We address the Green Vehicle Routing Problem with Two-Dimensional Loading Constraints and Split Delivery (G2L-SDVRP), which extends the split delivery vehicle routing problem to include customer demands represented by two-dimensional, rectangular items. We aim to minimize carbon dioxide $\left(\mathrm{CO}_{2}\right)$ emissions instead of travel distance, a critical issue in contemporary logistics activities. The $\mathrm{CO}_{2}$ emission rate is proportional to fuel consumption and measured in terms of the vehicle's total weight and traveled distance. We propose the first metaheuristic for the G2L-SDVRP, based on a variable neighborhood search approach that designs effective routes and guarantees the feasibility of loading constraints using various strategies, such as lower bound procedures, the open space heuristic, and a constraint programming model. We evaluate the performance of our approach through computational experiments using benchmark and newly created instances. The results indicate that the proposed approach is effective. It achieves improved solutions for 21 out of 60 instances in relatively short computing times when compared to existing methods for the G2L-SDVRP. Furthermore, our approach is competitive on benchmark instances of a related variant, namely the Capacitated Vehicle Routing Problem with Two-Dimensional Loading Constraints, improving the best-known solutions for 50 out of 180 instances.

Keywords: Vehicle routing problem; Two-dimensional loading constraints; Split delivery; Greenhouse gas emissions; Variable neighborhood search.

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## 1. Introduction

Goods distribution is one of the most important logistics activities. For this reason, the Vehicle Routing Problem (VRP), which effectively models the main aspects of goods distribution, is one of the most well-known and extensively researched combinatorial optimization problems. Many studies have handled different variants of the VRP to satisfy the practical constraints that arise in real-life applications of distribution companies (Golden et al., 2008; Toth and Vigo, 2014). In this paper, we are interested in a variant known as the Green Vehicle Routing Problem with Two-Dimensional Loading Constraints and Split Delivery (G2L-SDVRP). It generalizes the VRP by incorporating practical restrictions on two-dimensional loading, split delivery, and environmental issues concerning carbon dioxide $\left(\mathrm{CO}_{2}\right)$ emissions. The G2L-SDVRP is a combination of the Capacitated VRP with Two-dimensional Loading Constraints (2L-CVRP) (Iori et al., 2007), the Split Delivery VRP (SDVRP) (Archetti et al., 2014; Munari and Savelsbergh, 2022), and the Pollution-Routing Problem (PRP) (Bektas and Laporte, 2011). Since the G2L-SDVRP is a generalization of the VRP, it is also a challenging NP-hard problem.

In many situations, such as the distribution of household appliances, heavy machinery, and pallet cargoes, the loads are typically large, fragile, and cannot be stacked. As a consequence, the arrangement of items in the vehicles typically has a significant impact on the routes, especially if we consider unloading constraints (Iori et al., 2007). The unloading constraint, also known as the last-in-first-out (LIFO) constraint, imposes items of a customer on being unloaded from the vehicle without moving any items of other customers, motivated by the difficulty or even impossibility of moving items due to their weight and size (Nascimento et al., 2021). Therefore, by considering routing, packing, and unloading decisions simultaneously, we may prevent situations in which the designed routes cannot be associated with a feasible packing or schedule.

Moreover, each customer's demand can be higher than the vehicle capacity in real-world applications. Therefore, it is useful to resort to split delivery so that a customer can be visited by more than one vehicle when its demand exceeds the vehicle capacity. Previous studies indicate that allowing split delivery to customers, even if the demand is not higher than the vehicle capacity, may provide savings in the costs and number of used vehicles (Archetti et al., 2006). Our study is also motivated by the urgent need to reduce gas emissions and improve air quality in urban centers (Demir et al., 2014). Transportation activities influence the environment because it is a major consumer of petroleum and produces a significant amount of $\mathrm{CO}_{2}$ emissions (Salimifard et al., 2012). Therefore, it is necessary to consider the environmental impact of freight transportation while planning the routing schedule.

The G2L-SDVRP incorporates all the practical motivations mentioned above. It consists of determining vehicle routes that minimize the amount of $\mathrm{CO}_{2}$ emitted while satisfying all customer demands. These demands correspond to two-dimensional rectangular items that must be loaded onto the vehicle's rectangular base without overlapping and respecting the base dimensions, besides satisfying unloading constraints. If the splitting is beneficial, customers can be served by one or more vehicles, where each vehicle transports a fraction of the demand (i.e., a part of the customers' items).

### 1.1. Related literature

To the best of our knowledge, the only available solution methodology for the G2L-SDVRP is the exact approach developed by Ferreira et al. (2021). The authors proposed a tailored branch-and-cut method with specific procedures to handle the packing subproblem. Due to the difficulty
of solving this subproblem, the authors used different strategies such as heuristics, lower bound procedures, and a constraint programming model. Additionally, a hash table to save routes already checked was used to reduce the computational effort, while a pattern (grid) of points was used to reduce the number of available points to pack items. The method solved instances with up to 35 customers and 114 items, where only 23 out of 60 instances were optimally solved. These authors compared the solutions of the G2L-SDVRP with those of three other problems, namely the 2L-CVRP, the Vehicle Routing Problem with Two-Dimensional Loading Constraints and Split Delivery (2L-SDVRP), and the Green Vehicle Routing Problem with Two-Dimensional Loading Constraints (G2L-CVRP). The results indicated that solving the G2L-SDVRP is the best choice overall for practical purposes, with an average percentage difference of $1.69 \%, 5.82 \%$, and $3.65 \%$ in comparison to the G2L-CVRP, 2L-SDVRP, and 2L-CVRP, respectively. Moreover, incorporating environmental issues reduces emissions, while the possibility of split delivery makes it possible to minimize emissions even further.

Other studies have addressed the combination of the 2L-CVRP with split deliveries (Annouch et al., 2016; Ji et al., 2021) and the SDVRP with environmental considerations (Vornhusen and Kopfer, 2015; Matos et al., 2018). Annouch et al. (2016) proposed an exact branch-and-cut approach to solve the 2L-CVRP with split delivery and additional constraints motivated by the distribution of liquid petroleum gas. Ji et al. (2021) addressed another variant of the 2L-CVRP with split delivery, in which items can be rotated by $90^{\circ}$ and relocated during unloading operations at customers. The authors proposed an enhanced neighborhood search algorithm combined with the maximum-space-utilization heuristic to solve the problem. Vornhusen and Kopfer (2015) proposed an exact method based on branch-and-cut for the SDVRP with time windows, a heterogeneous fleet, and $\mathrm{CO}_{2}$ emissions. The problem aims to reduce $\mathrm{CO}_{2}$ emissions, estimated according to the total weight of the vehicles in each arc. Matos et al. (2018) developed a hybrid algorithm that combines an iterated local search, random variable neighborhood descent procedure, and a set covering model for the green vehicle routing and scheduling problem, considering the minimization of $\mathrm{CO}_{2}$ emission. The problem involves a heterogeneous fleet of vehicles that can perform split deliveries to customers and assumes time-varying network traffic congestion. The authors measured the $\mathrm{CO}_{2}$ emission by observing vehicle speed, weight, and traveled distance.

It is worth mentioning that there are different exact and heuristic methods for standalone variants of the 2L-CVRP (Iori et al., 2007; Zachariadis et al., 2013; Wei et al., 2015; Côté et al., 2017; Wei et al., 2018; Silva et al., 2022; Zhang et al., 2022), SDVRP (Dror et al., 1994; Archetti et al., 2014; Silva et al., 2015; Shi et al., 2018; Munari and Savelsbergh, 2020, 2022; Balster et al., 2023), and PRP (Bektaş and Laporte, 2011; Zhang et al., 2014; Ehmke et al., 2016; Dabia et al., 2016; Dewi and Utama, 2021). Another closely related problem is the split delivery vehicle routing problem with three-dimensional loading constraints (3L-SDVRP). It considers the packing of threedimensional items. There is a very limited number of studies on this problem, and they involve heuristics based on one-stage local search (Ceschia et al., 2013), data-driven three-layer search (Li et al., 2018), tabu search (Yi and Bortfeldt, 2018), local search (Bortfeldt and Yi, 2020), and column generation (Rajaei et al., 2022). We refer to Pollaris et al. (2015); Archetti and Speranza (2012); Lin et al. (2014) and Krebs and Ehmke (2023) for more details and overviews.

### 1.2. Our contributions

The literature review on the G2L-SDVRP and related problems shows limited studies on VRP variants, including split delivery and $\mathrm{CO}_{2}$ emissions. Notably, these studies clearly indicate the importance of including such features in solution approaches, as they improve the quality of the
solutions regarding practical aspects (Ferreira et al., 2021; Ji et al., 2021; Bortfeldt and Yi, 2020). For example, Ferreira et al. (2021) show that the gains from considering split delivery and $\mathrm{CO}_{2}$ emissions are superior to $1 \%$. However, since they managed to solve only small instances using their approach, there is a lack of effective solution approaches for medium and large-sized instances of this problem. Hence, we close this gap by proposing a metaheuristic to effectively solve large instances, i.e., instances with more customers.

We develop the first metaheuristic for the G2L-SDVRP, which is a Variable Neighborhood Search (VNS), motivated by the outstanding performance of this approach on related VRP variants (Hemmelmayr et al., 2009; Imran et al., 2009; Wei et al., 2015; Xiao and Konak, 2016; Ferreira et al., 2018; Sadati and Çatay, 2021). We are not aware of any other metaheuristic approach proposed for this problem. Our implementation relies on five neighborhood operators, a local search based on the random variable neighborhood descent, a set partitioning model in the intensification phase, a diversification procedure to escape from local optima, and a procedure with different strategies to quickly check the feasibility of packings. Our method searches only in the feasible solution space.

The main difference between our approach and that of Ferreira et al. (2021) lies in the methodology used to address the problem. We develop a metaheuristic based on VNS, while Ferreira et al. (2021) introduce an exact algorithm with a branch-and-cut technique. Both approaches rely on similar packing procedures; however, in contrast to Ferreira et al. (2021), we consider only those procedures with low computational effort. Moreover, we incorporate several enhancements, including a technique for adjusting the dimensions of items when there is unused space in the vehicle base, a more sophisticated heuristic for packing items, and a pattern of points that considers the unloading requirements. It is important to note that these adjustments are necessary due to the divergent nature of the two approaches, each requiring components better suited to its respective purpose.

