

# Solving the $n_1 \times n_2 \times n_3$ Points Problem for $n_3 < 6$

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**Abstract:** In this paper, we show enhanced upper bounds of the nontrivial  $n_1 \times n_2 \times n_3$  points problem for every  $n_1 \leq n_2 \leq n_3 < 6$ . We present new patterns that drastically improve the previously known algorithms for finding minimum-link covering trails.

**Keywords:** Connectivity, Covering trail, Game, Graph theory, Link-length, Outside the box, Point, Three-dimensional, Upper bound.

**2020 Mathematics Subject Classification:** 05C57.

## 1 Introduction

The  $n_1 \times n_2 \times n_3$  points problem [10] is a three-dimensional extension of the classic nine-dot problem that appeared in Sam Loyd's Cyclopedia of Puzzles (see [8], p. 301). It is related to the well-known NP-hard traveling salesman problem (TSP), minimizing the number of turns in the tour instead of the total distance traveled [1, 13].

Given  $n_1 \cdot n_2 \cdot n_3$  points in  $\mathbb{R}^3$ , our goal is to visit all of them (at least once) with a polygonal chain that has the minimum number of line segments connected at their endpoints (links or generically lines), the so-called *minimum-link covering trail* [2–4, 7]. In particular, we are interested in the best solutions to the nontrivial  $n_1 \times n_2 \times n_3$  dots problem, where (by definition)  $1 \leq n_1 \leq n_2 \leq n_3$  and  $n_3 < 6$ .

Let  $h_l(n_1, n_2, n_3) \leq h(n_1, n_2, n_3) \leq h_u(n_1, n_2, n_3)$  be the length of the covering trail with the minimum number of links for the  $n_1 \times n_2 \times n_3$  points problem, we define the best known upper bound as  $h_u(n_1, n_2, n_3) \geq h(n_1, n_2, n_3)$ , and we denote as  $h_l(n_1, n_2, n_3) \leq h(n_1, n_2, n_3)$  the proved lower bound.

Now, for simple configurations, the same problem has already been solved [2]. In details, if  $n_1 = 1$  and  $n_2 < n_3$ , then  $h(n_1, n_2, n_3) = 2 \cdot n_2 - 1$ , while  $h(n_1, n_2, n_3) = 2 \cdot n_2 - 2$  as long as  $n_1 = 1, n_2 \geq 3$ , and  $n_3 = n_2$  [5].

Hence, by assuming  $n_1 = 2$  and  $n_3 > 2$ , it can be easily proved that

$$h(2, n_2, n_3) = 2 \cdot h(1, n_2, n_3) + 1 = \begin{cases} 4 \cdot n_2 - 1 & \text{iff } n_2 < n_3 \\ 4 \cdot n_2 - 3 & \text{iff } n_2 = n_3 \end{cases} . \quad (1)$$

2X3X5 SOLUTION (trivial):  
11 lines

NO INTERSECTION

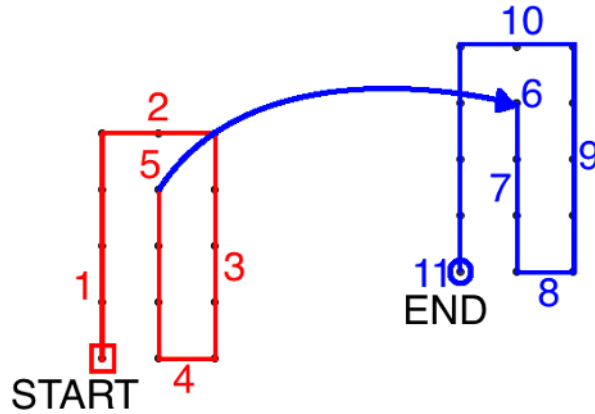


Figure 1: A trivial Hamiltonian path that completely solves the  $2 \times 3 \times 5$  points puzzle (avoiding self-intersections).

2X5X5 SOLUTION (trivial):  
17 lines

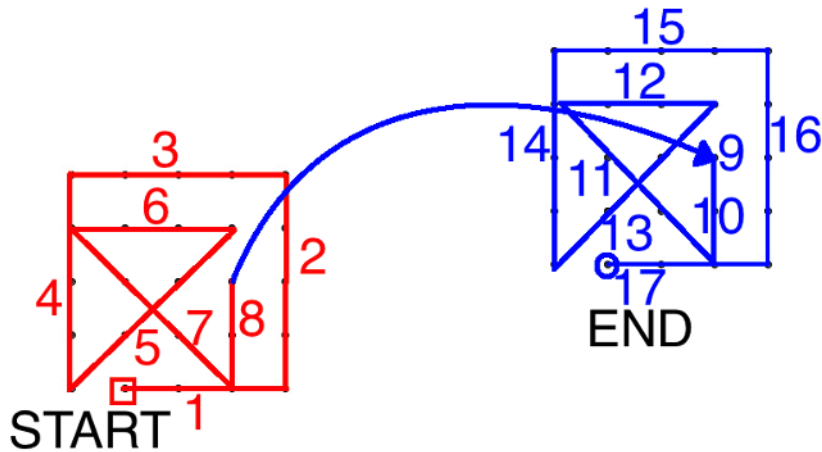


Figure 2: Another example of a trivial pattern: solving the  $2 \times 5 \times 5$  points puzzle.

