	4	0.454
mik.250-1-100.1	100	100	251	1	1	21.1	100	100	1
ns1766074	110	110	100	100	100	4.5	4.5	4.5	0.292
neos858960	128	128	160	80	80	17.3	17.3	17.3	0.298
pg	135	135	2690	2500	2500	2	2.1	2.1	0.305
dfn-gwin-UUM	156	156	937	469	469	2.8	3	3	0.116
noswot	172	172	121	50	50	5.6	8.9	8.9	0.098
pg5_34	225	225	2600	2500	2500	2.9	3	3	0.202
50v-10	233	233	2013	183	183	1.3	3	3	0.02
neos-1228986	241	241	245	160	160	5	7.7	7.7	0.1
k16x240	256	256	480	240	240	2	3	3	0.018
csched007	271	271	1656	1653	1565	3.4	3.4	3.5	0.148
csched008	271	271	1480	1479	1397	3.4	3.4	3.5	0.135
csched010	272	272	1654	1654	1505	3.4	3.4	3.6	0.144
ran14x18	284	284	504	252	252	2	3	3	0.018
ran16x16	288	288	512	256	256	2	3	3	0.018
probportfolio	302	302	320	301	2	20.6	2.9	301	0.999
neos-1440225	328	328	1285	1277	512	10.9	11	14.1	0.16
timtab1	332	332	214	53	50	5.9	18.1	19	0.228
gmu-35-40	357	357	1202	265	239	3.4	8	7.9	0.054
gmu-35-50	358	358	1917	373	276	3.8	9.7	10	0.069
go19	361	361	441	361	361	3.9	4.7	4.7	0.03
glass4	392	392	322	317	91	5.5	5.6	17.6	0.323
neos788725	433	433	352	352	352	13.9	13.9	13.9	0.074
ran14x18.disj-8	447	447	504	502	502	20.3	20.4	20.4	0.159
p80x400b	474	474	798	396	396	1.9	3	3	0.008
neos-777800	475	475	6400	6400	6400	4.9	4.9	4.9	0.345
swath	482	482	6804	6260	6239	3.7	4	4	0.19
neos-1426635	486	486	510	320	320	5	7.9	7.9	0.052
30n20b8	490	490	18375	1092	208	2.6	12.8	19.4	0.235

continued on next page

Table 3: instance information of `miplib` testset

name	$ \mathcal{V}_0 $	$ \mathcal{V}_1 $	$ \mathcal{E}_0 $	$ \mathcal{E}_1 $	$ \mathcal{E}_2 $	$D_0^\mathcal{E}$	$D_1^\mathcal{E}$	$D_2^\mathcal{E}$	d
neos15	492	492	677	443	438	2.4	3.2	3.2	0.013
ger50_17_trans	498	498	22414	8240	4459	7.6	7.2	6.7	0.113

Table 4: instance information of `random` testset

name	$ \mathcal{V}_0 $	$ \mathcal{V}_1 $	$ \mathcal{E}_0 $	$ \mathcal{E}_1 $	$ \mathcal{E}_2 $	$D_0^\mathcal{E}$	$D_1^\mathcal{E}$	$D_2^\mathcal{E}$	d
grp1_1	68	67	55	54	54	3.1	3.1	3.1	0.083
grp1_2	68	64	60	59	59	2.7	2.7	2.7	0.074
grp1_3	58	57	73	71	71	2.9	2.9	2.9	0.131
grp1_4	60	58	58	58	56	3	3	3	0.105
grp1_5	75	67	52	51	48	3.1	3.1	3.2	0.066
grp2_1	75	70	62	62	62	3.2	3.2	3.2	0.082
grp2_2	95	78	50	48	48	3.1	3.2	3.2	0.04
grp2_3	87	76	63	62	62	3	3	3	0.058
grp2_4	98	85	68	66	66	2.9	2.9	2.9	0.042
grp2_5	93	77	50	49	49	2.9	2.9	2.9	0.037
grp3_1	102	90	65	64	64	3.1	3.1	3.1	0.045
grp3_2	108	96	71	70	70	2.9	2.9	2.9	0.037
grp3_3	122	101	69	67	67	2.9	2.9	2.9	0.028
grp3_4	104	89	61	61	60	3	3	3.1	0.04
grp3_5	107	89	67	67	67	2.9	2.9	2.9	0.038
grp4_1	142	103	66	66	65	3	3	3	0.022
grp4_2	125	106	72	72	72	3	3	3	0.031
grp4_3	135	96	55	54	54	3	3	3	0.02
grp4_4	128	96	59	59	58	2.7	2.7	2.8	0.019
grp4_5	126	100	63	63	61	2.9	2.9	2.9	0.024
grp5_1	173	125	75	75	74	2.8	2.8	2.8	0.014
grp5_2	161	99	50	50	50	2.8	2.8	2.8	0.012
grp5_3	158	105	64	63	63	2.9	2.9	2.9	0.015
grp5_4	159	114	59	59	59	2.9	2.9	2.9	0.015
grp5_5	158	110	59	58	58	3	3	3	0.016
grp6_1	69	68	91	88	85	3	3	3.1	0.124
grp6_2	74	71	79	78	76	3.1	3.1	3.1	0.098
grp6_3	50	50	96	89	81	2.8	2.9	3.1	0.204
grp6_4	52	52	89	85	84	3	3	3	0.207
grp6_5	63	63	95	89	86	3	3.1	3.1	0.152
grp7_1	96	85	77	75	75	2.8	2.9	2.9	0.048
grp7_2	77	74	95	89	87	2.8	2.9	2.9	0.092
grp7_3	77	75	98	97	92	3.1	3.1	3.3	0.119
grp7_4	87	86	98	95	94	2.9	3	3	0.084
grp7_5	78	77	90	90	87	3	3	3	0.096
grp8_1	115	108	94	93	93	3	3	3	0.049
grp8_2	121	112	98	95	95	2.9	2.9	2.9	0.041
grp8_3	118	106	95	94	94	3	3	3	0.043
grp8_4	122	108	86	86	86	3	3	3	0.04
grp8_5	108	101	86	85	85	3.1	3.1	3.1	0.052
grp9_1	136	123	98	96	95	3	3	3.1	0.037
grp9_2	143	110	78	77	77	2.8	2.9	2.9	0.023
grp9_3	146	129	98	98	97	3	3	3.1	0.032
grp9_4	139	128	89	89	89	3.1	3.1	3.1	0.034
grp9_5	138	118	94	93	93	2.9	2.9	2.9	0.031
grp10_1	168	139	98	94	94	3	3	3	0.022
grp10_2	169	141	100	98	97	3	3.1	3.1	0.024
grp10_3	161	134	90	90	90	3	3	3	0.022
grp10_4	157	126	79	78	78	3.1	3.1	3.1	0.022
grp10_5	164	123	79	79	79	3	3	3	0.019

A.4. Feature Impact.

Presolving of Pricing Problem. The pricing problem is preprocessed as described in Sect. 2.3.3. The influence of the preprocessing is displayed in the three performance profiles in Fig. 15. As one can see the performance is slightly improved in particular for $k = 8$.

Exchange Vectors. We tested the model modifications discussed in Sect. 2.6. Unfortunately, it turns out that the described exchange vectors (which in fact are rather removal vectors) are not involved enough and lead to a slightly worse performance.

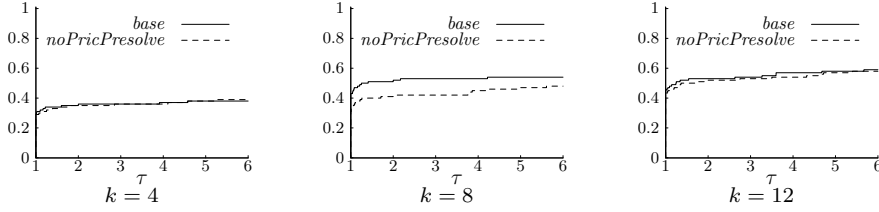


FIG. 15. Performance profiles base vs. base with unpresolved pricing problem on all instances for $k \in \{4, 8, 12\}$

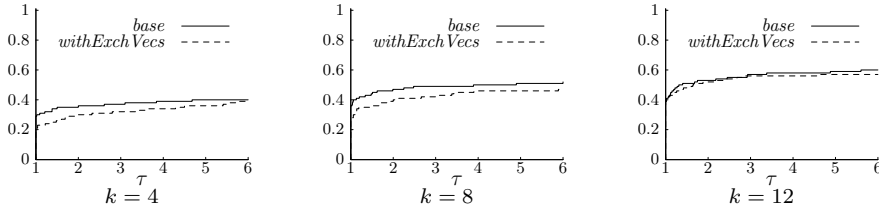


FIG. 16. Performance profiles base vs. base with exchange vectors on all instances for $k \in \{4, 8, 12\}$

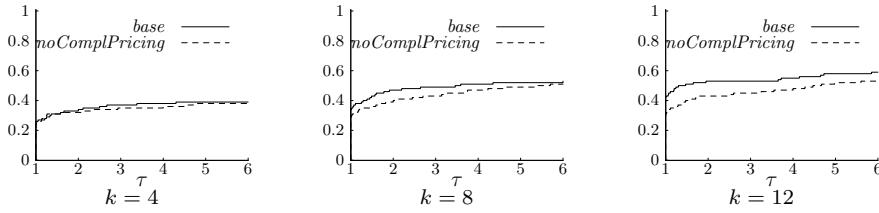


FIG. 17. Performance profiles base vs. base without complementary pricing on all instances for $k \in \{4, 8, 12\}$

Complementary Pricing. In the performance profiles in Fig. 17 one can see the influence of the complementary pricing described in Sect. 2.3.7. For $k \in \{4, 8, 12\}$ *base* outperforms the variant with disabled complementary pricing.