In summary, the main contributions are: (i) the introduction of the first metaheuristic for the G2L-SDVRP; (ii) an ad hoc solution representation scheme for the G2L-SDVRP; (iii) the proposal of specific neighborhood operations to generate solutions with split delivery; (iv) a procedure to reduce the feasible positions of items in the solution vector of the packing problem, which is based on the unloading constraint; and (v) new bounds and improved solutions for benchmark and new instances of the G2L-SDVRP and 2L-CVRP.

Computational experiments with benchmark instances indicate that the proposed approach can provide high-quality solutions in relatively short computing times. More precisely, it obtains the same best-known solutions reported in the literature for 32 (out of 60 ) instances and improves the solutions of the other 21 instances, with an average and maximum improvement in the objective value of $0.38 \%$ and $9.38 \%$, respectively. Furthermore, when applied to solve benchmark instances of the 2L-CVRP, the results show that our method is competitive with state-of-the-art approaches. It finds the best-known solution for 97 (out of 180) instances and improves the records for 50 other instances of the 2L-CVRP.

The remainder of this paper is organized as follows. Section 2 describes the G2L-SDVRP. Section 3 presents the proposed VNS metaheuristic. Section 4 introduces the procedure for checking packing feasibility. Section 5 discusses the computational experiments. Finally, concluding remarks and suggestions for future works are given in Section 6.

## 2. Problem description

The G2L-SDVRP can be defined on a complete directed graph $G=(N, A)$, where $N=$ $\{0,1, \ldots, n\}$ is the set of nodes and $A=\{(i, j) \mid i, j \in N, i \neq j\}$ is the set of arcs. Node 0 represents the central depot, and the remaining nodes denote the customers. Each arc $(i, j) \in A$ is associated with a travel distance $D_{i j}$, which, for the sake of simplicity, we assume is proportional to the travel cost. There is a set $K=\left\{1, \ldots, K_{\max }\right\}$ of $K_{\max }$ identical vehicles available at the depot. Each vehicle $k \in K$ has weight capacity $Q$ and a rectangular loading surface/base of width $W$ and length $L$, whose total area is $A_{T}=W \times L$.

Each customer $j$ demands a set $R_{j}$ of rectangular items with total weight $P_{j}=\sum_{r=1}^{\left|R_{j}\right|} p_{j r}$ and total area $A_{j}=\sum_{r=1}^{\left|R_{j}\right|} a_{j r}$. Each item $r \in R_{j}$ has width $w_{j r}$, length $l_{j r}$, weight $p_{j r}$, and area $a_{j r}=w_{j r} \times l_{j r}$. Each rectangular item is described by a pair $(j, r)$, where $r$ is the item index. A feasible solution for the problem satisfies the following constraints:

- each vehicle, if used, starts and ends its route at the depot;
- the number of routes is less than or equal to the number of vehicles;
- the demand assigned to each route does not exceed the vehicle capacity in terms of weight and area;
- each customer is served by at least one vehicle, and her total demand is satisfied;
- each vehicle visits a customer only once;
- each item has a fixed orientation and cannot be rotated during the packing;
- each item is loaded with its edges parallel to those of the vehicle base;
- items do not overlap when packed in the same vehicle;
- items are not rearranged during the unloading operation at customers.

The objective function aims to minimize the amount of $\mathrm{CO}_{2}$ emitted by executing the planned routes. The $\mathrm{CO}_{2}$ emission is calculated based on the number of liters of fuel consumed, measured in terms of the traveled distance and the weight of the fully loaded and empty vehicle (Xiao et al., 2012). Therefore, the amount of $\mathrm{CO}_{2}$ emission in each $\operatorname{arc}(i, j) \in A$ is given by $E R_{C O_{2}}\left(\rho_{0}+\right.$ $\left.\frac{\rho_{f}-\rho_{0}}{Q} f_{i j}\right) D_{i j}$, where $E R_{C O_{2}}$ is the $\mathrm{CO}_{2}$ emission rate per liter of fuel consumed; $\rho_{0}$ and $\rho_{f}$ are constants that represent the fuel consumption rate when the vehicle is empty and fully loaded, respectively; and, $f_{i j}$ is the transported load in the arc $(i, j)$. We set the values of $\rho_{0}$ and $\rho_{f}$ to 1 and 3 , respectively, as in the previous study of Ferreira et al. (2021). We refer to the same paper for a complete mathematical formulation of the G2L-SDVRP.

## 3. The variable neighborhood search metaheuristic for the G2L-SDVRP

The proposed approach consists of a multi-start metaheuristic mainly based on VNS (Mladenović and Hansen, 1997). The VNS metaheuristic explores the solution space by systematically changing neighborhoods when an improvement move is not found. In general, the steps of our VNS metaheuristic can be summarized as $(i)$ generate an initial solution; (ii) shake the solution by
applying neighborhood structures; (iii) apply the local search; (iv) perform intensification on the solution; and, $(v)$ diversify the best solution. Furthermore, whenever a new route is found during any step $(i)-(v)$, the approach verifies the feasibility of the packing involving the items of customers in the route. If the packing is infeasible, the route is discarded since only feasible solutions are accepted.

The pseudo-code of the developed VNS is presented in Algorithm 1. The algorithm has two input parameters: $N N$ is the maximum number of consecutive iterations allowed without improving the best solution, $T_{\max }$ is the time limit, and $K_{\max }$ is the total number of vehicles at the depot. The best solution is represented by $X^{*}$. In Section 3.1, we describe how a solution is represented. Section 3.2 describes the procedure that constructs the initial solution $X$. The routes of the initial solution are stored in a pool $P_{\text {partition }}$. After that, solution $X$ is submitted to the local search procedure described in Section 3.4. In the loop of lines 12-18, a neighbor solution $X^{\prime}$ is obtained using one of the five neighborhood structures described in Section 3.3. If an improved solution is found, the sequence with the neighborhood structures $V$ is shuffled randomly, as we adopt a random ordering of neighborhoods. After $K_{\max }$ iterations, if the best solution $X^{*}$ is improved, the counter $n n$ is reinitialized. Thus, the set partitioning problem is solved as described in Section 3.5, and if the solution $X$ is better than $X^{*}$, we update $X^{*}$ accordingly. Otherwise, the diversification procedure is applied, following the procedure given in Section 3.6. The algorithm ends when the time limit $T_{\max }$ is reached or the best solution $X^{*}$ is not improved after $N N$ consecutive iterations. After all, the best solution $X^{*}$ is returned.

```
Algorithm 1: VNS metaheuristic for the G2L-SDVRP.
    Input: \(N N, T_{\max }, K_{\max }\);
    Output: Best solution found;
    Construct the initial solution \(X\);
    \(P_{\text {partition }} \leftarrow\) Add the routes of \(X\) into the route pool;
    \(X \leftarrow\) Apply the local search on \(X\);
    \(X^{*} \leftarrow X ; \quad n n \leftarrow 0 ;\)
    Define the set of neighborhood structures \(V=\left\{V_{1}, V_{2}, V_{3}, V_{4}, V_{5}\right\}\);
    while time \(<T_{\max }\) and \(n n<N N\) do
        \(n n \leftarrow n n+1\);
        for \(k \leftarrow 1\) to \(K_{\max }\) do
            \(v \leftarrow 1 ;\)
            while \(v \leq 5\) do
                Generate a random neighbor \(X^{\prime}\) of \(X\) using \(V_{v}\);
                \(X^{\prime \prime} \leftarrow\) Apply the local search on \(X^{\prime}\);
                if \(X^{\prime \prime}\) is better than \(X\) then
                \(X \leftarrow X^{\prime \prime} ; v \leftarrow 0 ;\)
                Shuffle the order of the neighborhood structures \(V\);
            \(v \leftarrow v+1 ;\)
        if \(X\) is better than \(X^{*}\) then \(X^{*} \leftarrow X ; n n \leftarrow 0\);
        \(X \leftarrow\) Solve the set partitioning problem on \(X^{*}\);
        if \(X\) is better than \(X^{*}\) then \(X^{*} \leftarrow X ; n n \leftarrow 0\);
        else \(X \leftarrow\) Apply the diversification procedure on \(X^{*}\);
    return \(X^{*}\);
```


### 3.1. Solution representation

With the possibility of splitting deliveries in the G2L-SDVRP, it is necessary to determine and store which customer items will be in each vehicle. Hence, solution encoding is very important to make an effective method. In our implementation, a solution $X$ is represented as a set of sequences $r_{k}$, for $k=1, \ldots, K_{\max }$. For each vehicle $k, r_{k}$ represents the sequence of customers served by vehicle $k$ in the order they will be visited. Additionally, for each customer $i=1, \ldots, n$, we create a sequence $S_{i}$ containing the vehicle index that will serve each item of customer $i$.

Figure 1 illustrates the representation of a solution for a given G2L-SDVRP instance. There is a central depot (node 0 ), 10 customers (nodes 1 to 10 ), and 3 vehicles (i.e., $K_{\max }=3$ ). The first five customers ( 1 to 5 ) require two items each, and the last five ( 6 to 10) require three. Customers 9,10 , and 1 are served by route $r_{1}$; customers $6,3,8$, and 5 are served by $r_{2}$; and customers 6,2 , 4 , and 7 are served by $r_{3}$. Customer 6 is served by two different routes ( $r_{2}$ and $r_{3}$ ), where items 1 and 3 are delivered by vehicle 2 , and item 2 is delivered by vehicle 3 .


| $\mathrm{S}_{1}:$ | 1 | 1 |  |
| :--- | :--- | :--- | :--- |
| $\mathrm{~S}_{2}:$ | 3 | 3 |  |
| $\mathrm{~S}_{3}:$ | 2 | 2 |  |
| $\mathrm{~S}_{4}:$ | 3 | 3 |  |
| $\mathrm{~S}_{5}:$ | 2 | 2 |  |
| $\mathrm{~S}_{6}:$ | 2 | 3 | 2 |
| $\mathrm{~S}_{7}:$ | 3 | 3 | 3 |
| $\mathrm{~S}_{8}:$ | 2 | 2 | 2 |
| $\mathrm{~S}_{9}:$ | 1 | 1 | 1 |
| $\mathrm{~S}_{10}:$ | 1 | 1 | 1 |

Figure 1: An example of a solution and its representation for a given G2L-SDVRP instance.