Therefore, the present paper aims to solve the ten above-mentioned nontrivial cases where the current upper bound does not match the proved lower bound.

## 2 Improving the solution of the $n_1 \times n_2 \times n_3$ points problem for $n_3 < 6$

In this complex brain challenge we need to stretch our pattern recognition [6, 9] in order to find a plastic strategy that improves the known upper bounds [2, 10] for the most interesting cases (and the  $3 \times 3 \times 3$  problem, which is the three-dimensional extension of the immortal nine-dot puzzle, is by far the most valuable one [11]), avoiding those standardized methods which are based on fixed patterns that lead to suboptimal covering paths, as the approach presented in [7, 10].

**Theorem 1.** Let  $(n_1, n_2, n_3)$  be a triplet of integers satisfying  $2 < n_1 \leq n_2 \leq n_3$ . Then, a lower bound for the  $n_1 \times n_2 \times n_3$  problem is given by

$$h_l(n_1, n_2, n_3) = \left\lceil \frac{2 \cdot n_1 \cdot n_2 \cdot n_3 + n_2 - n_3 - 2}{n_2 + n_3 - 2} \right\rceil. \quad (2)$$

*Proof.* Let  $\{0, 1, \dots, n_1 - 1\} \times \{0, 1, \dots, n_2 - 1\} \times \{0, 1, \dots, n_3 - 1\}$  be a set of  $n_1 \cdot n_2 \cdot n_3$  points, in the Euclidean vector space  $\mathbb{R}^3$ , such that  $3 \leq n_1 \leq n_2 \leq n_3$ .

We immediately notice that, for any given positive integer  $t$ , we have  $\frac{(n_2-1)+(n_3-1)}{2} \geq \frac{\lceil \frac{t}{2} \rceil \cdot (n_2-1) + \lfloor \frac{t}{2} \rfloor \cdot (n_3-1)}{t}$ , and consequently there does not exist any polygonal chain of  $1 + t$  links that visits more than  $n_3 + \frac{(n_2-1)+(n_3-1)}{2} \cdot t$  points of the given  $n_1 \times n_2 \times n_3$  regular grid.

Thus,

$$n_1 \cdot n_2 \cdot n_3 \leq n_3 + \frac{n_2 + n_3 - 2}{2} \cdot (h(n_1, n_2, n_3) - 1). \quad (3)$$

Hence,

$$h(n_1, n_2, n_3) \geq \frac{2 \cdot n_1 \cdot n_2 \cdot n_3 + n_2 - n_3 - 2}{n_2 + n_3 - 2}.$$

Since  $h(n_1, n_2, n_3)$  is a natural number (and given the fact that  $h(n_1, n_2, n_3) \geq h_l(n_1, n_2, n_3)$  must hold by definition), we can finally set

$$h_l(n_1, n_2, n_3) := \left\lceil \frac{2 \cdot n_1 \cdot n_2 \cdot n_3 + n_2 - n_3 - 2}{n_2 + n_3 - 2} \right\rceil, \quad (4)$$

and this concludes the proof of the theorem.  $\square$

Table 1 lists the best results known at the present date, and a direct proof follows for each stated nontrivial upper bound.

$n_1$	$n_2$	$n_3$	Best Lower bound $h_l$	Best Upper bound $h_u$	Discovered by	Gap $(h_u - h_l)$
2	2	2	6	6	Koki Goma, proved in Aug. 2021 (see [12])	0
2	2	3	7	7	trivial	0
2	3	3	9	9	trivial	0
3	3	3	13	13	Marco Ripà, proved in June 2020 (see [11])	0
2	2	3	7	7	trivial	0
2	3	4	11	11	trivial	0
2	4	4	13	13	trivial	0
3	3	4	14	15	Marco Ripà, June 2019	1
3	4	4	16	19	Marco Ripà, June 2019	3
4	4	4	21	23	Marco Ripà, 2019 (see NNTDM, 25(2), p. 70, Fig. 1)	2
2	2	5	7	7	trivial	0
2	3	5	11	11	trivial	0
2	4	5	15	15	trivial	0
2	5	5	17	17	trivial	0
3	3	5	15	16	Marco Ripà, June 2019	1
3	4	5	17	20	Marco Ripà, June 2019	3
3	5	5	19	24	Marco Ripà, June 2019	5
4	4	5	23	26	Marco Ripà, June 2019	3
4	5	5	25	31	Marco Ripà, June 2019	6
5	5	5	31	36	Marco Ripà, July 2019	5

Table 1: Current solutions to the  $n_1 \times n_2 \times n_3$  points problem, where  $n_1 \leq n_2 \leq n_3 < 6$ .