Pricing Algorithms. The performance profiles in Fig. 18 give an overview over the performance when one or both of the heuristic pricing approaches is missing for $k \in \{4, 8, 12\}$ over all instances.

A.5. Comparison to *cplex* by Testset.

Aggregated Report of Results for netlib Instances. We made the following observations:

- performance on *netlib* instances look similar to performance on all instances (see Fig. 6)
- in particular, huge performance difference between $k = 4$ and $k = 256$

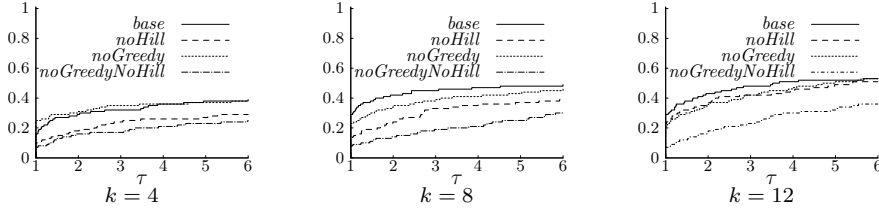


FIG. 18. Performance profiles *base* vs. *base* without some heuristic pricing algorithm(s) on all instances for $k \in \{4, 8, 12\}$

- for large $k = 256$ and resulting low $u \in \{1, 2, 3\}$ almost all instances are solvable for *base*
- for $k = 32$ *base* is at least six times faster than *cplex* on all **netlib** instances

Aggregated Report of Results for dimacs Instances. One could observe the following:

- largest performance difference for $k = 32$ but for large $k \in \{128, 256\}$ the performance difference is rather small compared to the aggregated results
- **dimacs** testset seems to contain more “hard” instances than **netlib**, as there are 20% more unsolved instances for all tested values of k

Aggregated Report of Results for random Instances. Briefly, we made the following observations:

- largest performance difference for $k \in \{4, 24, 32\}$
- for $k \geq 8$ *base* performs much better than *cplex*
- although **random** testset seems to consist rather easy instances not all could be solved for $k \in \{6, 8\}$ (by both algorithms)

Aggregated Report of Results for miplib Instances. We observed the following:

- for $k \in \{4, 6, 8, 10\}$ *cplex* seems to perform better than *base*
- for $k = 10$ *base* and *cplex* both solve only about 20% of the instances optimally

A.6. Comparison to *cplex* by Instance. The following tables (beginning with Table 5) display the performance for $k \in \{4, 6, 8, 10, 12, 16, 24, 32, 64, 128, 256\}$ on each instance of *cplex* and *base*. The information should be read in the following way: If the entry in the column headed bound contains a “*” then at least one of the two algorithms has solved the instance to optimality. In this case the value besides the “*” is the optimal value (i.e. the number of vertices assigned to shores), and the numbers in columns headed *cplex* and *base* is the corresponding CPU time in seconds, or “TL” (if the time limit was hit), or “ML” (if the memory limit was hit). Otherwise this instance was not solved to optimality and the column contains the best upper bound given by one algorithm. The numbers in columns headed *cplex* and *base* are the values (i.e. number of vertices assigned to a shore) of the best found solutions by the respective algorithm. If one of the algorithms is faster (if the instance is solved to optimality) or has found a solution of better quality (if the instance is not solved to optimality) then the corresponding entry is marked in bold.

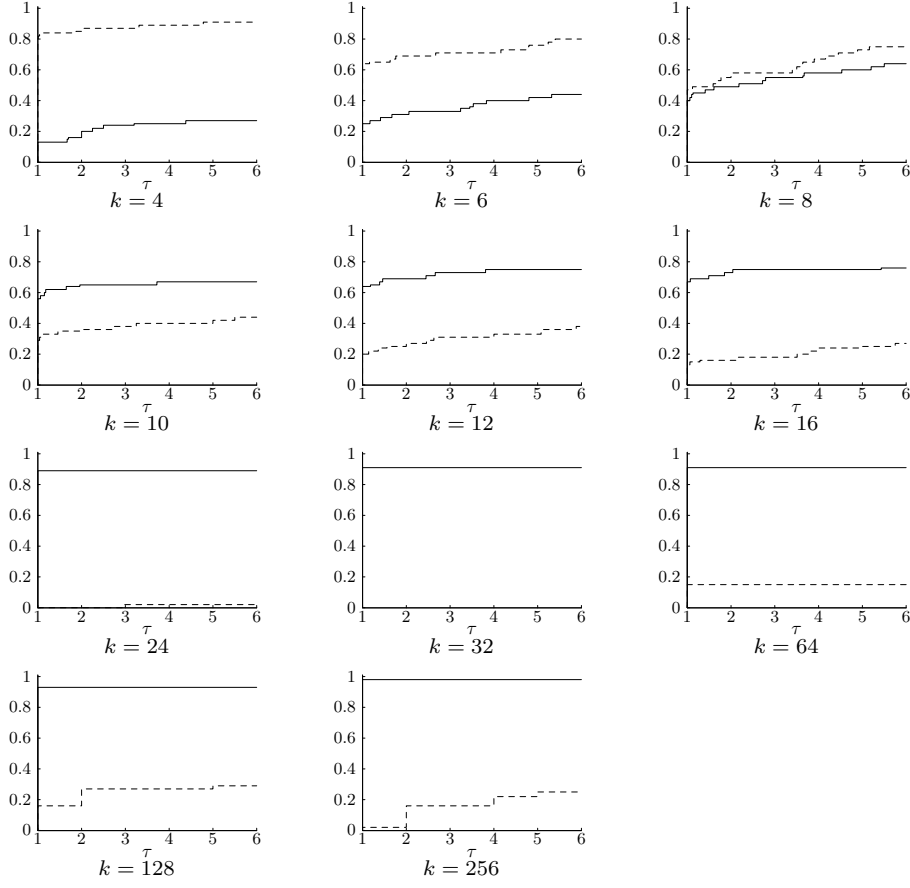


FIG. 19. Performance difference between branch-and-price and branch-and-cut, over *netlib* instances: base (solid) on model (M) vs. cplex (dashed) on model (P).

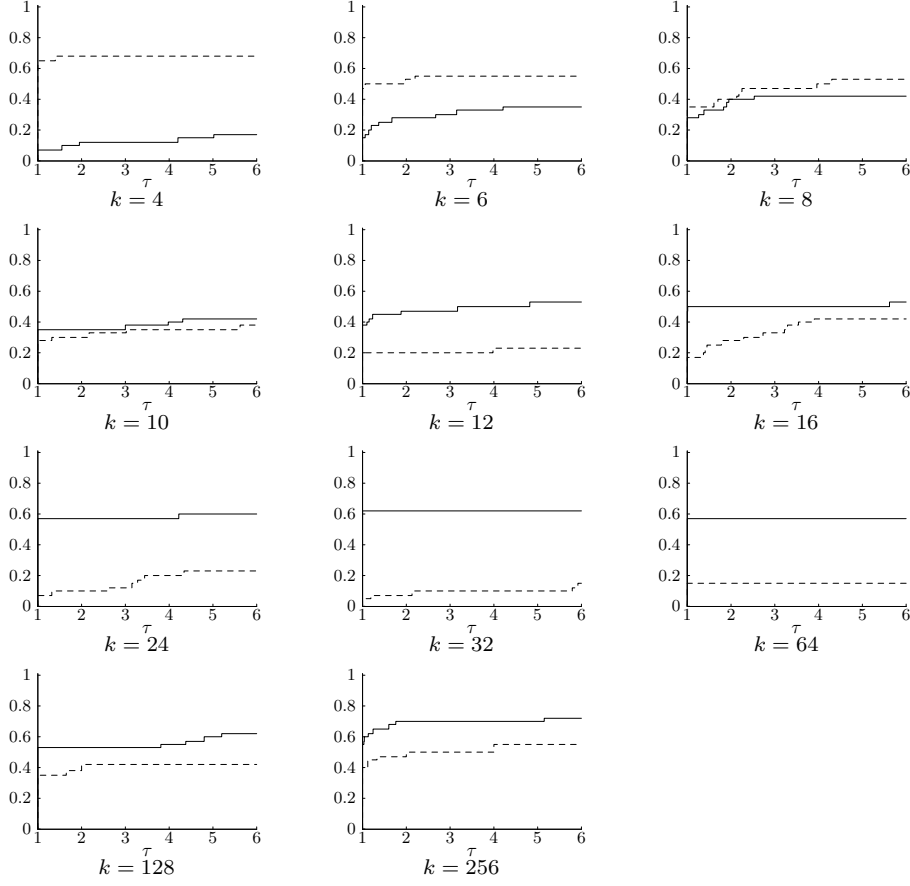


FIG. 20. Performance difference between branch-and-price and branch-and-cut, over *dimacs* instances: base (solid) on model (M) vs. cplex (dashed) on model (P).