### 3.2. Initial solution

The initial solution is constructed using the two-phase procedure of Wei et al. (2018). In the first phase, routes are generated by the savings algorithm (Clarke and Wright, 1964). This algorithm starts with single-customer routes that have no split deliveries, i.e., for each customer $i=1, \ldots, n$, it creates the route $(0-i-0)$. Next, the savings $\left(D_{i 0}+D_{0 j}-D_{i j}\right)$ are calculated and sorted in descending order. In each step, two routes are merged according to the largest savings. For this, the $\operatorname{arc}(i, j)$, from the top of the list of savings, is considered. If customers $i$ and $j$ can be merged, and the vehicle capacity and loading constraints are respected, the arc $(i, j)$ is added, and then the arcs $(i, 0)$ and $(0, j)$ are removed. Notice that all savings are calculated without considering the $\mathrm{CO}_{2}$ emission; only the route costs are used. Given that the calculation of the $\mathrm{CO}_{2}$ emission is based on the weight transported between two nodes, it would be necessary to recalculate the savings after merging any two routes, requiring extra computing time. In preliminary computational experiments
using this recalculation, the procedure required up to 1200 seconds to obtain an initial solution for some instances. For this reason, we decided to ignore $\mathrm{CO}_{2}$ emission in the savings calculation. For the same reason, split deliveries were not considered in this procedure either. We instead rely on specific local search operators to generate split deliveries, as this strategy has proven to be more efficient in the computational tests.

The savings algorithm ends when no further route merge is possible/feasible. If the number of routes is less than or equal to the number of available vehicles, the procedure returns the constructed routes as a feasible solution; otherwise, it starts the second phase. In each iteration of this phase, the route with the lowest utilization rate of the vehicle base is eliminated, and its customers are added to a pool. These customers are sorted by decreasing area and reinserted into the solution using the cheapest insertion algorithm. In other words, each customer is inserted into the position and route with the lowest incremental cost, respecting the problem constraints. One route is randomly selected when a customer cannot be inserted into any route because of not respecting the vehicle capacity and loading constraints. Customers in this route are successively removed and added to the pool until the given customer is inserted into this route. Thus, the reinsertion procedure of the customers in the pool is restarted.

### 3.3. Neighborhood structures

We use five neighborhood structures in our implementation (line 7 of Algorithm 1), which are based on the literature of (meta)heuristics for solving the 2L-CVRP (Zachariadis et al., 2013; Wei et al., 2015, 2018; Ji et al., 2021), SDVRP (Silva et al., 2015; Matos et al., 2018) and other VRP variants. They are:

- Customer relocation: a customer is relocated to another position;
- Route exchange: the positions of two customers are exchanged;
- Route interchange: two positions $i$ and $j$ are selected. If they are on the same route (intraroute), the segment of customers between $i$ and $j$ (including them) is considered in reverse order. When $i$ and $j$ belong to different routes (inter-route), the first part of the route that is before $i$ is connected with the second part of the route that is after $j$, and the second part of the route after that is after $i$ is connected with the first part of the route that is before $j$;
- Block exchange: the positions of two segments are exchanged;
- Block relocation: a segment of customers is relocated to another position.

Each neighborhood structure can perform operations in a single route (intra-route) and two routes (inter-route). All position and route choices are random in the shaking step. The sequence/segment size is limited to four positions in neighborhoods block exchange and block relocation. It is worth mentioning that other values were tested in preliminary experiments, but the best results have been obtained using the sequence limited to four positions.

### 3.4. Local search

The local search relies on the randomized variable neighborhood descent (RVND) algorithm (Subramanian et al., 2010). An important issue related to the variable neighborhood descent is the order in which the local search operators are applied. To overcome this difficulty, we randomly generated the order in which the local search operators are considered. By incorporating randomness
into the (deterministic) variable neighborhood descent algorithm, this strategy avoids an extra parameter to define the neighborhood order, which needs to be calibrated. A similar strategy was used by, e.g., Subramanian and Battarra (2013); Penna et al. (2013); Silva et al. (2015); Wei et al. (2015); Matos et al. (2018). Our RVND adopts the first improvement strategy, i.e., the local search tries all possible movements of an operator until reaching the first one that results in a solution better than the current. In addition, if some local search operator improves the current best solution, the improved solution is added to the route pool $P_{\text {partition }}$. Algorithm 2 describes our RVND.

```
Algorithm 2: Local search based on the Random Variable Neighborhood Descent.
    Input: \(X^{\prime}, T_{\max }, p_{\max }\);
    Output: Best solution found;
    \(X^{\prime \prime} \leftarrow X^{\prime}\);
    \(p \leftarrow 1 ;\)
    \(P \leftarrow\left\{1, \ldots, p_{\max }\right\} ;\)
    Shuffle the order to apply the local search operators \(P\);
    while \(p \leq p_{\max }\) and time \(<T_{\max }\) do
        \(X^{\prime \prime} \leftarrow\) Apply the local search \(P_{p}\) on \(X^{\prime}\);
        if \(X^{\prime \prime}\) is better than \(X^{\prime}\) then
            \(X^{\prime} \leftarrow X^{\prime \prime} ; p \leftarrow 1 ;\)
            Shuffle the order to apply the local search operators \(P\);
            Add the routes of \(X^{\prime \prime}\) to the pool \(P_{\text {partition }}\);
        \(p \leftarrow p+1 ;\)
    return \(X^{\prime}\);
```

We develop ten local search neighborhood structures. Three of them consider intra-route operations, while seven are related to inter-route operations. Concerning the ones based on inter-route operations, two are specific to handling split deliveries. Six of the ten neighborhood structures consider both intra- and inter-route operations. They are customer relocation (intra-route), customer relocation (inter-route), route exchange (intra-route), route exchange (inter-route), route interchange (intra-route), and route interchange (inter-route). These local search neighborhoods are based on the neighborhood structures in Section 3.3. The others are neighborhood structures based on inter-route operations, i.e.:

- Exchange $(2,1)$ : exchange the positions of two adjacent customers with a customer of another route;
- Relocation $(2,0)$ : two adjacent customers are removed from one route and inserted in another route;
- Split-delivery relocation: given two positions $i$ and $j$ from different routes, one customer item at position $i$ is removed and inserted before position $j$. Figure 2 shows an example in which customer 5 is served with split delivery. Only item 2 of customer 5 can be moved to route $r_{1}$ without violating the vehicle capacity and loading constraints.
- Split-delivery exchange: given two positions $i$ and $j$ from different routes, the customer at position $i$ is inserted before the customer at position $j$ and one of the items of the customer


Figure 2: Example of a split-delivery relocation operation.
at position $j$ is inserted before position $i$. Figure 3 shows an example in which customer 5 is served by routes $r_{1}$ and $r_{2}$, and customer 1 is moved to route $r_{2}$.


Figure 3: Example of a split-delivery exchange operation.
re information from both routes is kept. For each route, the key is a string with the customer sequence, cost, demand, and total area, such that the customers are separated by "" and the cost, demand,
and area are separated by "-". Additionally, in the inter-route operations, the routes are separated by "+". Aiming to reduce the computational effort, we evaluate the solution cost before solving the packing subproblem. This means there is no need to check the packing feasibility of routes costing more than those in the current solution.

### 3.5. Intensification procedure based on the set partitioning problem

We solve exactly a variant of the set partitioning problem (SPP) in the intensification procedure of the proposed VNS. Let $S R$ be the set of all feasible routes known for an instance. They are stored in the pool $P_{\text {partition. }}$. We define $S R_{i} \subseteq S R$ as the subset of all routes that contain customer $i \in N \backslash\{0\} ; C_{k}$ as the cost of route $k \in S R$; and $\tau_{i k}$ as the number of items of customer $i$ served by route $k$. The SPP formulation is composed of the objective function (1) and constraints (2) to (5). The decision variable $\phi_{k}$ is equal to 1 if route $k$ is chosen; and 0 otherwise.

$$
\begin{align*}
& \min \sum_{k \in S R} C_{k} \phi_{k},  \tag{1}\\
& \text { s.t. } \sum_{k \in S R_{i}} \tau_{i k} \phi_{k}=\left|R_{i}\right|, \quad \forall i \in V \backslash\{0\}  \tag{2}\\
& \quad \phi_{s}=\phi_{k}, \quad \forall k, s \in S R: k \text { and } s \text { have at least one split delivery in common, }  \tag{3}\\
& \quad \sum_{k \in S R} \phi_{k} \leq K_{\max }  \tag{4}\\
& \quad \phi_{k} \in\{0,1\}, \quad \forall k \in S R . \tag{5}
\end{align*}
$$

The objective function (1) aims to minimize the total cost of the chosen routes. Constraints (2) ensure that all items $R_{i}$ of customer $i$ are delivered. Constraints (3) guarantee that routes having at least one split delivery customer in common are in the solution, i.e., if a route with a partial delivery to a customer is selected, then any other route serving this customer with partial delivery must also be selected. These constraints were adapted from Matos et al. (2018). Constraint (4) ensures that the number of routes does not exceed $K_{\max }$. Constraints (5) define the domain of the variables.

Given that the number of feasible routes is exponential in the instance size, we limit the number of routes in $S R$ to be $N r$, a parameter we set in advance. When we find $N r$ routes, we solve the formulation and delete all routes except those in the incumbent solutions obtained from the SPP formulation. Hence, the best solutions are preserved. After preliminary tests, we set $N r$ to 10000 . Moreover, we rely on hashing strategies to avoid duplicate routes, and the best solution is provided as the initial solution when solving the SPP formulation.