Figures 3 to 12 show the patterns used to solve the  $n_1 \times n_2 \times n_3$  puzzle (case-by-case).

In particular, by combining (2) with the original results shown in Figures 3, 4, and 7, we obtain a formal proof for the crucial  $3 \times 3 \times 3$  points problem, as well as very tight bounds for the  $3 \times 3 \times 4$  and  $3 \times 3 \times 5$  cases.

# 3X3X3 PERFECT SOLUTION

## 13 lines

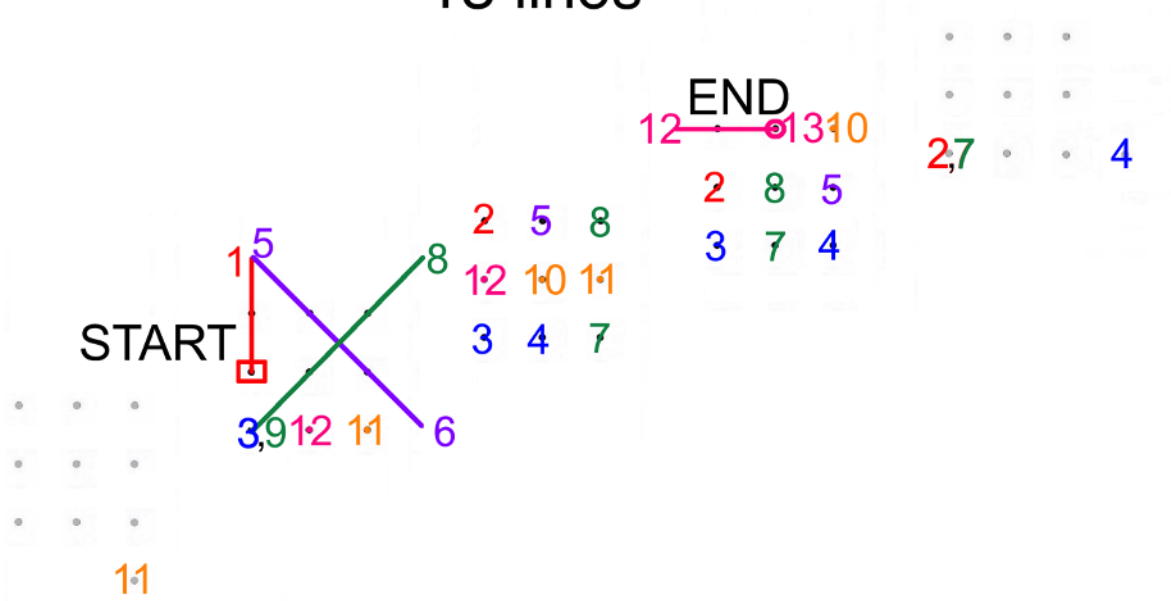


Figure 3: The  $k$ -dimensional  $3 \times 3 \times \dots \times 3$  puzzle has been explicitly solved for every  $k \in \mathbb{Z}^+$  (since  $h_u(3, 3, \dots, 3) = h_l(3, 3, \dots, 3) = \frac{3^k - 1}{2}$ , see [11]). In particular, Ripà provided the above solution for the three-dimensional case on June 19, 2020, and it is optimal by Corollary 1.

**Corollary 1.** With regard to the  $3 \times 3 \times 3$  points problem, the lower bound and the upper bound satisfy

$$h_l(3, 3, 3) = h_u(3, 3, 3) = 13. \quad (5)$$

*Proof.* The covering trail for the  $3 \times 3 \times 3$  case shown in Figure 3 consists of 13 straight lines connected at their endpoints, and Eq. (2) gives  $h_l(3, 3, 3) = \frac{3^3 - 1}{3 - 1} = 13$ .  $\square$