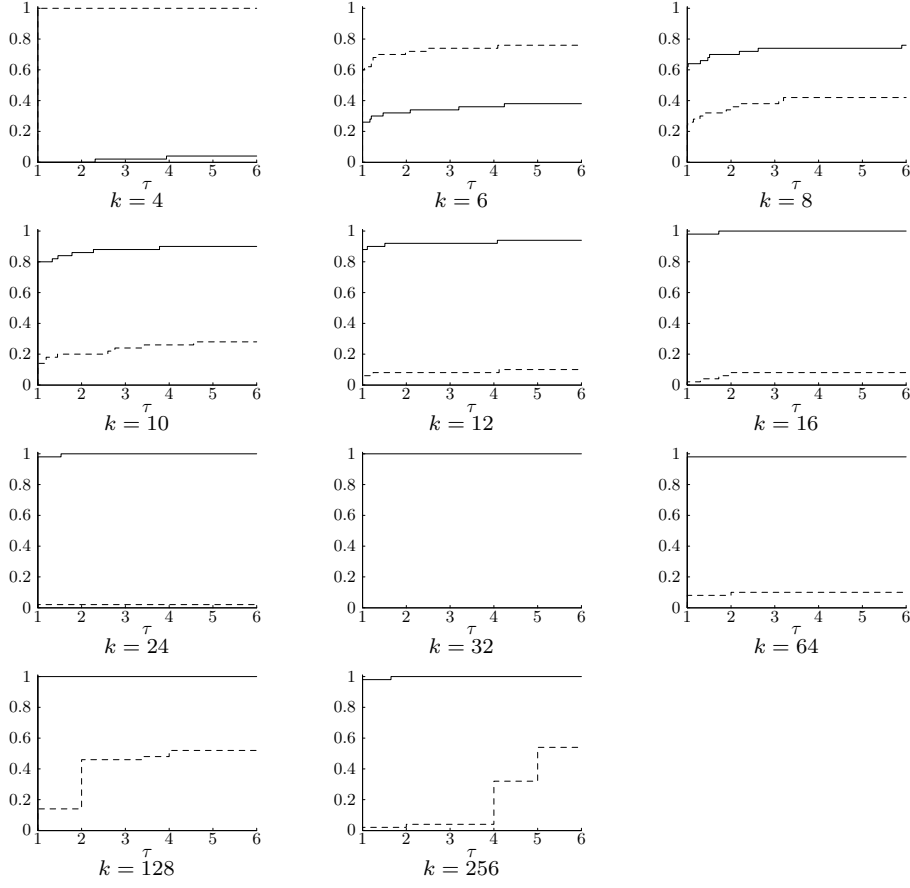


FIG. 21. Performance difference between branch-and-price and branch-and-cut, over *random* instances: base (solid) on model (M) vs. cplex (dashed) on model (P).

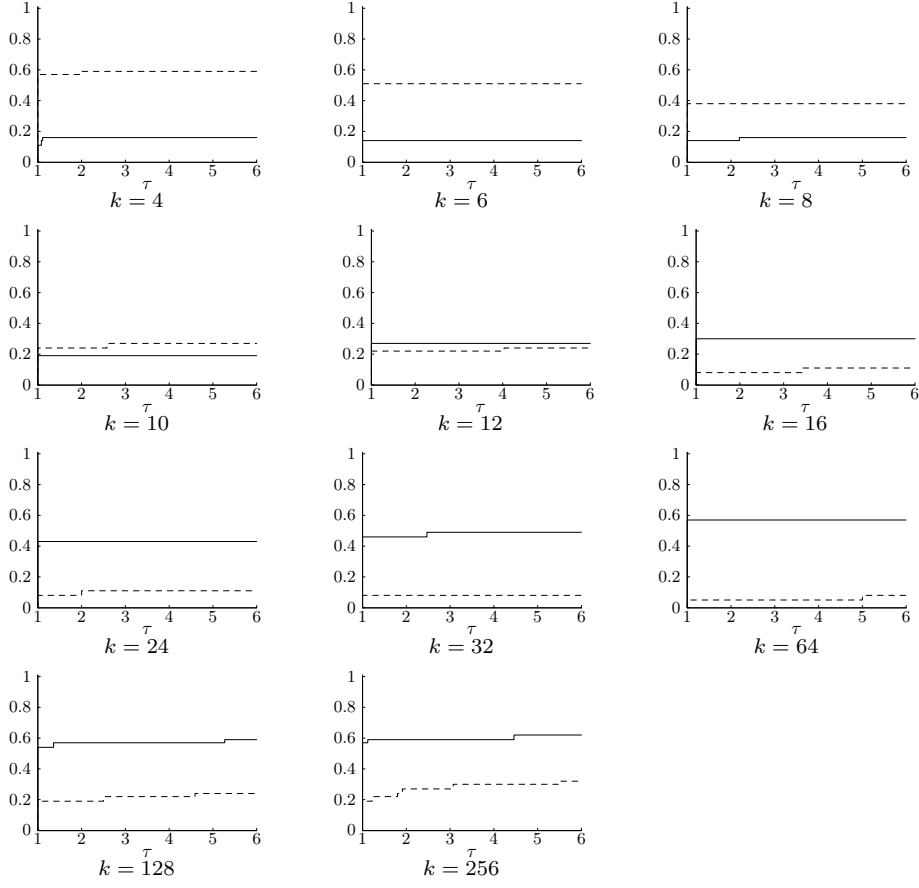


FIG. 22. Performance difference between branch-and-price and branch-and-cut, over *miplib* instances: base (solid) on model (M) vs. cplex (dashed) on model (P).

Table 5: Detailed performance information for $k \in \{4, 6, 8, 10, 12\}$ on `netlib` instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 4$			$k = 6$			$k = 8$			$k = 10$			$k = 12$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
vtplib	*37	0.1	0.3	*33	0.1	0.7	*28	0.3	1.7	*27	0.1	0.7	*26	0.1	1.9
bore3d	*29	2.4	0.4	*26	3.2	0.5	*24	1.7	2.7	*24	0.3	1.4	*23	1.2	3.1
adlittle	*43	0.8	0.4	*41	0.3	0.5	*39	0.2	1.9	*37	0.5	2.5	*37	0.1	2.8
blend	*34	0.9	0.4	*31	0.7	0.4	*28	0.5	1.7	*26	0.2	1.1	*24	0.7	1.2
recipe	*54	0.2	0.1	*54	0.1	0.1	*47	0.1	0.2	*46	0.0	0.2	*43	0.0	0.2
scagr7	*37	0.2	0.4	*32	0.5	0.3	*30	0.1	0.6	*27	0.3	1.4	*26	0.1	3.0
sc105	*43	13.5	0.8	*41	3.3	1.1	*39	1.6	2.7	*37	0.9	2.4	*34	1.2	8.0
stocfor1	*52	0.5	0.2	*50	0.7	0.3	*49	0.2	0.4	*48	1.0	1.3	*46	0.2	0.8
scsd1	*69	6.4	0.5	*66	3.1	2.2	*64	2.2	18.9	*62	1.0	35.2	*61	0.7	54.7
beaconfd	*64	0.6	0.7	*56	1.2	4.6	*54	0.8	12.3	*53	0.7	21.2	*53	0.5	7.5
share2b	*84	1.5	0.7	*79	1.3	2.3	*81	0.3	1.1	*80	0.2	2.5	*56	0.1	8.4
share1b	*95	6.5	1.4	*92	5.5	2.8	*87	1.4	5.9	*80	1.1	41.3	*75	1.5	162.8
forplan	*69	251.9	4.5	*66	63.7	8.0	*63	13.2	8.6	*60	29.4	39.3	*57	7.6	43.1
scorpion	*94	1.6	0.5	*93	0.5	0.6	*93	0.8	0.7	*78	0.3	16.2	*69	0.8	106.5
brandy	*79	37.3	2.4	*73	49.5	9.6	*71	58.4	12.2	*67	4.6	25.2	*64	27.6	68.0
sc205	*74	TL	6.2	*71	173.6	7.3	*68	63.9	14.1	*63	106.2	151.7	*59	21.5	144.3
boeing2	*103	41.6	0.6	*100	19.2	1.4	*97	9.9	2.7	*94	16.6	4.1	*92	10.5	7.2
lotfi	*103	104.8	1.7	*103	6.0	1.7	*97	10.5	41.0	*94	4.0	116.1	*92	8.5	211.2
tuff	*111	35.6	1.2	*108	4.2	1.9	*101	6.1	4.6	*94	55.8	10.5	*92	22.0	15.8
grow7	*123	3.5	0.8	*111	5.5	1.7	*106	206.6	2.5	*98	0.3	2.6	*84	0.1	4.2
scsd6	*131	TL	120.1	*127	TL	1162.5	*125	732.4	TL	*122	1118.4	TL	121.5	120	120
e226	*119	44.0	10.1	*114	13.1	16.9	*110	18.8	92.0	*108	32.3	118.4	*106	12.6	211.9
israel	*65	11.1	1.0	*53	1.1	2.9	*45	2.8	4.4	*39	5.6	6.1	*34	5.2	6.3
agg	*142	25.0	0.8	*131	12.7	1.9	*120	4.7	8.3	*111	4.2	129.6	*107	3.3	166.7
capri	*120	1043.6	1.2	*114	54.0	4.2	*109	267.2	12.5	*108	27.9	31.1	*107	14.3	19.5
woodlp	*143	1.2	1.4	*121	2.7	4.4	*109	2.0	8.9	*109	0.4	9.0	*104	0.3	12.3
bandm	*140	70.1	2.2	*134	44.9	6.9	*128	9.2	20.2	*126	6.1	15.9	*122	7.2	395.9
scrs8	*147	1255.2	2.0	*137	304.4	90.2	*131	371.3	337.0	*128	388.4	TL	*125	94.1	939.3
ship04s	*209	TL	2.0	*205	49.0	34.8	*205	61.3	39.2	*205	14.2	57.6	*203	10.4	61.2
scagr25	*152	TL	1.7	*132	131.5	4.6	*120	58.9	13.2	*114	35.1	12.2	*108	16.0	18.3
scfxml	*225	TL	5.3	*204	TL	29.9	*193	568.8	466.8	*186	373.4	TL	*181	290.2	TL
stair	*133	TL	328.8	*120.2	115	115	*118.6	115	115	*115	TL	351.5	*114	1022.2	863.4
shell	*248	TL	5.1	*246	TL	255.4	*246	TL	172.5	*245	TL	338.0	*243	TL	917.9
standata	*257	244.9	0.5	*256	73.5	1.2	*255	72.9	3.0	*255	25.8	4.3	*254	25.0	26.4
sctap1	*254	TL	9.1	*251	87.7	33.8	*247	173.0	192.9	*245	27.6	582.2	*244	14.7	564.6
agg2	*234	964.4	6.1	*221	132.3	33.4	*217	63.8	34.4	*206	60.6	258.4	*196	57.9	652.9
agg3	*234	352.6	6.4	*219	65.9	32.0	*216	50.0	31.0	*206	59.7	213.2	*195	27.1	515.7
boeing1	*261	TL	6.6	*250	TL	24.3	*243	1083.5	398.5	*239	439.5	TL	*238	244.2	589.0
ship08s	*280	TL	2.9	*280	TL	4.5	*277	TL	46.8	*273	799.3	369.9	*272	1779.5	151.3
grow15	*285	38.0	2.3	*270	85.1	74.5	*264	23.8	122.8	*247	TL	1052.9	*240	1344.7	TL