### 3.6. Diversification procedure

We propose a diversification procedure that significantly changes the best solution and avoids the VNS becoming stuck in local optima solutions. We consider procedure based on the ruin-reconstruct mechanism of Wei et al. (2015). In the ruin process, $N c$ customers are randomly removed from the solution and inserted into a pool. If a customer with split delivery is selected, it is removed from all routes that visit her. Next, the reconstruction step generates the solution as described in Section 3.2. In accordance with Wei et al. (2015), parameter $N c$ is defined as $\min \{0.5 \times n, 0.1 \times n+n n\}$, where $n$ is the total number of customers and $n n$ is the number of VNS consecutive iterations without improving the best solution.

## 4. A heuristic approach for the two-dimensional loading subproblem

The procedure to check the feasibility of a route due to loading constraints is frequently invoked by our VNS method. Thus, it is essential to have a fast and effective approach. We use six procedures to quickly determine the feasibility of a route, including lower bounds, heuristics, solving a mathematical model, updating items' dimensions, and using a hash structure. The hash structure keeps track of the routes already checked due to the packing to reduce computational effort. In this structure, each route is associated with a key given by the sequence of customers and items. In addition, some procedures do not consider the unloading requirements. Thus, if a route is infeasible, it implies that any sequence permutation involving those customers is also infeasible. Therefore, in our hash structure, each key is associated with one of the following three status values: 1 , a route with a feasible packing (Procedures 5 and 6 ); -1 , a route with an infeasible packing (Procedures 4 and 6 ); and -2 , a route with an infeasible packing, regardless of the sequence in which customers are to be visited (Procedures 1, 2 and 3).

The six procedures are called sequentially until the packing is proven feasible or infeasible. Initially, we check whether the route is already in the pool of hashed routes. If this is true, we return its status; otherwise, we apply, next, the procedure proposed by Boschetti et al. (2002) to update items' dimensions. This procedure preserves optimality and increases the item width and length in accordance with the unused area of the vehicle base. The width and length of each item $i \in M$, given $M$ as the set of all items of the customers on a route, are updated using (6) and (7), respectively. Consequently, the new dimension of item $i \in M$ in terms of width becomes $w_{i}+\left(W-w_{i}^{*}\right)$, and in terms of length it becomes $l_{i}+\left(L-l_{i}^{*}\right)$. The problem in (6) and (7) consists of a one-dimensional knapsack problem, which we solve using the dynamic programming algorithm presented by Martello and Toth (1990). More details about this and related procedures can be found in Almeida Cunha et al. (2020).

$$
\begin{equation*}
w_{i}^{*}=\max \left\{w=\sum_{j \in I \backslash\{i\}} \varepsilon_{j} w_{k}+w_{i} \mid w \leq W, \varepsilon_{j} \in\{0,1\}, j \in I \backslash\{i\}\right\} \tag{6}
\end{equation*}
$$

$$
\begin{equation*}
l_{i}^{*}=\max \left\{l=\sum_{j \in I \backslash\{i\}} \varepsilon_{j} l_{k}+l_{i} \mid l \leq L, \varepsilon_{j} \in\{0,1\}, j \in I \backslash\{i\}\right\} \tag{7}
\end{equation*}
$$

After updating the items' dimensions, Procedure 1 is applied. In the next step, we calculate the total area of items and then determine in which order to apply Procedures 2-6. If the total area is less than $80 \%$ of the vehicle area, there is a high chance the route will be feasible for packing, so the following order is considered: Procedures 5, 4, 3, 2, and 6 ; otherwise, we consider Procedures 2, 3, 4,5 , and 6 , in this order. In addition, in Procedures 1 to 4 , if the lower bound value is larger than the length of the vehicle base, the route packing is infeasible. Algorithm 3 describes the procedure for checking whether a packing is feasible considering the set of $M$ items.

Procedure 1: a lower bound of the minimum length required to pack all items is obtained from dividing the sum of the areas of the items in $M$ by the width of the vehicle base.

Procedure 2: a lower bound on the required length of the loading area is estimated by the alternate constructive procedure of Alvarez-Valdés et al. (2009). This procedure changes items'
dimensions. If the modified items do not fit in the vehicle base, then the original instance has no feasible packing.

Procedure 3: a lower bound on the minimum length required to pack all items in $M$ is estimated by dual feasible functions. We consider only the first three dual feasible functions described in (Boschetti et al., 2002) since the fourth may require a high computational effort. Côté et al. (2017) adopted a similar strategy.

Procedure 4: a lower bound from Côté et al. (2014) on the minimum length of the vehicle base is calculated considering unloading requirements. The idea is to constrain positions in which items can be on the length of the vehicle base.

Procedure 5: a Randomized Local Search (RLS) metaheuristic combined with the Open Space technique (Wei et al., 2018). This method is called RLS + OP and is detailed in Section 4.1.

Procedure 6: a constraint programming (CP) model based on solving the non-preemptive cumulativescheduling problem (Clautiaux et al., 2008). We reduce the domain of the decision variables by considering the grid of normal patterns (Herz, 1972). If CP provides no feasible solution, then the route is infeasible. We apply CP to check only the packing of routes obtained using the local search procedures and only if the percentage difference between the current solution and the modified solution is greater than $0.5 \%$.

```
Algorithm 3: Solving the packing subproblem.
    Input: \(S, M\);
    Output: Whether route S has a feasible packing;
    feas \(\leftarrow\) False;
    if \(S\) is not in the hash pool then
        Update the dimensions of items in \(M\);
        feas \(\leftarrow\) Apply Procedure 1;
        if feas is False then
            if total area of items in \(S\) is less than \(80 \%\) then \(L P \leftarrow\) Consider Procedures \(\{2,3,4,5,6\}\)
            else \(L P \leftarrow\) Consider Procedures \(\{5,3,4,2,6\}\);
            foreach \(p \in L P\) do
                feas \(\leftarrow\) Apply Procedure p;
                if feas is True and \(p\) is equal to Procedure 5 then Break the loop;
                    else if feas is False and \(p\) is different of Procedure 5 then Break the loop;
            Add \(S\) into the hash pool with the status in feas;
    else feas \(\leftarrow\) Status of the packing for the route \(S\);
    return feas;
```


## 4.1. $R L S+O P$ metaheuristic

We propose the RLS + OP algorithm inspired by the sequence-based random local search method and the open space heuristic, both from Wei et al. (2018). In our algorithm, RLS generates the sequence/order in which items will be packed in the vehicle base. The open space technique is applied to pack the items following the given sequence. For the sake of simplicity, we consider $M$
as the set of all items in a route and $\sigma$ as the order in which these items are packed in the vehicle assigned to this route.

A vector of ordered items represents the solution in the RLS + OP. Because the items' order greatly influences the algorithm performance, we develop a procedure to reduce the possible positions in which items can be allocated in the vector solution. Based on the unloading requirements, we estimate the indices of the minimum and maximum positions each item can be in the sequence/vector. First, we check whether two items with different visit orders cannot be packed side by side in the vehicle base; because of the unloading constraint, items with orders greater than $i$ (i.e., that must be visited after $i$ ) cannot obstruct the unloading path of $i$. Figure 4 illustrates this scenario, where the hatched region marks the area where no item $j$, with $\sigma_{j}>\sigma_{i}$, can be since it blocks item $j$ during the unloading operation (note that rehandling items is not allowed). The pseudo-code of the procedure to estimate the minimum $\left(\right.$ Pos $\left._{\min }\right)$ and maximum ( Pos $_{\max }$ ) positions is shown in Algorithm 4.


Figure 4: Illustrating items' (minimum and maximum) position in the solution vector.
First, the minimum position is determined by sorting items $(\sigma)$ in increasing delivery orders. In the case of a tie, the item with the largest width is considered first. Next, for each pair of positions $i$ and $j$, we check whether the item in position $M_{i}$ is delivered before $M_{j}$ and the sum of their widths does not exceed the width of the vehicle base. If both conditions are true, the items in positions $M_{i}$ and $M_{j}$ cannot be packed side by side. Therefore, the item in position $M_{i}$ must be packed below the item in position $M_{j}$ and, consequently, it must be in the solution vector after the position $j$. This combination of positions $i$ and $j$, to define the minimum position of the item in $M_{i}$, is applied until finding an item in $M_{j}$ whose order is equal to $M_{i}$. On reaching this criterion (line 9 of Algorithm 4), if the width of $M_{i}$ is equal to the width of the vehicle base, the position $j$ is a limit for $M_{i}$.

In the case of the maximum position in Algorithm 4, items are sorted in decreasing delivery orders, but the tie-breaking criterion is by the item with the smallest width. For each position $i$, it is verified whether the item in $M_{i}$ has a width equal to the vehicle base. If true, the item in $M_{i}$ has $i$ as the maximum position in the solution vector. Otherwise, for each position $i$ and $j$, it is checked whether the order of the item in $M_{j}$ is smaller than the one in $M_{i}$ and the sum of the items' widths is greater than the width of the vehicle base. If these conditions are true, the maximum position of the item in $M_{i}$ is $j-1$.