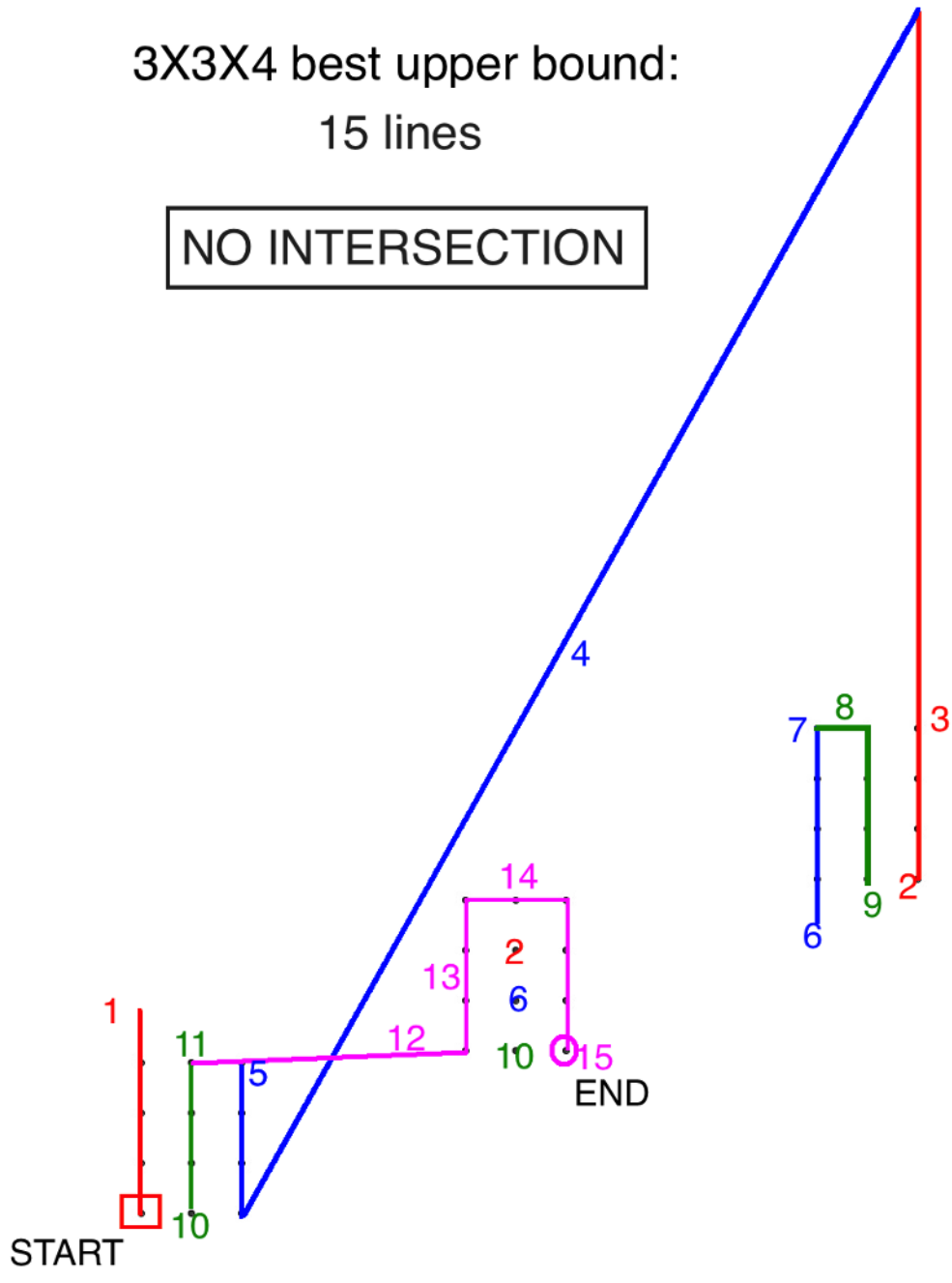


Figure 4: Best known (non-crossing) covering path for the  $3 \times 3 \times 4$  puzzle.  $15 = h_u = h_l + 1$ .