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Table 5: Detailed performance information for $k \in \{4, 6, 8, 10, 12\}$ on `netlib` instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 4$			$k = 6$			$k = 8$			$k = 10$			$k = 12$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
ffff800	*282	1676.4	5.3	*272	280.3	17.3	*263	133.9	48.0	*260	43.2	37.6	*254	32.1	97.1
etamacro	264.9	183	260	270.0	191	251	266.0	214	236	239.6	200	232	235.0	221	227
ship041	*308	TL	23.8	*305	TL	58.9	*304	1332.4	TL	*304	832.1	255.7	*304	368.6	TL
gfrdpc	*318	TL	1.6	*315	TL	247.8	*313	TL	1246.2	*312	TL	1284.8	314.1	294	311
ship12s	*341	TL	2.2	*341	TL	6.3	*341	TL	19.8	*341	TL	31.8	*341	TL	56.3
finnis	*339	TL	2.0	*332	TL	40.7	*326	TL	338.3	321.3	307	321	*317	1392.3	TL
pilot4	*289	TL	85.7	272.3	185	262	272.2	207	248	275.1	212	240	269.3	211	235
standmps	*352	TL	30.4	*350	TL	71.3	*348	TL	232.2	*346	TL	1492.2	347.3	314	344
degen2	*296	TL	1672.0	303.5	215	290	309.3	253	278	309.5	262	273	307.1	255	269
scsd8	377.3	367	374	382.3	353	363	382.7	339	345	386.6	322	344	388.5	321	330
grow22	*420	TL	76.4	*410	TL	419.0	*406	558.2	322.4	393.4	392	392	*391	286.1	1725.6
bnl1	420.7	335	405	428.8	336	395	430.3	351	389	428.3	354	385	433.1	362	383
czprob	*472	TL	3.6	*472	TL	7.8	*471	TL	92.1	*470	TL	197.1	*470	1430.9	584.0
scfxm2	*467	TL	14.5	*463	TL	25.6	*446	TL	855.4	441.7	390	425	448.8	357	403
perold	424.2	343	417	448.7	336	394	456.7	256	375	473.0	257	355	457.5	253	359

Table 6: Detailed performance information for $k \in \{16, 24, 32, 64, 128, 256\}$ on `netlib` instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 16$			$k = 24$			$k = 32$			$k = 64$			$k = 128$			$k = 256$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
vrpbase	*21	0.1	1.2	*16	0.5	14.7	*11	0.0	9.4	*7	0.0	0.1	*7	0.0	0.1	*7	0.0	0.2
bore3d	*22	0.3	1.3	*20	0.2	14.3	*17	0.0	4.5	*12	0.0	0.1	*12	0.0	0.1	*12	0.0	0.2
aditttle	*36	0.1	2.2	*33	0.1	36.4	*30	0.0	32.8	*26	0.0	0.1	*26	0.0	0.1	*26	0.0	0.2
blend	*22	0.1	1.9	*18	1.3	19.5	*15	0.2	8.8	*11	0.0	0.1	*11	0.0	0.1	*11	0.0	0.2
recipe	*40	0.0	0.3	*30	0.0	16.0	*27	0.0	5.6	*17	0.0	0.0	*17	0.0	0.1	*17	0.0	0.1
scagr7	*25	0.1	1.8	*23	0.0	14.5	*19	0.0	5.1	*12	0.0	0.1	*12	0.0	0.1	*12	0.0	0.2
sc105	*33	0.2	2.9	*31	0.1	29.7	*25	0.1	16.4	*17	0.0	0.1	*17	0.0	0.2	*17	0.0	0.4
stocfor1	*42	0.1	2.0	*38	0.2	12.1	*33	0.0	8.0	*25	0.0	0.0	*25	0.0	0.1	*25	0.0	0.2
scsd1	*59	0.3	48.3	*57	0.1	74.2	*52	0.1	284.5	*45	0.1	1191.3	*32	0.0	0.2	*32	0.0	0.3
beaconfd	*52	0.3	11.9	*50	0.1	38.0	*50	0.1	110.7	*50	0.1	58.0	*48	0.0	0.2	*48	0.1	0.5
share2b	*42	0.1	33.4	*30	0.4	52.8	*28	0.2	319.9	*27	0.1	TL	*23	0.0	0.1	*23	0.0	0.3
share1b	*71	1.1	69.2	*65	0.9	157.9	*57	0.2	305.9	*42	0.0	TL	*34	0.0	0.2	*34	0.0	0.4
forplan	*53	16.4	79.3	*47	14.0	1774.7	*45	4.1	TL	*37	1.5	TL	*29	0.0	0.3	*29	0.0	0.7
scorpion	*67	0.6	51.3	*64	0.4	79.1	*62	0.1	102.0	*55	0.0	TL	*35	0.0	0.1	*35	0.0	0.2
brandy	*60	3.5	31.6	*53	3.7	TL	*49	1.8	1101.3	*38	0.2	TL	*29	0.1	0.3	*29	0.1	0.6
sc205	*57	1.9	23.3	*50	6.8	300.0	*49	0.8	95.6	*42	0.1	536.6	*23	0.0	0.5	*23	0.0	1.2
boeing2	*87	8.4	75.6	*85	4.2	169.1	*80	0.9	1234.7	*66	0.6	TL	*51	0.1	0.2	*51	0.1	0.5
lotfi	*91	1.2	134.5	*85	1.9	1237.8	*78	0.6	TL	*66	0.2	TL	*55	0.0	0.2	*55	0.0	0.3

continued on next page

Table 6: Detailed performance information for $k \in \{16, 24, 32, 64, 128, 256\}$ on netlib instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 16$			$k = 24$			$k = 32$			$k = 64$			$k = 128$			$k = 256$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
tuff	*90	6.6	27.8	*79	3.1	305.8	*73	2.2	913.5	*64	0.3	TL	*58	0.3	TL	*47	0.1	0.6
grow7	*63	0.1	8.3	*42	0.0	37.5	*35	0.1	73.2	*21	0.0	TL	*15	0.0	TL	*8	0.0	0.2
scsd6	*117	422.2	TL	*112	127.4	TL	*104	516.8	TL	*94	15.6	TL	*85	0.9	TL	*61	0.0	0.7
e226	*98	4.3	93.0	*83	10.7	548.3	*73	2.1	TL	*58	0.8	TL	*49	0.7	TL	*35	0.1	0.6
israel	*30	3.6	14.4	*26	1.6	16.0	*25	0.5	20.3	*18	0.1	104.6	*16	0.1	TL	*11	0.0	0.6
agg	*102	3.0	536.9	*86	12.7	TL	*81	6.4	TL	*60	0.8	TL	*50	0.1	TL	*34	0.0	0.4
capri	*102	67.8	49.4	*93	6.6	TL	*88	27.8	TL	*70	1.8	TL	*61	0.6	TL	*44	0.1	0.6
woodlp	*93	33.7	16.5	*77	0.3	105.1	*65	0.2	442.5	*36	0.5	TL	*26	2.8	TL	*16	0.1	0.8
bandm	*118	4.7	59.0	*110	2.4	295.6	*98	2.0	TL	*68	0.5	TL	*54	0.3	TL	*37	0.1	0.6
scrs8	*123	25.9	TL	*119	8.9	TL	*115	5.2	TL	*107	5.5	TL	*90	0.8	TL	*64	0.1	0.7
ship04s	*203	3.3	134.5	*202	1.8	312.4	*201	1.0	328.5	*196	0.3	TL	*188	0.1	TL	*176	0.1	0.9
scagr25	*101	3.0	43.2	*94	1.2	62.9	*89	1.5	1330.7	*84	0.6	TL	*70	0.3	TL	*45	0.1	1.1
scfxm1	*175	108.9	TL	*160	145.3	TL	*151	63.7	TL	*131	5.7	TL	*100	0.7	TL	*74	0.1	0.9
stair	*108	968.8	TL	*101	141.9	TL	*97	35.6	TL	*78	1193.0	TL	*75	4.3	TL	*57	0.2	4.6
shell	*242	TL	660.0	*239	181.2	1353.3	*235	9.0	TL	*225	3.4	TL	*203	2.2	TL	*177	0.1	1.1
standata	*253	14.5	52.3	*249	22.1	1447.7	*249	4.6	455.8	*238	4.4	TL	*230	3.0	TL	*194	3.2	TL
sctap1	*240	7.5	TL	*234	2.4	TL	*229	2.4	TL	*214	1.5	TL	*198	0.5	TL	*178	0.3	TL
agg2	*182	73.6	TL	*167	28.6	TL	*153	24.1	TL	*133	4.6	TL	*100	3.9	TL	*81	0.4	TL
agg3	*179	41.6	TL	*163	32.6	TL	*154	13.6	TL	*131	8.5	TL	*102	2.2	TL	*82	0.9	TL
boeing1	*231	109.9	668.8	*220	53.7	TL	*211	39.5	TL	*180	24.5	TL	*142	17.2	TL	*120	15.4	TL
ship08s	*270	67.1	228.2	*267	4.3	757.2	*266	1.6	1269.3	*261	1.4	TL	*258	0.7	TL	*244	0.2	TL
grow15	*233	496.1	1066.4	*195	0.1	1603.0	*150	0.1	TL	*75	0.2	TL	*45	0.1	TL	*31	0.1	TL
ffff800	*230	29.9	807.1	*196	13.9	TL	*178	7.0	TL	*150	5.2	TL	*140	2.0	TL	*132	2.4	TL
etamacro	228.0	212	215	215.5	205	202	208.0	201	200	185.8	184	138	*164	867.3	TL	*142	576.9	TL
ship04l	*302	111.6	1419.0	*301	9.1	825.2	*300	5.2	1110.9	*299	2.8	TL	*294	1.9	TL	*281	0.3	TL
gfrdpnc	312.2	277	309	*303	762.3	TL	*299	125.1	TL	*282	28.5	TL	*250	6.8	TL	*230	5.0	TL
ship12s	335.9	304	333	*323	79.2	TL	*319	5.6	TL	*307	1.2	TL	*302	1.5	TL	*281	0.4	TL
finnis	313.0	312	312	*305	272.6	TL	*300	238.7	TL	*289	18.7	TL	*258	12.4	TL	*242	3.1	TL
pilot4	256.5	229	232	230.0	227	219	*222	277.2	TL	*210	149.0	TL	175.5	174	48	*159	106.8	TL
standmps	341.3	315	340	*335	1553.2	TL	*334	268.7	TL	*322	28.3	TL	*308	18.5	TL	*291	19.8	TL
degen2	294.2	266	268	*259	498.6	TL	246.8	240	233	212.7	204	135	*182	321.9	TL	*161	92.1	TL
scsd8	375.6	269	319	330.3	241	291	315.2	200	267	280.2	243	195	248.9	221	0	199.9	192	0
grow22	355.1	336	345	*333	304.3	TL	*308	4.3	TL	*154	0.3	TL	*88	0.6	TL	*45	0.1	TL
bnl1	431.5	362	374	378.2	373	364	*372	274.6	TL	*341	59.8	TL	*299	22.1	TL	*230	11.2	TL
czprob	*469	310.2	425.7	*466	51.5	840.4	*466	30.0	992.9	*464	2.6	TL	*462	1.0	TL	*230	11.2	TL
scfxm2	438.0	316	375	364.2	336	342	351.3	349	323	302.6	299	142	259.6	257	75	*200	5.4	TL
perold	454.0	246	321	372.9	280	298	361.5	273	162	337.3	254	176	241.1	239	1	*195	155.1	TL