For each route, the first step in the RLS +OP in Algorithm 5 is to compute the minimum and maximum positions each item in $M$ can be in the solution vector. We consider Iter $_{\text {max }}$ iterations

```
Algorithm 4: Procedure to calculate items' minimum and maximum positions in the
solution vector.
    Input: \(M\), set of items with dimensions ( \(w_{i}, l_{i}\) ) for \(i \in M ; \sigma\), order in which items are packed; \(W\),
    width of the vehicle base;
    Output: Minimum and maximum positions that each item can have in the solution vector;
    \(m \leftarrow\) number of items in set \(M\);
    \(M^{\prime} \leftarrow M\);
    \(\sigma_{i}^{\prime} \leftarrow \sigma_{i}, w_{i}^{\prime} \leftarrow w_{i}\), for \(i \leftarrow 1, \ldots, m ;\)
    Pos \(_{\text {min }}(i) \leftarrow 0\), for \(i \leftarrow 1, \ldots, m ; \quad / /\) Minimum position
    \(M^{\prime} \leftarrow\) Sort items in \(M^{\prime}\), as well as \(w^{\prime}\) and \(\sigma^{\prime}\), in decreasing order of visit, breaking ties by choosing
    the item with the largest width first;
    for \(i \leftarrow 1\) to \(m\) do
        for \(j \leftarrow 1\) to \(m\) do
            if \(\sigma_{j}^{\prime}>\sigma_{i}^{\prime}\) and \(w_{i}^{\prime}+w_{j}^{\prime}>W\) then \(\operatorname{Pos}_{\text {min }}\left(M_{i}^{\prime}\right) \leftarrow j+1 ;\)
            else if \(\sigma_{j}=\sigma_{i}\) then
                if \(w_{i}^{\prime}=W\) then \(\operatorname{Pos}_{\text {min }}\left(M_{i}^{\prime}\right) \leftarrow j\);
                    Break the loop;
    Pos \(_{\text {max }}(i) \leftarrow m\), for \(i=1, \ldots, m\); // Maximum position
    \(M^{\prime} \leftarrow\) Sort items in \(M^{\prime}\), as well as \(w^{\prime}\) and \(\sigma^{\prime}\), in decreasing order of visit, breaking ties by choosing
    the item with the smallest width first;
    for \(i \leftarrow 1\) to \(m\) do
        if \(w_{i}^{\prime}=W\) then \(\operatorname{Pos}_{\max }\left(M_{i}^{\prime}\right) \leftarrow i\);
        else
            for \(j \leftarrow i+1\) to \(m\) do
                if \(\sigma_{j}^{\prime}<\sigma_{i}^{\prime}\) and \(w_{i}^{\prime}+w_{j}^{\prime}>W\) then
                \(\operatorname{Pos}_{\text {max }}\left(M_{i}^{\prime}\right) \leftarrow j-1 ;\)
                Break the loop;
    return Pos \(_{\text {min }}\) and Pos \(_{\text {max }}\);
```

of the RLS algorithm to check the packing feasibility of a route. Besides that, we obtain an initial solution by using three sorting rules, which are: decreasing order by area $\left(\mathrm{Od}_{1}\right)$, decreasing order by length $\left(\mathrm{Od}_{2}\right)$, and decreasing order by width $\left(\mathrm{Od}_{3}\right)$. Given a sequence of items, the open space heuristic performs the packing, which returns the total area packed and the position of the last item packed in the vehicle base. If the packed area $\left(\right.$ packed $\left._{\text {area }}\right)$ is equal to the total area of items ( total $_{\text {area }}$ ), we have a feasible packing for this route. In the loop of lines $14-25$, two items have their positions swapped, and the new sequence is submitted to the open space heuristic. If the packed area of the solution is equal to the total area, the procedure ends with the status True (i.e., a feasible solution is found). After all, the algorithm returns the status False, which, in this case, means an undefined solution.

The open space heuristic packs item by item, following the sequence generated by the RLS. In this heuristic, a packing pattern is represented by the packed region (i.e., the area occupied by the packed items) and the unpacked region (i.e., the union of all the free spaces, rectangular areas not occupied by an item). An open space is a free space with one side that coincides with the vehicle's rear door. The heuristic consists of updating the open spaces, which are candidate positions for positioning items, whenever a new item is packed. An item is packed in the open space with the

```
Algorithm 5: RLS+OP metaheuristic of the Procedure 5.
    Input: \(M\), sequence of items \(i\) with dimensions \(\left(w_{i}, l_{i}\right)\);
    Output: Whether a feasible packing for \(M\) exists.;
    Construct an initial solution \(X\);
    Pos \(_{\text {min }}\), Pos \(_{\text {max }} \leftarrow\) Calculate the valid positions of items by Algorithm 4;
    \(m \leftarrow\) number of items in \(M\);
    total \(_{\text {area }} \leftarrow\) sum of the area of all items in \(M\);
    Iter \(_{\text {max }} \leftarrow \max \left\{m,\left\lceil 100 \times\left(1-\left(\frac{\text { total }_{\text {area }}}{A_{t}}\right)\right)\right\rceil\right\} ;\)
    for \(i \leftarrow 1\) to Iter \(_{\max }\) do
        for \(t \leftarrow 1\) to 3 do
            Sort the items in \(M\) using the sorting rule \(O d_{t}\);
            packed \(_{\text {area }} \leftarrow\) Apply the open space heuristic given \(M\);
            pos \(\leftarrow\) position of the last item packed by the open space heuristic;
            if packed area \(=\) total \(_{\text {area }}\) then return True;
            for \(j \leftarrow 1\) to \(m\) do
                    \(M^{\prime} \leftarrow\) randomly swap the position of two items in \(M\);
                    packed area \(\leftarrow\) Apply the open space heuristic given \(M^{\prime}\);
                    if packed area \(>\) packed \(_{\text {area }}\) then
                    \(j \leftarrow 1 ;\)
                    \(M \leftarrow M^{\prime} ;\)
                    packed \(_{\text {area }} \leftarrow\) packed \(_{\text {area }}^{\prime}\);
                    pos \(\leftarrow\) position of the last item packed by the open space heuristic;
                    if packed \(_{\text {area }}=\) total \(_{\text {area }}\) then return True;
                    else if packed area \(=\) packed \(_{\text {area }}\) then
                    \(M \leftarrow M^{\prime}\);
                    pos \(\leftarrow\) position of the last item packed by the open space heuristic;
    return False
```

smallest y-coordinate that respects the unloading constraint. The algorithm aims to pack as many items as possible. In the end, it returns the total area of the packed items and the position of the last packed item. A complete description of the open space heuristic is given by Wei et al. (2018).

## 5. Computational experiments

The performance of the proposed VNS method is evaluated through computational experiments using benchmark and newly created instances. We compare our method with state-of-the-art methods, considering the best-known solutions reported in the literature for the G2L-SDVRP and 2LCVRP. The VNS was coded in $\mathrm{C}++$ and uses the Gurobi Optimizer, version 8.1, to solve the set partitioning model, and the Constraint Programming in the IBM ILOG CPLEX Optimization Studio, version 12.8 , to solve the constraint programming model. All experiments were run on a computer with an Intel Core i7-8700 3.2 GHz processor, 8 GB of RAM, and Linux Ubuntu 18.04 LTS as the operating system. We run the proposed VNS 10 times for each instance, with the seed varying from 1 to 10 since it has random internal parameters. From these runs, the value of the best solution found is reported.

### 5.1. Instances and parameters

We use two sets of instances to evaluate the performance of the proposed VNS. The first set comprises 180 benchmark instances from the 2L-CVRP literature, originally proposed by Iori et al. (2007) and Gendreau et al. (2008). These instances are organized into five classes (Classes 1 to 5) based on the number of rectangular items per customer. Each class has 36 instances in which the number of items per customer is limited to the class number. These instances are available at http://www.or.deis.unibo.it/.

The second set (Class 6) includes 36 new instances we generate and use for the first time in this paper. They were generated following the same approach used for generating the instances of Class 5 (see Iori et al. (2007) for more details), except for the number of items per customer, which is in the range $[2,4]$ instead of $[1,5]$. Additionally, to define the number of vehicles in the instances, we tried the strategy used by Iori et al. (2007) and Ferreira et al. (2021) but returned infeasible instances. Hence, we decided to set the number of vehicles as the same number in the instances of Class 5. In this way, we were able to guarantee the newly generated instances are feasible. These instances are available at https://bit.ly/taq.

Recall that our VNS approach has two input parameters, namely $T_{\max }$ and $N N$. The time limit $T_{\max }$ is set according to the number of customers in the instances. If $n \leq 50$, we set $T_{\max }$ to 1800 seconds; otherwise, we set it to 3600 seconds, in accordance with Wei et al. (2018). Through preliminary tests, $N N=100$ provided the best overall results.

### 5.2. Results of the 2L-CVRP

As mentioned, our VNS method is the first metaheuristic proposed for the G2L-SDVRP. Hence, to assess its performance in relation to other methods in the literature, we first solve the 2L-CVRP instances. Next, we compare our results against the state-of-the-art algorithms for this problem: the $\mathrm{VNS}_{W}$ of Wei et al. (2015) and the SA of Wei et al. (2018). The best-known solution (BKS) is used to verify the quality of the solutions obtained by all the methods. The BKS is obtained from these authors. For each method, we report the cost of the best solution obtained from 10 runs.

Table 1 presents a comparison of the VNS results with the literature on the pure CVRP instances (Class 1) and 2L-CVRP (average over Classes 2-5). For each method, the table shows the number of worse, equal, and better solutions compared to the BKS; the relative difference (Gap) in percentage, computed as $100 \times\left(\left(f_{V N S}-f_{B K S}\right) / f_{B K S}\right)$, where $f_{V N S}$ is the value of the best solution obtained using the VNS and $f_{B K S}$ is the BKS value; and the average computing time in seconds. The computing time refers to the time until obtaining the last best solution, which is in accordance with Wei et al. $(2015,2018)$. We did not compare computing times because the computer configurations (i.e., CPU speed, operating system, compiler, among others) are different, and it could result in an unfair comparison. The detailed results of the 2L-CVRP obtained using the proposed VNS are available in Appendix A, Table A.6.

The results show that our VNS is competitive with the state-of-the-art methods and has the smallest gap value overall. For Class 1, all methods obtained more than $50 \%$ of the solutions equal to the BKS. Besides that, the VNS improved the solution of five instances. Since all customers in Class 1 demand only one item of dimensions $(1,1)$, only the routing counterpart is examined in these instances. Therefore, these results indicate that the routing components of our VNS are very efficient. In Classes 2-5, the proposed approach obtained 17 solutions better than the BKS, with an average improvement of $0.09 \%$.