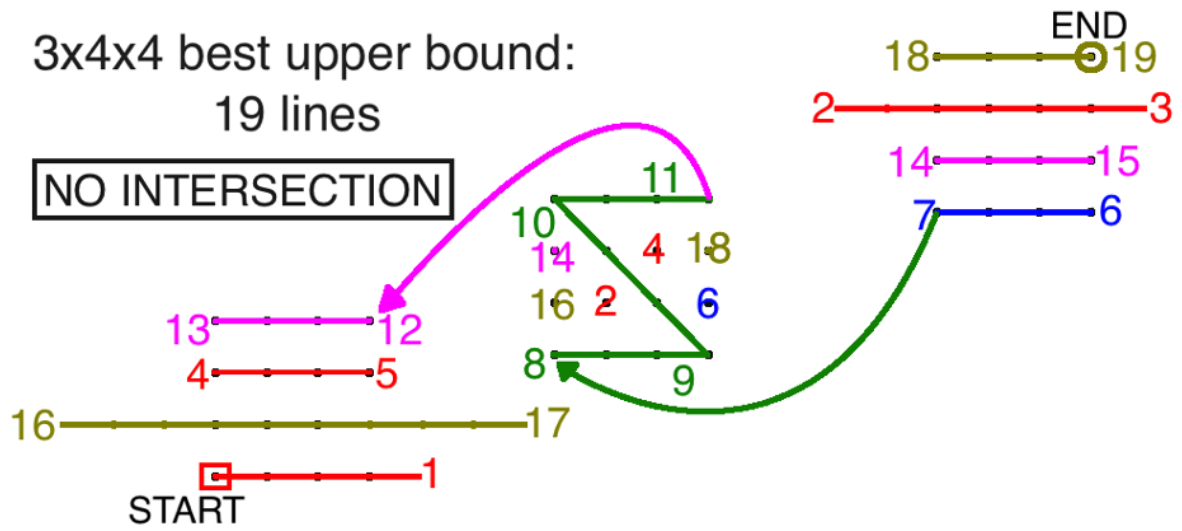


Figure 5: Best known (non-crossing) covering path for the  $3 \times 4 \times 4$  puzzle.  $19 = h_u = h_l + 3$ .

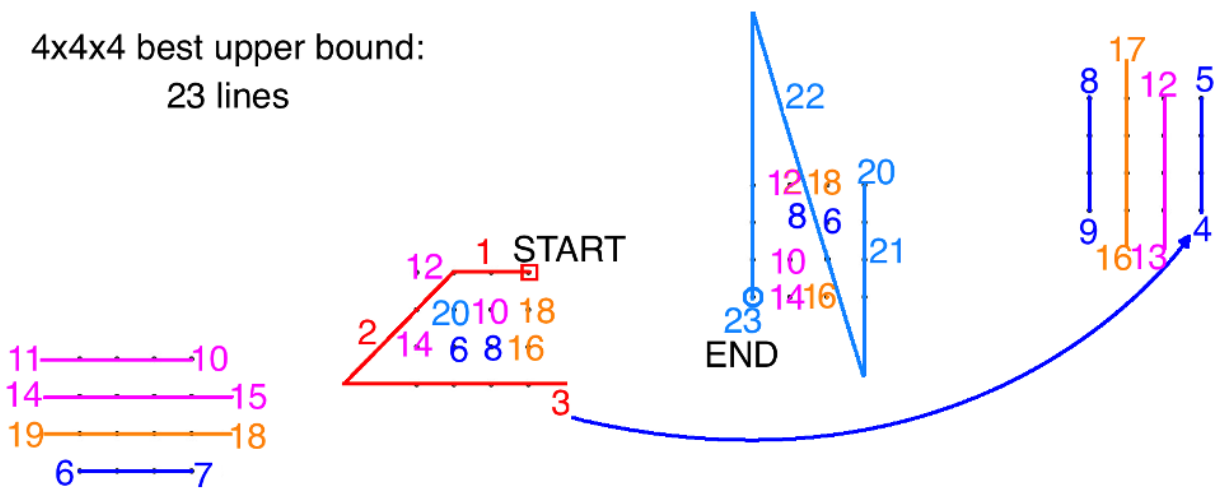


Figure 6: An original covering path for the  $4 \times 4 \times 4$  puzzle.  $23 = h_u = h_l + 2$ .

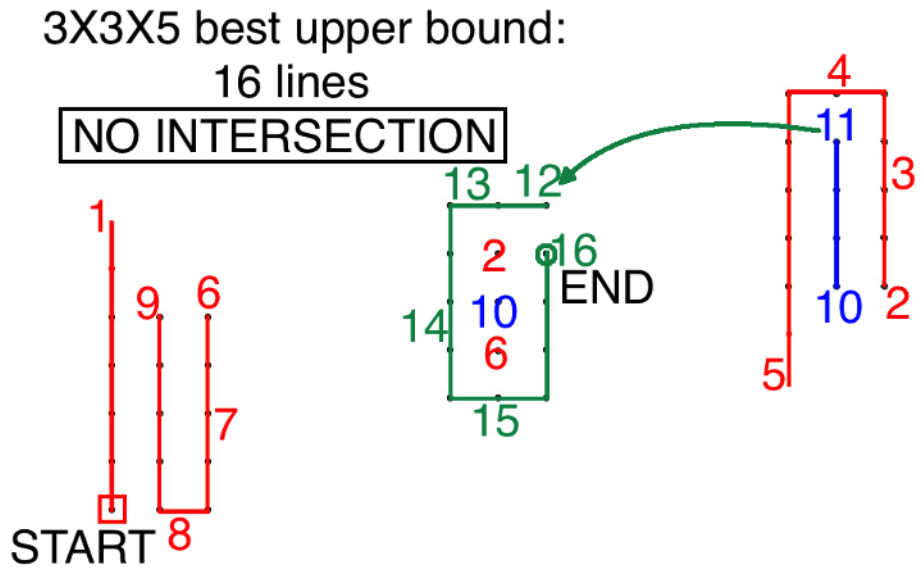


Figure 7: Best known (non-crossing) covering path for the  $3 \times 3 \times 5$  puzzle.  $16 = h_u = h_l + 1$ .