Table 7: Detailed performance information for $k \in \{4, 6, 8, 10, 12\}$ on dimacs instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 4$			$k = 6$			$k = 8$			$k = 10$			$k = 12$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
myciel4	*13	149.8	0.7	*13	16.3	1.1	*12	15.0	4.1	*12	15.1	3.5	*11	0.9	10.5
queen5_5	*9	262.8	1.5	*8	99.7	3.4	*8	10.8	2.9	*6	69.9	11.2	*6	68.9	14.3
queen6_6	*12	TL	33.2	*11	TL	32.5	*10	1651.0	51.5	*9	578.9	51.9	*8	539.6	87.1
myciel5	*28	TL	56.5	*27	TL	49.0	*27	TL	94.3	*26	TL	92.2	*25	1338.6	571.7
queen7_7	*17	TL	134.3	*15	TL	236.8	*14	TL	474.4	*11	TL	1063.2	*11	TL	1618.2
queen8_8	25.2	16	21	23.7	14	19	23.1	12	16	22.1	14	15	21.1	12	14
huck	*69	0.3	0.3	*64	0.3	0.9	*63	0.4	0.9	*62	0.3	0.8	*58	0.2	3.1
jean	*73	5.1	0.5	*71	1.4	1.0	*69	1.0	1.7	*68	0.4	1.9	*66	0.5	6.8
queen9_9	40.9	21	27	38.0	16	23	35.1	14	22	31.6	16	19	27.1	14	18
david	*74	9.6	1.7	*72	4.3	2.9	*71	4.0	4.6	*69	3.5	TL	*68	1.9	TL
myciel6	*60	TL	1655.8	66.8	41	60	64.8	39	60	66.5	37	56	63.8	44	51
queen8_12	41.5	24	35	44.2	17	32	42.9	14	25	38.6	17	22	35.0	16	19
queen10_10	56.8	25	33	52.1	20	27	46.0	17	26	40.5	20	21	39.4	18	20
games120	*83	TL	706.2	82.1	54	75	78.3	49	72	74.2	46	68	70.3	54	65
queen11_11	73.0	31	41	67.2	22	35	61.0	17	32	56.4	26	26	54.4	22	22
miles1000	*74	369.1	6.5	*66	74.3	19.6	*52	TL	302.8	*47	656.2	165.0	*43	755.9	868.9
miles1500	*64	5.7	8.0	*44	TL	19.0	*37	398.0	17.4	*32	334.9	33.5	*29	54.2	47.2
miles250	*120	159.0	1.8	*117	13.1	8.7	*115	7.0	7.6	*110	8.0	92.6	*106	18.8	400.9
miles500	*100	655.5	13.8	*95	24.7	37.9	*84	242.1	527.5	*80	280.8	1037.8	*77	238.2	TL
miles750	*90	29.6	5.9	*77	64.3	19.4	*67	210.1	107.8	*64	17.5	98.4	*59	45.6	700.9
anna	*125	TL	1.8	*124	76.2	4.1	*123	19.4	9.6	*122	6.4	17.4	*122	4.1	19.6
queen12_12	93.3	36	47	80.0	24	42	74.8	27	35	73.1	27	30	67.3	24	25
queen13_13	113.7	43	55	97.1	29	45	91.8	23	38	87.4	23	30	83.3	27	30
mulsol.i.3	*145	212.6	11.7	*132	46.0	276.8	*129	19.6	240.8	*129	10.6	529.4	*129	9.8	199.7
mulsol.i.4	*147	327.8	11.7	*132	37.4	207.8	*130	10.5	219.1	*130	10.6	78.1	*130	4.7	220.3
mulsol.i.5	*148	221.6	7.4	*133	89.6	211.3	*131	19.2	173.8	*131	14.9	295.1	*131	7.6	199.5
mulsol.i.2	*150	211.2	9.0	*137	44.4	146.3	*134	32.5	275.1	*133	9.7	349.5	*133	5.3	196.2
myciel7	178.7	96	126	184.6	64	119	188.6	73	112	189.2	68	0	189.2	70	16
queen14_14	148.4	49	64	143.0	36	50	162.3	25	37	108.2	27	40	170.4	24	33
mulsol.i.1	*159	8.2	14.5	*134	5.5	172.7	*128	7.9	34.0	*124	12.8	246.1	*123	4.5	60.7
zeroin.i.3	*178	208.9	6.7	*169	109.2	16.2	*168	50.0	26.3	*166	22.8	42.3	*164	14.9	48.8
zeroin.i.1	*168	114.2	7.1	*165	28.6	10.1	*162	34.2	13.5	*158	40.3	19.0	*154	8.7	26.2
zeroin.i.2	*183	630.0	5.1	*175	61.1	14.5	*173	38.5	27.8	*172	14.4	31.2	*169	14.0	55.7
queen15_15	176.3	57	71	188.1	39	53	191.2	29	54	188.1	32	34	199.4	30	37
queen16_16	198.6	64	85	202.7	43	57	229.8	39	56	218.5	36	47	226.8	37	38
school1_nsh	334.6	113	137	339.1	109	132	339.9	85	59	338.3	89	57	340.1	85	63
school1	371.5	128	156	382.0	101	85	381.5	85	63	372.4	97	31	381.3	85	74
fpsol2.i.3	*396	TL	36.0	*393	TL	214.9	*389	TL	952.9	*383	TL	533.4	381.3	332	378
fpsol2.i.2	*422	TL	33.6	*420	TL	236.6	*417	TL	1081.2	*410	TL	1644.4	410.3	345	407
fpsol2.i.1	*445	TL	19.5	*441	TL	42.5	*439	TL	94.7	*430	TL	756.7	*422	208.5	1291.5