In Figure 5, we present the average gap of Classes 2 to 5 for each instance in which the solution of one method differs from the BKS. The figure shows that $\mathrm{VNS}_{W}$ obtains the most distant solutions

Table 1: Results obtained using the proposed VNS and the state-of-the-art methods on instances of the 2L-CVRP.

| Metaheuristic | Class 1 |  |  |  |  | Classes 2-5 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Worse | Equal | Better | Gap (\%) | Time (s) | Worse | Equal | Better | Gap (\%) | Time (s) |
| $\mathrm{VNS}_{w}$ | 8 | 28 | 0 | 0.04 | 460.53 | 22 | 14 | 0 | 0.28 | 975.32 |
| SA | 7 | 29 | 0 | 0.02 | 448.63 | 6 | 30 | 0 | 0.02 | 1062.95 |
| VNS | 4 | 27 | 5 | 0.01 | 55.49 | 12 | 7 | 17 | -0.09 | 1033.65 |

from the BKS, and, for three instances, the gap is greater than $1 \%$. The SA approach has a gap varying between 0 and $0.5 \%$. The proposed VNS has no gap greater than $0.5 \%$ and obtains a solution better than the BKS with a difference larger than $1 \%$.

Figure 5: Gaps obtained using the proposed VNS and the state-of-the-art methods in instances of Classes 2-5.


For each class, Table 2 has the comparison of the proposed VNS with the BKS. It also shows the average computing time per class. We observe that the larger the number of items, the higher the computing times are. The method achieves the highest average computing time for Class 5 , with an average value of 1195.64 seconds. Notably, the VNS has more difficulty solving the instances in Class 5 , where the number of items per customer is the highest. This feature makes it more difficult to pack items, as accommodating many items requires efficient utilization of the vehicle base. Overall, the VNS finds better solutions for 50 instances and matches the best solutions for 97 ones. The average improvement over the BKS is $0.04 \%$. It is important to mention that our objective is not to solve the 2L-CVRP, but even so, the proposed VNS is much better compared with the state-of-the-art methods for the 2L-CVRP.

### 5.3. Results of the G2L-SDVRP

For the G2L-SDVRP, we compare the results obtained using the proposed VNS and those obtained using the branch-and-cut (BC) method in Ferreira et al. (2021). Recall that in the packing procedure, especially in Procedure 6, we pack items over a grid of points, thus reducing the number of points where to pack items. In the preliminary experiments, our method obtained better results when considering, in the constraint programming model, the normal patterns (Herz, 1972) instead

Table 2: Results of the proposed VNS method on each instance class for the 2L-CVRP.

| Class | Worse | Equal | Better | Gap (\%) | Time (s) |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 4 | 27 | 5 | 0.01 | 55.49 |
| 2 | 3 | 24 | 9 | -0.14 | 676.67 |
| 3 | 0 | 19 | 17 | -0.18 | 1072.21 |
| 4 | 3 | 14 | 19 | -0.25 | 1190.06 |
| 5 | 23 | 13 | 0 | 0.37 | 1195.64 |
| $1-5$ | 33 | 97 | 50 | -0.04 | 838.02 |

of the meet-in-the-middle patterns (Côté and Iori, 2018), particularly for large-scale instances. In this way, we also extended it to the BC in Ferreira et al. (2021). This means the BC uses the normal patterns when handling the loading subproblems. As a result, an average improvement of $0.03 \%$ is obtained using this new version of the BC compared to the original authors. This method is also applied to solve the new instances (Class 6). The complete results obtained using the BC method (with the normal patterns) are presented in Appendix A, Tables A. 11 and A.12.

Table 3 summarizes the results obtained using the VNS and BC methods. For the VNS, we present the worst $\left(V N S_{\text {Worst }}\right)$, average $\left(\mathrm{VNS}_{\text {Average }}\right)$ and best $\left(\mathrm{VNS}_{\text {Best }}\right)$ solution values over the ten runs. The first column in the table presents the instance class, and the next two columns show the number of optimal solutions (OPT) and the average computing time (in seconds) for the BC method. Then, for each result of the VNS, we present the number of instances in which the VNS obtained better $(B)$, equal $(E)$, and worse $(B)$ solutions in comparison to the $B C$; the average relative difference (Gap) between the solution values obtained using the BC and VNS, as a percentage (considering the $\mathrm{CO}_{2}$ emission); and the worst, average or best computing time (in seconds) for $\mathrm{VNS}_{\text {Worst }}, \mathrm{VNS}_{\text {Average }}$ and $\mathrm{VNS}_{\text {Best }}$, respectively. Negative values of the gap indicate that the VNS outperforms the BC regarding the solution quality; null values mean that both approaches have the same solution; and values greater than zero indicate the BC method is superior to the VNS. Instances of Class 1 are not included in this experiment since split delivery does not apply to them, given that all customers demand only a single item.

Table 3: Results of the VNS and BC methods in instances of the G2L-SDVRP.

| Class | BC |  | VNSWorst |  |  |  |  | $\mathrm{VNS}_{\text {Average }}$ |  |  |  |  | $\mathrm{VNS}_{\text {Best }}$ |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | OPT | Time (s) | B | E | W | Gap(\%) | Time (s) | B | E | W | Gap(\%) | Time (s) | B | E | W | Gap(\%) | Time (s) |
| 2 | 5 | 2279.87 | 4 | 7 | 1 | -0.86 | 105.41 | 4 | 7 | 1 | -0.88 | 74.36 | 4 | 8 | 0 | -0.93 | 1.42 |
| 3 | 4 | 2572.07 | 5 | 5 | 2 | -0.16 | 133.62 | 6 | 4 | 2 | -0.33 | 143.45 | 6 | 6 | 0 | -0.50 | 15.16 |
| 4 | 6 | 2264.64 | 2 | 6 | 4 | -0.04 | 297.51 | 3 | 5 | 4 | -0.15 | 266.85 | 3 | 6 | 3 | -0.26 | 119.88 |
| 5 | 5 | 2383.10 | 4 | 5 | 3 | -0.37 | 292.48 | 4 | 5 | 3 | -0.46 | 247.14 | 5 | 6 | 1 | -0.68 | 162.38 |
| 2-5 | 20 | 2374.92 | 15 | 23 | 10 | -0.36 | 207.25 | 17 | 21 | 10 | -0.46 | 182.95 | 18 | 26 | 4 | -0.59 | 74.71 |

The results in Table 3 indicate the superior performance of the VNS approach in relation to the BC method in all classes, regarding both the gap and computing time. The solutions obtained using the VNS are superior considering the $\mathrm{VNS}_{\text {Worst }}$, $\mathrm{VNS}_{\text {Average }}$ and $\mathrm{VNS}_{\text {Best }}$, with an average gap of $0.36 \%, 0.46 \%$ and $0.59 \%$, respectively. As expected, the BC method requires more run time than the VNS in all classes, with an average difference larger than 2000 seconds. Moreover, from the detailed results, we observe the BC reports an optimal solution in all instances, and the VNS
finds a solution with the same amount of $\mathrm{CO}_{2}$ emissions. Moreover, the best results obtained using our VNS ( $\mathrm{VNS}_{\text {Best }}$ ) show reductions in the $\mathrm{CO}_{2}$ emissions for 17 instances. It is worse than the BC only in four instances.

Figure 6 compares the quality of the solutions obtained with the VNS against those obtained using the BC , considering the measures $\mathrm{VNS}_{\text {Worst }}, \mathrm{VNS}_{\text {Average }}$ and $\mathrm{VNS}_{\text {Best }}$. These results show that our VNS outperforms the BC method considering all measures. On average, the VNS can reduce route costs and $\mathrm{CO}_{2}$ emissions compared to the exact method, highlighting its efficiency in solving the problem. In the worst case, the VNS reduces the $\mathrm{CO}_{2}$ emissions and route costs by $0.36 \%$ and $0.29 \%$, respectively, while in the best case, the gains in reducing the $\mathrm{CO}_{2}$ emissions and route costs can reach $0.59 \%$ and $0.84 \%$.


Figure 6: Comparison of the BC solutions with the VNS solutions.

Figure 7 reports the average gap for the worst, average, and best solutions considering the $\mathrm{CO}_{2}$ emissions (Figure 7a) and route costs (Figure 7b). We calculate the average value for each measure considering the four classes (2-5). Then, we compute the gap in relation to the solution of the BC. Notably, the gain obtained with the VNS regarding $\mathrm{CO}_{2}$ emissions varies between $0.12 \%$ to $4.59 \%$, while the savings regarding route costs are between $0.15 \%$ and $6.49 \%$. The worst solution concerns instance $\mathrm{E} 026-08 \mathrm{~m}$, which emitted $0.70 \%$ more $\mathrm{CO}_{2}$ than the solution obtained with the BC.

Figure 7: Average gap of the solutions.
(a) $\mathrm{CO}_{2}$ emissions: $\mathrm{GAP}_{G}$.

(b) Route cost: $\mathrm{GAP}_{R}$.


Table 4: Gap in instances where the BC and VNS have different solutions.

| Instancess | Route costs |  |  |  | $\mathrm{CO}_{2}$ emissions |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | Class 2 | Class 3 | Class 4 | Class 5 | Class 2 | Class 3 | Class 4 | Class 5 |
| E016-05m | - | - | - | -1.28 | - | - | - | 0.00 |
| E022-06m | - | - | 0.00 | - | - | - | 0.005 | - |
| E023-03g | -1.38 | -7.92 | -1.98 | 0.15 | -0.24 | -0.65 | -0.68 | -0.25 |
| E023-05s | - | - | 0.00 | 2.85 | - | - | 0.01 | -0.82 |
| E026-08m | - | 0.32 | -0.97 | -1.01 | - | -1.11 | 0.18 | 0.26 |
| E030-03g | -1.27 | 0.00 | - | -0.44 | -0.31 | -0.33 | - | -0.30 |
| E033-03n | -12.19 | -4.04 | -0.08 | -7.43 | -9.38 | -1.27 | -1.35 | -5.09 |
| E036-11h | -1.13 | -1.27 | -1.52 | 0.00 | -1.21 | -1.86 | -1.29 | -1.35 |

Table 4 presents the solution gaps for instances in which the best solution obtained using the VNS ( $\mathrm{VNS}_{\text {Best }}$ ) is different from the solution obtained using the BC method. The maximum reduction in $\mathrm{CO}_{2}$ emissions and routes cost is $9.38 \%$ and $12.19 \%$, respectively, as observed in instance E033-03n of Class 2. When the VNS obtains a solution with higher $\mathrm{CO}_{2}$ emissions, it is, at most, $0.26 \%$ worse than the BC solution. This is a small increase, especially considering the difference in computing times (see Table 3). Finally, we observe an interesting result in instance E016-05m of Class 5, as the best solutions the VNS obtains ( $\mathrm{VNS}_{\text {best }}$ ) has the same $\mathrm{CO}_{2}$ emission of the BC solution, but the VNS improves the route cost by $1.28 \%$.