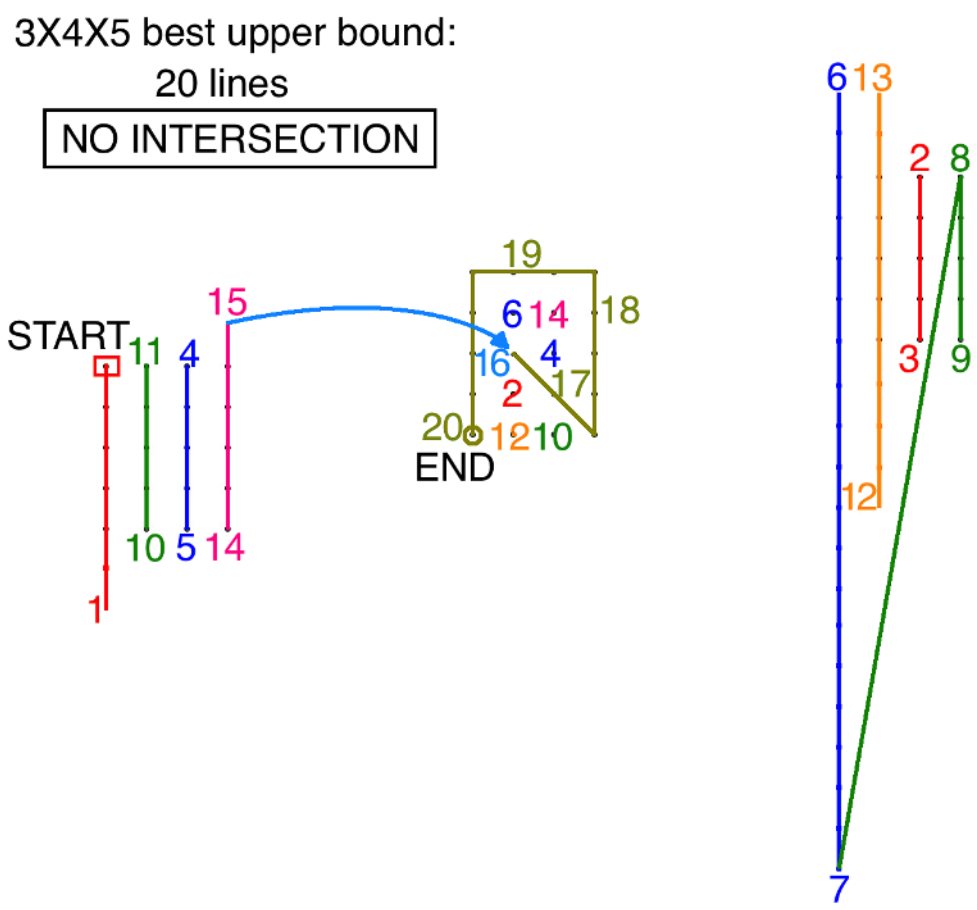


Figure 8: Best known (non-crossing) covering path for the  $3 \times 4 \times 5$  puzzle, consisting of  $20 = h_u = h_l + 3$  lines.



3x5x5 best upper bound:  
24 lines

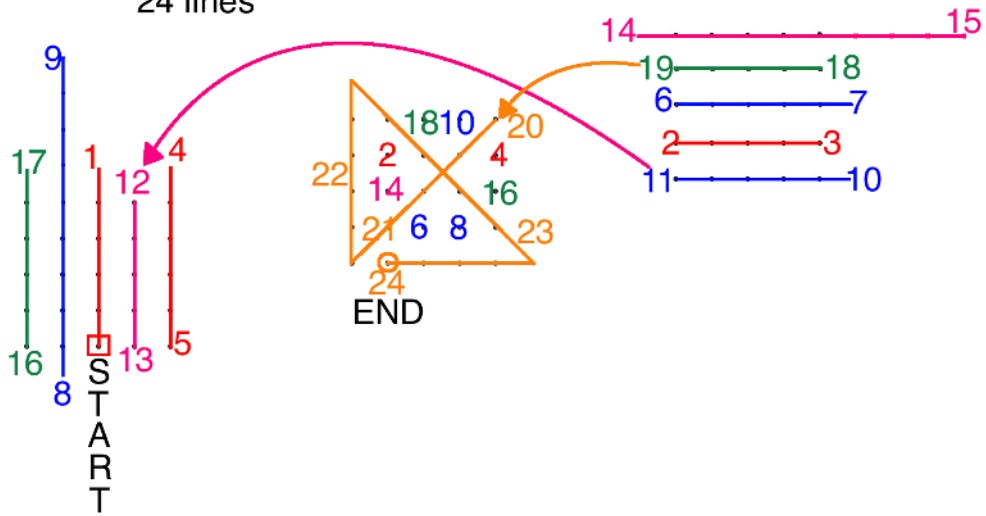


Figure 9: Best known covering path for the  $3 \times 5 \times 5$  puzzle.  $24 = h_u = h_l + 5$ .