Table 8: Detailed performance information for $k \in \{16, 24, 32, 64, 128, 256\}$ on dimacs instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 16$			$k = 24$			$k = 32$			$k = 64$			$k = 128$			$k = 256$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
myciel4	*11	1.0	14.6	*11	0.0	0.1	*11	0.0	0.1	*11	0.0	0.1	*11	0.0	0.2	*11	0.0	0.4
queen5.5	*5	18.0	3.2	*5	25.3	6.0	*5	0.0	0.1	*5	0.0	0.1	*5	0.0	0.1	*5	0.0	0.3
queen6.6	*8	571.1	59.4	*8	33.6	39.4	*8	74.2	88.2	*6	0.3	0.2	*6	0.3	0.5	*6	0.3	3.2
myciel5	*24	122.8	395.6	*23	18.3	TL	*23	20.6	TL	*23	0.3	0.3	*23	0.4	0.6	*23	0.3	1.4
queen7.7	*11	TL	213.3	*10	TL	565.2	*9	358.6	1080.6	*7	1.7	0.2	*7	1.7	0.7	*7	1.7	4.6
queen8.8	*14	TL	970.4	15.5	11	11	11.5	10	10	*8	8.0	0.4	*8	8.0	1.3	*8	7.9	4.5
huck	*53	0.1	3.5	*51	0.1	2.7	*46	0.0	11.4	*38	0.0	25.6	*27	0.0	0.1	*27	0.0	0.2
jean	*60	0.3	5.5	*56	0.2	23.8	*52	0.1	114.4	*47	0.1	439.7	*38	0.0	0.1	*38	0.0	0.3
queen9.9	25.3	12	17	22.2	13	14	18.8	12	12	15.0	11	10	*9	45.4	2.2	*9	45.5	6.0
david	*66	0.9	12.3	*62	0.6	24.1	*55	0.3	176.9	*49	0.2	623.8	*36	0.1	0.2	*36	0.0	0.4
myciel6	60.9	43	48	57.3	40	47	54.2	48	10	48.5	47	18	*47	8.0	2.1	*47	8.0	5.0
queen8.12	29.4	13	18	25.6	12	14	22.0	12	13	17.2	12	11	*8	1387.9	1.9	*8	1383.6	4.1
queen10.10	35.3	14	18	26.8	14	15	24.7	12	13	18.1	12	11	*10	245.2	3.1	*10	236.0	17.8
games120	66.8	50	58	59.8	42	48	53.0	45	43	35.4	34	29	*22	15.2	1.0	*22	15.2	2.6
queen11.11	46.1	16	21	43.1	16	18	28.1	16	14	20.1	12	12	*11	1101.1	6.0	*11	1082.5	10.2
miles1000	*38	177.2	131.8	*32	89.6	381.1	*24	98.4	TL	*14	38.5	TL	*8	5.2	1.0	*8	5.2	4.2
miles1500	*24	69.4	28.4	*20	7.7	56.0	*14	21.5	124.4	*8	2.7	426.1	*5	0.2	1.6	*5	0.2	4.3
miles250	*100	6.1	TL	*91	12.3	TL	*82	24.1	TL	*61	4.2	TL	*44	0.0	0.3	*44	0.0	0.6
miles500	*67	254.5	TL	*57	760.5	TL	*47	145.2	TL	*32	24.1	TL	*18	1.9	0.5	*18	1.9	1.2
miles750	*51	81.7	222.8	*42	773.9	TL	*32	147.7	TL	*20	14.2	TL	*12	3.5	0.8	*12	3.5	3.1
anna	*120	3.4	152.3	*116	1.5	658.9	*115	1.2	633.5	*109	1.1	TL	*99	1.5	TL	*80	0.1	0.6
queen12.12	60.4	18	22	49.8	17	18	44.5	15	17	27.6	15	10	23.3	12	4	*12	TL	16.0
queen13.13	77.4	22	23	77.5	20	18	62.0	17	19	31.9	15	15	24.8	14	2	*13	TL	23.8
multsol.i.3	*129	8.6	40.6	*127	5.5	72.8	*124	10.6	449.0	*110	3.1	TL	*107	3.5	TL	*86	0.3	2.3
multsol.i.4	*130	6.3	38.2	*128	12.9	132.2	*125	4.5	136.5	*112	2.5	TL	*108	3.2	TL	*86	0.3	2.4
multsol.i.5	*131	10.4	65.5	*129	9.2	75.9	*126	17.5	148.9	*113	3.0	TL	*110	4.5	TL	*88	0.3	2.4
multsol.i.2	*133	10.8	38.2	*131	9.6	129.0	*128	5.2	135.5	*115	2.4	TL	*111	4.0	TL	*90	0.3	2.3
myciel7	189.1	75	12	191.0	68	0	191.0	79	0	162.3	70	0	104.5	36	0	*95	225.4	16.7
queen14.14	110.8	26	26	89.1	22	19	86.3	20	16	56.4	16	5	27.1	14	1	*14	TL	18.8
multsol.i.1	*121	11.6	19.1	*120	9.8	33.7	*118	5.5	84.7	*115	2.2	197.2	*110	0.4	961.0	*100	0.1	1.5
zeroin.i.3	*159	13.1	140.7	*155	5.6	84.4	*152	5.3	150.4	*144	3.0	TL	*133	2.2	TL	*123	0.3	2.7
zeroin.i.1	*150	4.1	24.0	*141	19.1	60.2	*139	8.0	128.5	*133	1.6	398.7	*127	0.4	TL	*120	0.1	2.1
zeroin.i.2	*165	13.5	52.7	*160	6.5	97.0	*156	5.9	174.9	*149	3.2	848.6	*138	2.1	TL	*127	0.3	2.7
queen15.15	185.1	30	27	197.4	24	23	101.7	24	24	86.3	16	19	28.6	15	0	*15	TL	57.6
queen16.16	202.8	32	32	226.4	27	21	240.5	23	19	91.6	18	0	32.3	16	0	*16	TL	75.5
school1.nsh	339.8	68	0	352.0	59	54	352.0	57	0	352.0	49	0	195.6	42	0	261.9	31	0
school1	383.1	68	65	385.0	71	25	385.0	65	0	385.0	55	0	212.0	53	0	327.8	34	0
fpsol2.i.3	*369	1776.1	TL	*360	280.3	TL	*352	226.1	TL	*332	104.7	TL	*311	80.7	TL	*282	25.8	TL
fpsol2.i.2	*397	829.5	1474.0	*388	170.7	TL	*380	278.1	TL	*363	105.5	TL	*337	76.6	TL	*308	85.1	TL
fpsol2.i.1	*408	179.2	993.8	*401	76.0	TL	*394	55.8	TL	*371	40.8	TL	*351	19.3	TL	*330	5.1	TL

Table 9: Detailed performance information for $k \in \{4, 6, 8, 10, 12\}$ on random instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 4$			$k = 6$			$k = 8$			$k = 10$			$k = 12$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
grp1.1	*53	129.0	9.4	*52	11.1	11.4	*50	38.7	37.8	*49	5.8	71.4	*49	2.0	55.5
grp1.2	*54	511.6	6.4	*52	69.8	24.9	*52	21.9	35.0	*51	6.8	31.0	*50	5.4	39.2
grp1.3	*38	TL	101.0	*36	690.7	82.2	*35	997.8	297.9	*34	103.2	216.7	*33	74.5	1294.0
grp1.4	*44	302.2	9.3	*42	87.2	18.2	*41	5.0	50.9	*40	1.6	119.5	*39	16.8	84.8
grp1.5	*63	13.2	3.1	*62	4.7	9.3	*61	1.6	11.8	*59	2.0	27.7	*59	3.2	46.6
grp2.1	*55	TL	46.3	*53	TL	169.4	*52	234.1	213.7	*51	75.7	1652.7	*50	132.2	1408.0
grp2.2	*84	20.6	2.2	*81	18.3	13.2	*80	5.1	24.6	*79	3.3	31.9	*78	1.5	62.6
grp2.3	*71	512.6	21.4	*67	528.0	160.1	*65	176.3	351.5	*64	230.0	599.0	*64	38.1	837.3
grp2.4	*84	468.0	14.0	*83	18.6	23.0	*80	79.5	102.2	*79	6.5	235.6	*78	9.8	466.6
grp2.5	*84	6.7	1.7	*82	4.3	9.1	*80	1.8	19.9	*79	3.4	47.2	*78	1.0	38.3
grp3.1	*86	402.3	17.1	*83	8.3	78.3	*81	62.7	394.5	*80	8.9	500.9	*79	7.9	TL
grp3.2	*93	717.4	18.5	*90	375.9	75.5	*89	79.9	255.6	*87	15.3	447.0	*85	73.3	TL
grp3.3	*111	93.1	7.3	*109	205.0	29.3	*108	7.8	21.7	*107	7.2	66.1	*106	7.0	116.4
grp3.4	*89	398.3	14.5	*87	314.3	47.1	*85	13.8	171.7	*84	6.8	164.9	*82	17.5	756.7
grp3.5	*92	824.7	11.4	*89	90.5	111.5	*88	12.5	107.4	*87	11.4	201.2	*85	9.0	644.3
grp4.1	*130	TL	13.0	*128	228.5	31.6	*125	132.6	212.5	*124	50.4	350.9	*122	34.8	TL
grp4.2	*110	TL	15.1	*107	321.1	218.1	*106	101.0	312.3	*104	16.1	745.1	*102	9.1	TL
grp4.3	*127	55.8	4.9	*126	6.7	8.8	*124	7.4	14.0	*123	2.8	27.2	*122	9.3	57.4
grp4.4	*123	5.7	0.8	*122	2.4	3.3	*120	4.3	9.3	*119	1.4	14.7	*119	0.5	21.5
grp4.5	*119	19.8	1.1	*116	14.6	7.0	*114	9.1	19.8	*112	5.6	77.3	*111	5.2	101.5
grp5.1	*166	336.1	1.7	*165	30.5	7.2	*164	6.9	15.7	*162	10.8	37.0	*161	5.7	105.0
grp5.2	*159	2.5	0.2	*157	2.3	0.4	*156	2.0	2.4	*156	2.3	2.0	*155	1.0	7.4
grp5.3	*151	32.9	2.1	*149	30.1	9.4	*148	5.4	11.9	*146	4.3	25.4	*145	3.5	48.8
grp5.4	*156	11.1	0.4	*154	5.6	1.9	*153	2.9	3.9	*151	1.2	16.0	*150	0.8	30.4
grp5.5	*154	5.4	0.5	*151	9.7	4.2	*150	2.5	10.7	*150	1.2	12.0	*149	1.0	17.5
grp6.1	*46	TL	72.5	*44	40	43	*42	40	41	*40	TL	1432.7	*39	38	38
grp6.2	*52	TL	161.0	*50	1204.5	1255.1	*49	767.5	TL	*47	235.7	566.8	*46	824.4	1023.0
grp6.3	*29	TL	32.0	*27	TL	51.8	*26	TL	97.9	*24	575.4	682.0	*24	603.7	544.0
grp6.4	*29	TL	187.5	*27	TL	63.2	*26	TL	247.9	*25	1781.4	591.8	*25	398.9	588.7
grp6.5	*38	TL	629.8	*37	TL	1310.7	*34	TL	1272.0	*34	1794.3	791.7	*33	977.6	TL
grp7.1	*78	TL	65.6	*75	TL	460.0	*73	1253.2	1422.7	*72	398.1	TL	*71	48.5	TL
grp7.2	*54	TL	288.6	*52	49	51	*50	725.1	TL	*50	118.1	TL	*48	700.4	TL
grp7.3	*49	TL	1060.5	*48	40	46	*46	44	44	*45	42	44	*44	42	43
grp7.4	*61	TL	509.9	*60	56	59	*58	1580.3	TL	*57	699.2	TL	*56	989.4	TL
grp7.5	*55	TL	140.6	*53	1555.1	1061.5	*51	698.1	TL	*50	588.5	TL	*49	263.2	TL
grp8.1	*90	TL	472.8	*88	81	87	*86	81	85	*83	1152.4	TL	*82	405.2	TL
grp8.2	*99	TL	386.9	*97	TL	1165.0	*96	91	96	*94	1024.2	TL	*94	91.8	TL
grp8.3	*96	TL	482.0	*94	83	93	*91	1752.3	TL	*90	284.0	TL	*88	1133.6	TL
grp8.4	*98	TL	1413.7	*96	TL	1525.7	*94	77	93	*92	89	91	*91	86	90
grp8.5	*87	TL	151.8	*84	TL	780.3	*83	1540.4	1017.0	*82	192.5	TL	*80	107.6	TL