### 5.4. Results of the G2L-SDVRP for Class 6

Table 5 reports the comparison between the two methods, BC and VNS, for instances of Class 6. The columns present the routes cost $\left(\mathrm{Sol}_{\mathrm{R}}\right)$, the amount of $\mathrm{CO}_{2}$ emission $\left(\mathrm{Sol}_{\mathrm{G}}\right)$, and the total computing time in seconds. Additionally, for the VNS results, the table shows the average gap between the VNS solutions and the BC solutions, in terms of the total cost of routes ( $\mathrm{GAP}_{\mathrm{R}}$ ) and $\mathrm{CO}_{2}$ emissions $\left(\mathrm{GAP}_{\mathrm{G}}\right)$. Notably, the average computing time of the VNS solutions is smaller than that of the BC method by about 2000 seconds. On average, the best solutions of the VNS ( $\mathrm{VNS}_{\text {Best }}$ ) reduce the $\mathrm{CO}_{2}$ emissions and the routes cost by $0.20 \%$ and $0.16 \%$, respectively. Concerning $\mathrm{CO}_{2}$ emissions, these solutions are better in four instances, equal in four others, and worse in three instances. Regarding the worst and average results obtained with the VNS (VNS Worst and

Table 5: Results obtained using the VNS and BC methods for instances of the G2L-SDVRP in Class 6.

| Instance | BC |  | VNS ${ }_{\text {Worst }}$ |  |  |  | $\mathrm{VNS}_{\text {Average }}$ |  |  |  | $\mathrm{VNS}_{\text {Best }}$ |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | $\mathrm{Sol}_{\mathrm{R}} \quad \mathrm{Sol}_{\mathrm{C}}$ | ne (s) | Sol | Time (s) | $\mathrm{Gap}_{\mathrm{R}}$ | $\mathrm{ap}_{\mathrm{G}}$ | $\mathrm{Sol}_{\mathrm{R}} \quad \mathrm{Sol}_{\mathrm{G}}$ | Time (s) | $\mathrm{Gap}_{\mathrm{R}}$ | $\mathrm{ap}_{\mathrm{G}}$ | So | Time (s) | $\mathrm{Gap}_{\mathrm{R}}$ | $\mathrm{g}_{\mathrm{G}}$ |
| E016-03m | 2841152.93 | 4.40 | 2841152.93 | 9.70 | 0.00 | 0.00 | 284.001152 .93 | 8.34 | 0.00 | 0.00 | 2841152.93 | 0.01 | 0.00 | 0.00 |
| E016-05m | 3081494.37 | 66.16 | 3121494.37 | 7.73 | 1.30 | 0.00 | 310.801494 .37 | 6.04 | 0.91 | 0.00 | 3081494.37 | 0.02 | 0.00 | 0.00 |
| E021-04m | 3601577.67 | 818.81 | 3651585.04 | 89.16 | 1.39 | 0.47 | 363.001581 .98 | 88.39 | 0.83 | 0.27 | 3601577.67 | 1.91 | 0.00 | 0 |
| E021-06m | 4271967.97 | 3598.25 | 4271967.97 | 32.72 | 0.00 | 0.00 | 427.001967 .97 | 25.79 | 0.00 | 0.00 | 4271967.97 | 0.22 | 0.00 | 0 |
| E022-04g | 3671751.55 | 158.19 | 3671751.55 | 186.22 | 0.00 | 0.00 | 367.001751 .55 | 168.72 | 0.00 | 0.00 | 3671751.55 | 0.87 | 0.00 | 0.00 |
| E022-06m | 4732311.50 | 3596.45 | 4712315.40 | 32.13 | -0.42 | 0.17 | 475.002312 .01 | 46.27 | 0.42 | 0.02 | 4792308.55 | 2.86 | 1.27 | -0.13 |
| E023-03g | 6532414.24 | 3581.86 | 6902484.63 | 458.40 | 5.67 | 2.92 | 687.702482 .20 | 422.54 | 5.31 | 2.81 | 6672460.34 | 314.81 | 2.14 | 1.91 |
| E023-05s | 6532414.24 | 3581.81 | 6902484.63 | 439.34 | 5.67 | 2.92 | 684.202476 .38 | 438.70 | 4.78 | 2.57 | 6552426.45 | 247.33 | 0.31 | 0.51 |
| E026-08m | 5982828.42 | 3597.31 | 6062845.57 | 60.93 | 1.34 | 0.61 | 606.002845 .57 | 46.43 | 1.34 | 0.61 | 6062845.57 | 0.23 | 1.34 | 0.61 |
| E030-03g | 6622560.66 | 3596.88 | 6502534.70 | 1256.13 | -1.81 | -1.01 | 647.502529 .49 | 1415.99 | -2.19 | -1.22 | 6372510.52 | 609.38 | -3.78 | -1.96 |
| E033-03n | 24398981.47 | 3572.22 | 24338852.62 | 1488.63 | -0.25 | -1.43 | 2424.908834 .57 | 1410.89 | -0.58 | -1.64 | 24248832.43 | 68.56 | -0.62 | -1.66 |
| E036-11h | 7073250.60 | 3299.97 | 6953205.64 | 89.32 | -1.70 | -1.38 | 690.803199 .64 | 105.55 | -2.29 | -1.57 | 6893196.96 | 2.87 | -2.55 | -1.65 |
| Average |  | 2456.03 |  | 345.87 | 0.93 | 0.27 |  | 348.64 | 0.71 | 0.16 |  | 104.09 | -0.16 | -0.20 |

$\mathrm{VNS}_{\text {Average }}$ ), we observe a slightly superior performance of the BC method in these instances regarding the solution quality. However, considering the significant difference between the computing times (superior to 2000 seconds), the VNS will likely obtain better quality solutions if it runs longer. Therefore, the VNS is very competitive in Class 6, presenting significantly shorter computing times even in larger instances.

Figure 8 shows the gap of the best solutions obtained using the VNS ( $\mathrm{VNS}_{\text {Best }}$ ) for the instances in Class 6, considering only the instances in which the VNS and BC methods have different solutions. The maximum reduction in terms of $\mathrm{CO}_{2}$ emissions is due to instance E030-03g. In this case, the VNS improved the BC solution by $1.96 \%$ and reduced the route cost by $3.78 \%$. The VNS worst solution is in instance E023-03g, with a difference in $\mathrm{CO}_{2}$ emissions by $1.91 \%$. The highest improvement in the route cost is in instance E030-03g, in which the VNS obtains an improvement of $3.78 \%$ compared to the BC solution.


Figure 8: Gap of instances in Class 6 that the VNS and BC have different solutions.

### 5.5. Convergence analysis and solution improvement on large-scale instances

To further analyze the convergence of the proposed VNS method, we carried out experiments on the large-scale instances $31-36$ of Class 5 and Class 6 . For each instance, the VNS is executed only once, with the random seed set to 1 , to maintain consistency across the experiments. Figures 9 and 10 show the convergence of the solution for these instances in Classes 5 and 6 , respectively, representing the reduction of the $\mathrm{CO}_{2}$ emissions according to the running time. Observing the figures, the VNS shows a rapid convergence in many instances.

As mentioned, the BC method of Ferreira et al. (2021) can only report optimal solutions for small instances. Hence, to verify the efficiency of the proposed VNS on large-scale instances, we compare the final solution obtained with the VNS against its initial solution. The complete results are presented in Appendix A, Tables A. 9 and A.10. Figure 11 presents the gap between the initial and final solutions, calculated by $100 \times(($ Initial solution - Best solution $) /$ Best solution $)$, considering the best result out of the ten runs $\left(\mathrm{VNS}_{\text {Best }}\right)$. In all classes, we observe an improvement over the initial solutions superior to $30 \%$ for more than half the instances. Moreover, the overall improvement is superior to $47 \%$, on average.


Figure 9: Convergence of the proposed VNS on instances 31-36 of Class 5.


Figure 10: The convergence of the proposed VNS on instances 31-36 of Class 6.


Figure 11: Comparison between the initial and final solutions obtained with the proposed VNS.

Figure 12 illustrates the average gap between the initial and final solutions (Figure 12a) and the ratio between the running time spent at the construction process and the total running time, computed as $100 \times$ (Initial solution time/Final solution time) (Figure 12b). These results show that the proposed VNS has more difficulty improving the initial solutions for instances with more items per customer. Notice the gaps in Classes 5 and 6 have the smallest improvements. In addition, for all classes, the average ratio is smaller than $1 \%$, indicating that the VNS requires low computing time to obtain an initial solution.

Figure 12: Improvement achieved with the VNS compared to its initial solution.
(a) Gap (\%).

(b) Ratio (\%).


## 6. Concluding remarks

We propose the first metaheuristic method for the green vehicle routing problem with twodimensional loading constraints and split delivery (i.e., the G2L-SDVRP). Besides defining vehicle routes to supply customers' demand for rectangular items, we need to guarantee the two-dimensional loading of items on each route/vehicle is feasible. Moreover, a customer can be served by one or more vehicles, while the objective aims to minimize $\mathrm{CO}_{2}$ emissions. The proposed metaheuristic is a variable neighborhood search comprising five neighborhood structures, a local search based on the random variable neighborhood descent, a set partitioning model, a procedure to diversify the search, and different procedures to effectively check the packing feasibility of a route.