4x4x5 best upper bound:  
26 lines

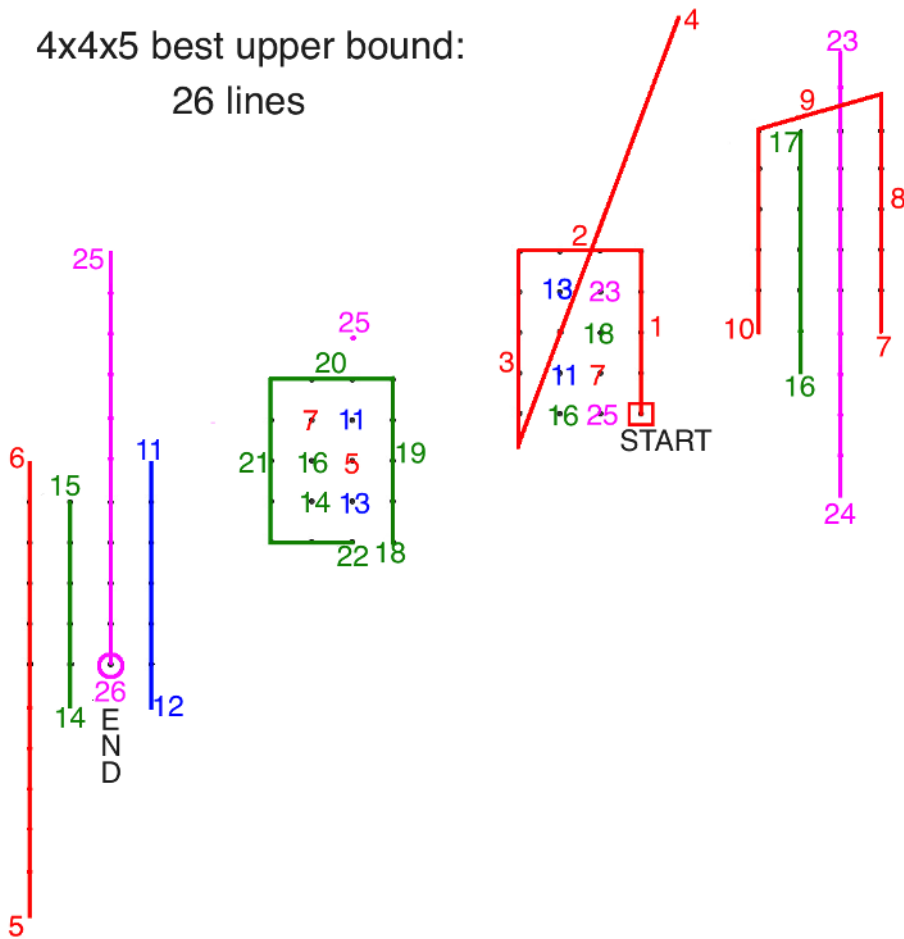


Figure 10: Best known covering path for the  $4 \times 4 \times 5$  puzzle.  $26 = h_u = h_l + 3$ .