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Table 9: Detailed performance information for $k \in \{4, 6, 8, 10, 12\}$ on random instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 4$		$k = 6$		$k = 8$		$k = 10$		$k = 12$	
	bound	cplex	bound	cplex	bound	cplex	bound	cplex	bound	cplex
grp9.1	*114	TL	*111	1099.2	*109	104.3	*108	53.8	*106	133.5
grp9.2	*130	783.5	*127	235.7	*125	33.0	*124	19.5	*122	32.6
grp9.3	*124	TL	122.4	104	120.3	104	117.9	102	*116	1743.4
grp9.4	*118	TL	*115	1488.8	*114	91.6	*111	449.6	*110	834.8
grp9.5	*119	TL	*117	TL	*114	1508.3	*113	761.6	*112	250.4
grp10.1	*149	TL	*147	TL	*145	810.6	*144	822.4	*142	439.7
grp10.2	*149	TL	146.8	123	144.4	142	*142	524.7	*141	480.7
grp10.3	*145	TL	*143	1211.6	*142	451.2	*140	57.3	*139	150.6
grp10.4	*144	TL	*141	147.1	*140	35.3	*139	35.4	*137	24.4
grp10.5	*151	117.1	*148	749.0	*146	120.9	*145	27.9	*143	46.9

Table 10: Detailed performance information for $k \in \{16, 24, 32, 64, 128, 256\}$ on random instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 16$		$k = 24$		$k = 32$		$k = 64$		$k = 128$		$k = 256$	
	bound	cplex	bound	cplex	bound	cplex	bound	cplex	bound	cplex	bound	cplex
grp1.1	*48	1.6	*43	0.3	*43	0.3	*39	0.1	*33	0.0	*33	0.0
grp1.2	*48	12.5	*46	0.6	*46	0.5	*42	0.2	*32	0.0	*32	0.0
grp1.3	*31	21.6	*30	4.3	*27	4.3	*22	0.0	*22	0.0	*22	0.0
grp1.4	*38	0.9	*37	1.0	*32	0.1	*25	0.0	*25	0.0	*25	0.0
grp1.5	*55	1.2	*54	0.2	*52	0.1	*47	0.0	*38	0.0	*38	0.0
grp2.1	*47	TL	*46	2.0	*43	2.4	*40	0.1	*29	0.0	*29	0.0
grp2.2	*76	1.1	*72	0.1	*68	0.3	*62	0.1	*48	0.0	*48	0.0
grp2.3	*61	14.4	*58	15.9	*55	1.6	*52	0.0	*41	0.0	*41	0.0
grp2.4	*76	6.0	*74	1.8	*72	0.3	*63	0.1	*50	0.0	*50	0.0
grp2.5	*76	0.6	*72	0.1	*69	0.1	*60	0.1	*50	0.0	*50	0.0
grp3.1	*77	3.8	*74	8.3	*72	0.8	*63	0.1	*47	0.0	*47	0.0
grp3.2	*84	11.6	*80	2.9	*78	0.8	*67	0.1	*55	0.0	*55	0.0
grp3.3	*104	1.2	*101	3.6	*96	0.3	*80	0.1	*62	0.0	*62	0.0
grp3.4	*80	7.9	*77	1.4	*73	0.8	*64	0.2	*49	0.0	*49	0.0
grp3.5	*84	3.8	*81	2.9	*78	0.7	*69	0.1	*57	0.0	*57	0.0
grp4.1	*120	6.9	*116	1.0	*114	0.6	*107	0.7	*99	0.1	*79	0.0
grp4.2	*100	7.5	*98	3.4	*92	1.3	*80	0.1	*67	0.0	*67	0.0
grp4.3	*119	8.9	*117	0.5	*115	0.4	*106	0.0	*101	0.1	*78	0.0
grp4.4	*116	0.4	*113	0.3	*110	0.1	*96	0.0	*75	0.0	*75	0.0
grp4.5	*108	3.7	*106	0.9	*102	0.4	*86	0.0	*69	0.0	*69	0.0
grp5.1	*160	1.6	*156	1.4	*154	0.5	*141	0.2	*130	0.1	*105	0.0
grp5.2	*153	1.2	*151	0.2	*149	0.1	*138	0.0	*131	0.0	*107	0.0
grp5.3	*143	1.8	*139	1.1	*135	1.1	*127	0.3	*118	0.1	*97	0.0

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Table 10: Detailed performance information for $k \in \{16, 24, 32, 64, 128, 256\}$ on random instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 16$		$k = 24$		$k = 32$		$k = 64$		$k = 128$		$k = 256$	
	bound	base	bound	base	bound	base	bound	base	bound	base	bound	cplex
grp5.4	*147	1.4	*142	0.3	*138	0.4	*129	0.1	*116	0.1	*92	0.0
grp5.5	*146	0.5	*145	0.4	*140	0.1	*128	0.1	*120	0.0	*94	0.0
grp6.1	*38	583.0	*34	70.5	*34	71.2	*30	29.0	*23	0.0	*23	0.1
grp6.2	*44	107.9	*43	7.8	*41	5.4	*38	0.4	*30	0.0	*30	0.0
grp6.3	*23	134.9	*23	50.0	*21	0.9	*17	0.0	*17	0.0	*17	0.0
grp6.4	*24	67.2	*22	265.4	*20	8.1	*15	0.7	*15	0.8	*15	0.7
grp6.5	*31	190.2	*30	34.9	*27	7.8	*20	0.0	*20	0.0	*20	0.0
grp7.1	*69	34.2	*65	9.4	*62	24.1	*58	0.5	*46	0.0	*46	0.0
grp7.2	*46	255.6	*45	23.7	*43	33.9	*37	0.8	*31	0.0	*31	0.0
grp7.3	*41	551.3	*40	70.7	*39	5.0	*34	4.9	*28	0.0	*28	0.0
grp7.4	*55	13.7	*52	2.9	*49	4.3	*43	1.0	*32	0.0	*32	0.0
grp7.5	*46	225.3	*45	41.6	*43	6.8	*39	0.7	*31	0.0	*31	0.0
grp8.1	*81	159.1	*76	25.9	*74	3.4	*64	0.8	*49	0.0	*49	0.0
grp8.2	*91	50.7	*88	9.2	*84	2.8	*72	0.4	*59	0.0	*59	0.0
grp8.3	*87	445.9	*83	16.1	*80	17.2	*69	0.3	*55	0.0	*55	0.0
grp8.4	*87	330.8	*84	151.8	*81	19.7	*71	0.4	*55	0.0	*55	0.0
grp8.5	*79	10.8	*75	8.2	*72	1.2	*63	4.0	*49	0.0	*49	0.0
grp9.1	*104	20.6	*99	11.4	*95	14.9	*88	2.9	*82	0.3	*82	0.0
grp9.2	*120	9.6	*114	45.1	*112	1.7	*104	1.2	*97	0.1	*79	0.0
grp9.3	*113	674.9	*109	216.1	*106	7.7	*97	2.6	*88	0.1	*72	0.0
grp9.4	*108	236.5	*103	5.7	*101	3.9	*94	0.8	*82	0.2	*66	0.0
grp9.5	*110	42.4	*105	10.7	*102	39.4	*96	0.6	*87	0.2	*69	0.0
grp10.1	*141	26.5	*136	8.3	*134	6.6	*121	0.3	*111	0.2	*88	0.0
grp10.2	*138	592.3	*135	92.3	*132	12.0	*118	2.1	*107	0.2	*86	0.0
grp10.3	*138	14.2	*131	28.7	*129	5.3	*118	0.3	*105	0.1	*84	0.0
grp10.4	*135	7.5	*130	3.5	*126	1.3	*116	1.2	*108	0.2	*84	0.0
grp10.5	*140	50.7	*137	10.6	*135	2.7	*122	0.2	*114	0.1	*93	0.0