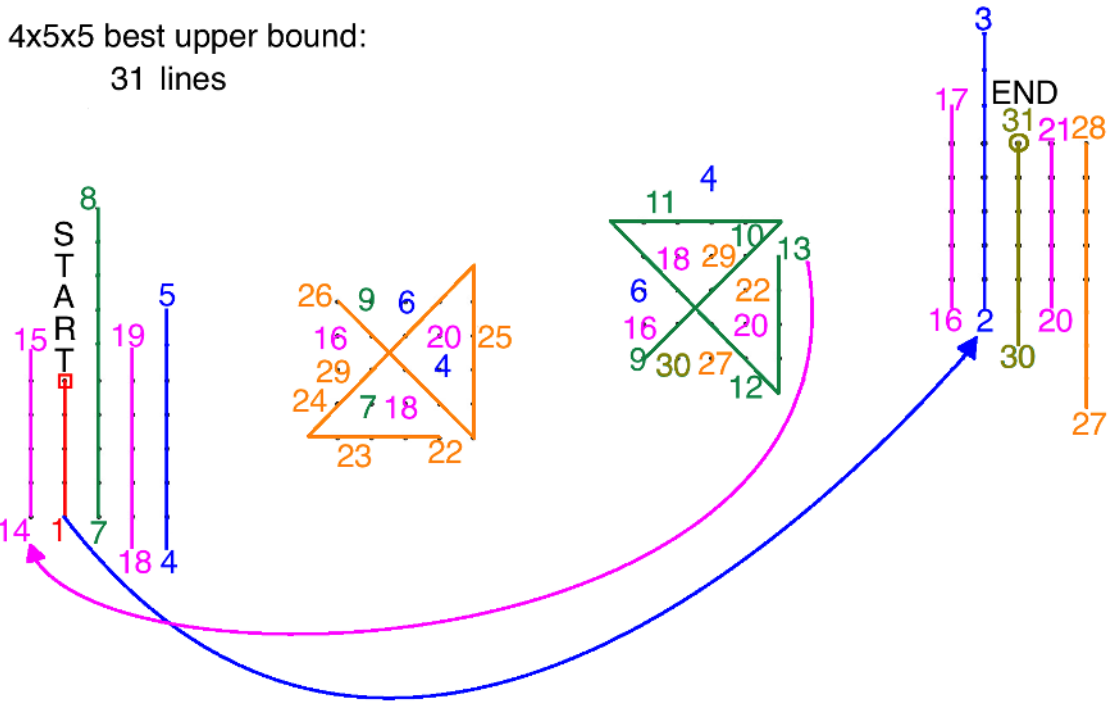


Figure 11: Best known upper bound for the  $4 \times 5 \times 5$  puzzle.  $31 = h_u = h_l + 6$ .

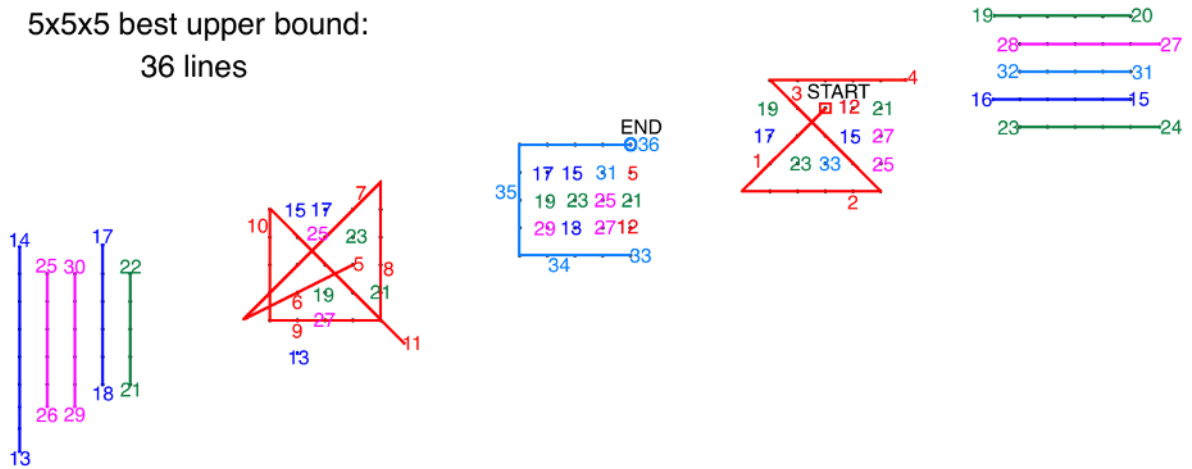


Figure 12: Best known upper bound of the  $5 \times 5 \times 5$  puzzle.  $36 = h_u = h_l + 5$ .

Lastly, it is interesting to note that the reduced value of  $h_u(n_1, n_2, n_3)$  can also improve the upper bound of the generalized  $k$ -dimensional puzzle. For example, we can apply the aforementioned 3D patterns to the generalized  $n_1 \times n_2 \times \dots \times n_k$  points problem using the simple method described in [10].

For any given  $k \geq 4$ , assuming  $n_k \leq n_{k-1} \leq \dots \leq n_4 \leq n_1 \leq n_2 \leq n_3$ , we can conclude that

$$h(n_1, n_2, n_3, \dots, n_k) \leq (h_u(n_1, n_2, n_3) + 1) \cdot \prod_{j=4}^k n_j - 1. \quad (6)$$

### 3 Conclusion

In the present paper, we have drastically reduced the gap  $h_u(n_1, n_2, n_3) - h_l(n_1, n_2, n_3)$  for every previously unsolved puzzle such that  $n_3 < 6$ .

We do not know if any of the patterns shown in Figures 4 to 12 represent optimal solutions since (by definition)  $h_l(n_1, n_2, n_3) \leq h(n_1, n_2, n_3)$ . Therefore, some open questions about the NP-complete [2]  $n_1 \times n_2 \times n_3$  points problem still wait to be answered, and the research aiming to cancel the gap  $h_u(n_1, n_2, n_3) - h_l(n_1, n_2, n_3)$ , at least for every  $n_3 \leq 5$ , is not over yet.

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