Table 11: Detailed performance information for $k \in \{4, 6, 8, 10, 12\}$ on `miplib` instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 4$			$k = 6$			$k = 8$			$k = 10$			$k = 12$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
b-ball	*8	0.0	0.2	*8	0.0	0.1	*8	0.0	0.1	*8	0.0	0.3	*8	0.0	0.3
eil33.2	*8	0.0	0.0	*6	0.0	0.0	*4	0.0	0.0	*4	0.0	0.0	*3	0.0	0.0
neos-91...	*48	TL	30.3	*48	TL	15.2	*48	TL	52.8	*48	TL	1197.8	*48	TL	69.9
harp2	*74	TL	87.0	*74	TL	303.8	*74	TL	851.7	82.2	74	74	*74	TL	1118.2
eilB101	38.6	25	35	36.5	22	31	46.0	26	24	44.7	20	13	43.1	18	16
m100a50...	54.3	25	29	100.0	17	MemL	55.5	14	19	67.3	12	16	63.1	11	15
mik.250...	*25	0.0	0.0	*17	0.0	0.0	*13	0.0	0.1	*10	0.0	0.1	*9	0.0	0.1
ns176074	*85	TL	2.5	*40	TL	18.8	*32	TL	288.4	*30	TL	400.6	*29	TL	356.2
neos858...	*50	6.5	6.0	*83	16.7	15.0	*82	3.5	84.0	*82	1.4	55.4	*82	1.1	225.6
pg	*110	TL	48.1	*110	TL	412.9	*110	TL	983.6	111.2	110	110	133.2	110	32
dfn-gwi...	*109	TL	103.6	*109	TL	1312.1	122.8	106	105	111.2	76	105	*109	TL	910.2
noswot	*150	245.1	20.9	*145	4.5	36.2	131.3	123	125	115.7	112	113	113.0	105	105
pg5_34	*200	TL	104.3	*200	TL	599.7	*200	TL	689.1	216.9	200	200	222.3	200	0
50v-10	220.6	205	211	221.1	205	208	214.7	206	208	220.4	201	206	209.4	200	206
neos-12...	*206	TL	54.4	*205	TL	1038.6	181.4	155	172	175.6	140	150	141.2	130	135
k16x240	*242	TL	16.5	*241	TL	58.3	*241	TL	45.1	*240	2.0	59.6	*240	1.2	85.9
csched007	260.3	138	168	266.2	101	115	266.6	71	86	268.3	63	29	266.4	66	53
csched008	261.6	142	178	261.1	95	145	260.2	71	116	268.6	66	39	269.2	64	24
csched010	253.1	138	167	267.1	94	129	264.1	79	127	270.2	92	60	267.4	70	62
ran14x18	*268	TL	7.5	*270	TL	38.6	*268	TL	129.3	266.6	262	262	*264	TL	838.9
ran16x16	*272	TL	12.9	*268	TL	244.3	*272	TL	282.6	*266	TL	1096.4	*268	TL	1252.2
probor	*76	0.1	0.8	*51	0.1	1.7	*38	0.1	3.8	*31	0.1	4.3	*26	0.1	3.4
neos-144...	*242	TL	1182.5	260.0	120	221	277.1	115	206	301.6	107	183	289.8	100	173
timtab1	*220	534.3	5.4	*202	537.7	6.3	*192	33.7	15.4	*184	10.2	29.2	*176	10.9	49.8
gmu-35-40	*338	TL	17.8	*320	TL	416.4	317.6	270	299	317.1	274	286	320.9	267	282
gmu-35-50	*330	TL	80.2	328.6	264	308	323.5	272	286	310.8	278	277	*277	1314.9	TL
go19	335.8	260	300	335.4	239	286	325.5	191	253	287.0	176	244	275.5	155	235
glass4	*198	TL	27.9	*158	TL	480.1	*134	TL	1200.3	*132	TL	1699.7	*126	55.4	TL
neos788...	401.2	259	342	369.4	243	333	364.9	284	328	358.0	296	331	355.8	261	328
ran14x18.d	376.2	311	351	392.4	315	346	406.3	332	347	413.2	318	326	414.8	295	122
p80x400b	*467	TL	16.4	*465	TL	250.1	*464	TL	629.6	*462	TL	1427.3	462.8	444	458
neos-77...	468.0	143	120	474.1	121	80	475.0	126	0	475.0	129	0	475.0	107	0
swath	481.7	121	121	482.0	162	0	482.0	122	0	482.0	91	0	482.0	82	0
neos-142...	457.7	257	440	461.0	261	430	452.8	270	430	*470	TL	54.4	448.1	401	410
30n20b8	*323	TL	83.5	*288	TL	244.4	272.4	224	266	*255	1042.6	TL	*247	1183.6	TL
neos15	469.4	329	458	473.8	339	430	476.7	315	408	479.4	315	393	481.0	303	399
ger50_1...	495.8	361	341	498.0	351	0	498.0	330	63	498.0	320	0	498.0	308	0

Table 12: Detailed performance information for $k \in \{16, 24, 32, 64, 128, 256\}$ on `miplib` instances for *base* and *cplex*. Explanations can be found in [Appendix A.6](#)

name	$k = 16$			$k = 24$			$k = 32$			$k = 64$			$k = 128$			$k = 256$		
	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex	bound	base	cplex
b-ball	*8	0.0	0.3	*8	0.0	0.0	*8	0.0	0.0	*8	0.0	0.0	*8	0.0	0.1	*8	0.0	0.1
eil33.2	*2	0.0	0.0	*2	0.0	0.1	*1	0.0	0.0	*1	0.0	0.0	*1	0.0	0.0	*1	0.0	0.0
neos-91...	*48	TL	192.7	*48	1016.8	366.0	*48	533.9	1025.5	*48	27.2	TL	*35	3.0	2.2	*35	3.0	5.4
harp2	84.6	73	73	*73	206.5	TL	*73	257.5	TL	*73	26.1	TL	*73	4.9	2.4	*73	4.9	6.0
eilB101	89.8	17	7	55.2	12	1	61.3	10	2	11.4	9	0	*6	TL	23.9	*6	TL	47.6
m100n50	86.8	10	12	87.7	10	12	35.5	9	12	26.4	10	9	*11	TL	22.0	*11	TL	52.3
mik.250...	*7	0.0	0.1	*5	0.0	0.2	*4	0.0	0.3	*2	0.0	0.5	*1	0.0	0.0	*1	0.0	0.1
ns1766074	24.8	21	23	23.9	18	20	21.7	18	20	16.9	15	15	*10	26.9	43.1	*10	27.2	4.1
neos58...	*82	0.8	107.2	*81	0.8	195.1	*80	0.2	330.4	*80	0.2	TL	*80	0.2	0.5	*80	0.2	1.1
pg	133.1	110	0	135.0	110	6	135.0	108	0	135.0	110	0	*110	1281.7	TL	*100	69.9	14.7
dfn-gwi	138.3	99	81	105.0	82	72	83.9	52	52	91.9	51	31	61.1	55	7	*55	7.9	15.1
noswot	*95	174.5	TL	*90	1.9	TL	*75	0.4	TL	*65	0.2	TL	*50	0.0	TL	*25	0.0	0.3
pg5-34	219.4	200	15	224.0	200	0	225.0	200	0	*200	1013.3	TL	*200	349.3	TL	*100	70.5	15.8
50v-10	205.2	201	202	*198	379.6	TL	*197	76.2	TL	*183	0.1	TL	*183	0.1	TL	*183	0.1	1.0
neos-12...	134.1	130	125	*125	1441.1	TL	*116	1332.4	TL	101.0	96	90	*81	21.1	TL	*80	0.1	1.7
k16x240	*240	0.8	126.8	*240	0.5	359.8	*240	0.5	449.7	*240	0.4	TL	*240	0.4	ML	*240	0.5	1.4
csched007	263.5	56	0	271.0	59	0	271.0	64	0	271.0	52	0	259.2	50	0	235.6	52	0
csched008	263.5	64	0	263.4	64	0	271.0	63	0	271.0	60	0	228.5	57	0	214.2	52	0
csched010	269.2	68	26	269.1	88	0	272.0	71	0	272.0	73	0	181.2	50	0	223.8	54	0
ran14x18	*268	20.0	408.6	*252	0.4	TL	*252	0.3	TL	*252	0.2	TL	*252	0.2	TL	*252	0.2	TL
ran16x16	*272	13.2	729.0	*256	0.4	TL	*256	0.4	ML	*256	0.3	ML	*256	0.3	TL	*256	0.3	TL
probp...	*19	0.1	6.6	*13	0.1	15.6	*10	0.1	25.8	*5	0.1	82.0	*3	0.1	237.2	*2	0.1	TL
neos-144...	252.3	170	49	146.1	136	45	133.1	132	35	*104	1132.0	TL	63.9	54	0	50.0	38	0
timtab1	*163	8.1	533.9	*144	9.5	1451.2	*135	2.9	TL	*108	826.0	TL	*73	0.3	TL	*62	37.5	TL
gmu-35-40	270.0	267	261	*258	483.7	TL	*247	324.8	TL	*199	159.8	TL	147.0	145	28	119.2	118	0
gmu-35-50	264.1	262	252	*250	299.2	TL	*238	487.4	TL	*187	211.7	TL	*129	868.5	TL	102.5	100	0
go19	261.3	142	204	241.9	135	180	221.5	107	134	198.6	79	109	164.1	50	3	166.3	34	0
glass4	108.6	99	103	92.9	86	88	87.5	86	82	*68	102.7	TL	*58	89.8	TL	48.0	47	3
neos788...	394.5	253	251	333.2	222	153	322.2	238	128	433.0	84	62	113.1	85	0	80.1	69	0
ran14x18d	413.1	315	153	402.0	288	219	359.2	279	133	*275	429.7	TL	*265	242.3	TL	*252	73.1	TL
p80x400b	468.0	453	451	445.3	444	440	*442	48.5	TL	*431	16.5	TL	*396	0.6	TL	*396	0.6	TL
neos-77...	475.0	101	0	475.0	97	0	475.0	93	0	475.0	98	0	475.0	86	ML	475.0	158	ML
swath	482.0	62	0	482.0	63	0	482.0	48	0	482.0	32	0	482.0	20	0	482.0	16	ML
neos-142	458.9	310	324	369.3	247	252	338.1	275	160	325.7	208	169	295.3	191	0	*161	700.3	TL
30n20b8	*232	475.7	TL	*214	286.8	TL	*208	127.2	TL	*176	24.6	TL	*128	13.4	TL	*77	174.6	TL
neos15	482.9	301	365	437.7	282	339	405.6	268	335	393.2	260	226	359.1	231	43	*231	30.2	TL
ger50_1	498.0	305	0	498.0	291	0	498.0	282	0	498.0	105	0	498.0	35	ML	498.0	190	ML