The results of the computational experiments for the G2L-SDVRP indicate that the proposed VNS can achieve high-quality solutions compared to other literature methods, particularly the branch-and-cut of Ferreira et al. (2021). On average, the solutions obtained with the VNS reduce the $\mathrm{CO}_{2}$ emission by $0.38 \%$ compared to those obtained with the branch-and-cut method. Furthermore, the computing time required by the VNS to obtain the new, improved solutions is significantly less. Given the 60 instances, the proposed VNS reduces the $\mathrm{CO}_{2}$ emission for 21 ones and obtains solutions with the same emission for the other 32 instances. For the new instances, we once again confirm the superior performance of the VNS. On average, it obtains improvements superior to $40 \%$ compared to the initial solutions.

We also attest to the superior performance of the proposed VNS when solving the capacitated vehicle routing problem with two-dimensional loading constraints (i.e., the 2L-CVRP). Our method is very competitive with the state-of-the-art methods, achieving superior results. It improves the best-known solution in 50 out of 180 instances while obtaining the same solution for the other 97 instances.

There are interesting directions for future research. One trend is to further approximate the problem to the reality of logistics companies by including other practical requirements, e.g., urgent time windows, pickup and delivery, a heterogeneous fleet of vehicles, load-bearing, rotation of items, and cargo stability (Junqueira and Queiroz, 2022). Additionally, one may consider extending the problem to having three-dimensional loading constraints. Another relevant direction is to extend the proposed VNS to handle multi-objective formulations (Queiroz and Mundim, 2020), e.g., in which the route costs and $\mathrm{CO}_{2}$ emissions are modeled as objectives. Finally, new approaches can be proposed, especially exact techniques that efficiently handle subproblems related to packing and routing decisions, such as branch-and-price and branch-cut-and-price methods (Balster et al., 2023).

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## Appendix A. Detailed results of the computational experiments

Table A. 6 presents the detailed results obtained using the proposed VNS method for the 2LCVRP. For each class, the following information is given: instance name; the value of the best-known solution (BKS) in the literature; the value of the solution obtained with the VNS, the computing time to obtain the best solution, in seconds $\left(T_{B}\right)$; the total computing time of the $\operatorname{VNS}\left(T_{T}\right)$, in seconds; and, the relative difference (Gap) between the solution value $\left(f_{S o l}\right)$ and the BKS $f_{B K S}$, computed as $100 \times\left(\left(f_{S o l}-f_{B K S}\right) / f_{B K S}\right)$.

Table A. 7 and A. 8 show the detailed results obtained using the proposed VNS for each instance of Classes 2 to 6 . This table presents the instance name; the number of customers ( n ); and, for the VNS, we present the worst $\left(V_{N S}\right.$ Worst $)$, average $\left(\mathrm{VNS}_{\text {Average }}\right)$ and best (VNS Vest$)$ solutions over the
ten runs. We also present the route costs $\left(\mathrm{Sol}_{\mathrm{R}}\right)$ and the amount of $\mathrm{CO}_{2}$ emitted $\left(\mathrm{Sol}_{\mathrm{G}}\right)$; and the computing time, in seconds, to obtain the best solution.

Table A. 9 and A. 10 have a comparison between the VNS final solutions and the VNS initial solutions. The following information is presented for each instance: initial solution value ( $S o l_{I}$ ); final solution value $\left(S o l_{F}\right)$; the gap between the final and initial solutions, computed as $100 \times\left(S o l_{I}-\right.$ $\left.S o l_{F}\right) / S o l_{F}$; computing time, in seconds, to obtain the initial $\left(T_{I}\right)$ and final $\left(T_{F}\right)$ solutions; and, the difference between the final and initial computing times ( $R T$ - computed as $100 \times\left(T_{I} / T_{F}\right)$ ).

Tables A. 11 and A. 12 show the detailed results obtained using the branch-and-cut (BC) method of Ferreira et al. (2021) (with the normal patterns) for the G2L-SDVRP. For each instance, these tables present the instance name, the number of customers, and the number of items, the lower ( $K_{\min }$ ) and upper ( $K_{\max }$ ) bounds on the number of vehicles to serve all customers' demands, the number of vehicles in the solution $(V H)$, the number of customers with split delivery in the solution (CS), the routes cost $\left(S o l_{R}\right)$, the amount of $\mathrm{CO}_{2}$ emission $\left(S o l_{G}\right)$, the total computing time $\left(\operatorname{Time}_{T}\right)$, the computing time for solving the packing subproblems $\left(\right.$ Time $\left._{P}\right)$, and the number of cuts related to infeasible packings $\left(C u t_{P}\right)$.
Table A.6: Results obtained with the VNS for the 2L-CVRP instances using exactly $K_{\text {max }}$ vehicles and not allowing routes with a single customer.

| Inst. | Class 1 |  |  |  |  | Class 2 |  |  |  |  | Class 3 |  |  |  |  | Class 4 |  |  |  |  | Class 5 |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
|  | BKS | Solution | $T_{B}$ | $T_{T}$ | Gap(\%) | BKS | Solution | $T_{B}$ | $T_{T}$ | Gap(\%) | BKS | Solution | $T_{B}$ | $T_{T}$ | Gap(\%) | BKS | Solution | $T_{B}$ | $T_{T}$ | Gap(\%) | BKS | Solution | $T_{B}$ | $T_{T}$ | Gap(\%) |
| 1 | 278.73 | 278.73 | 0.00 | 0.88 | 0.00 | 290.84 | 290.84 | 0.50 | 26.47 | 0.00 | 284.52 | 284.52 | 0.94 | 39.81 | 0.00 | 294.25 | 294.25 | 0.25 | 15.23 | 0.00 | 278.73 | 278.73 | 11.67 | 44.98 | 0.00 |
| 2 | 334.96 | 334.96 | 0.00 | 0.49 | 0.00 | 347.73 | 347.73 | 0.02 | 1.79 | 0.00 | 352.16 | 352.16 | 0.05 | 5.12 | 0.00 | 342.00 | 342.00 | 0.00 | 3.38 | 0.00 | 334.96 | 334.96 | 0.00 | 0.74 | 0.00 |
| 3 | 358.40 | 358.40 | 0.00 | 1.05 | 0.00 | 403.93 | 403.93 | 0.03 | 16.11 | 0.00 | 394.72 | 394.72 | 1.80 | 31.51 | 0.00 | 368.56 | 368.56 | 1.44 | 32.14 | 0.00 | 358.40 | 358.40 | 0.11 | 12.77 | 0.00 |
| 4 | 430.88 | 430.89 | 0.00 | 0.94 | 0.00 | 440.94 | 440.94 | 0.05 | 4.92 | 0.00 | 440.68 | 440.68 | 0.35 | 8.12 | 0.00 | 447.37 | 447.37 | 1.15 | 17.19 | 0.00 | 430.88 | 430.89 | 0.13 | 11.76 | 0.00 |
| 5 | 5.28 | 375.28 | 00 | 1.3 | 0.00 | 388.72 | . 72 | 0.78 | 29.92 | 0.00 | 381.69 | 381.69 | 62 | 22.84 | 0.00 | 383.87 | 3.88 | 2.99 | 47.24 | 0.00 | 375.28 | 375.28 | 01 | 14.77 | 00 |
| 6 | 495.85 | 495.85 | 0.00 | 1.77 | 0.00 | 499.08 | 499.08 | 0.10 | 8.10 | 0.00 | 504.68 | 504.68 | 1.54 | 15.23 | 0.00 | 498.32 | 498.32 | 0.25 | 35.89 | 0.00 | 495.85 | 495.85 | 0.26 | 6.95 | 0.00 |
| 7 | 568.56 | 568.56 | 00 | 5.95 | 0.00 | 4.65 | 34.65 | 0.11 | 23.47 | 0.00 | 02.59 | 702.59 | 13.27 | 80.18 | 0.00 | 703.49 | 703.49 | 15.08 | 229.83 | 0.00 | 658.64 | 658.64 | 4.89 | 192.17 | 0.00 |
| 8 | 568.56 | 568.56 | 0.00 | 5.02 | 0.00 | 725.91 | 725.91 | 2.55 | 29.43 | 0.00 | 741.12 | 741.12 | 0.38 | 48.07 | 0.00 | 697.92 | 697.92 | 11.01 | 132.72 | 0.00 | 621.85 | 621.85 | 11.25 | 429.97 | 0.00 |
| 9 | 607.65 | 607.65 | 0.00 | 1.83 | 0.00 | 611.49 | 611.49 | 0.01 | 7.82 | 0.00 | 613.90 | 613.90 | 0.10 | 18.39 | 0.00 | 625.10 | 625.10 | 1.37 | 18.37 | 0.00 | 607.65 | 607.65 | 0.01 | 9.53 | 0.00 |
| 10 | 535.74 | 535.80 | 0.00 | 7.68 | 0.01 | 700.20 | 700.20 | 1.72 | 89.78 | 0.00 | 628.94 | 628.94 | 10.02 | 223.30 | 0.00 | 715.82 | 715.82 | 125.74 | 405.82 | 0.00 | 690.96 | 691.04 | 81.89 | 646.95 | 0.01 |
| 11 | 505.01 | 505.01 | 0.00 | 5.60 | 0.00 | 721.54 | 721.54 | 1.28 | 110.38 | 0.00 | 717.37 | 717.37 | 7.25 | 124.08 | 0.00 | 815.68 | 793.07 | 719.07 | 1036.21 | $-2.77$ | 624.82 | 624.82 | 56.08 | 861.57 | 0.00 |
| 12 | 610.00 | 610.00 | 0.19 | 4.45 | 0.00 | 619.63 | 619.63 | 1.48 | 36.27 | 0.00 | 610.00 | 610.00 | 0.23 | 7.68 | 0.00 | 618.23 | 618.23 | 17.00 | 135.14 | 0.00 | 610.00 | 610.23 | 0.52 | 44.44 | 0.04 |
| 13 | 2006.34 | 2006.34 | 0.00 | 11.20 | 0.00 | 2669.39 | 2669.39 | 1.47 | 108.09 | 0.00 | 2486.44 | 2486.44 | 25.64 | 228.91 | 0.00 | 2609.36 | 2609.36 | 306.47 | 703.08 | 0.00 | 2416.04 | 2434.99 | 19.99 | 971.81 | 0.78 |
| 14 | 837.67 | 837.67 | 0.00 | 85.76 | 0.00 | 1092.51 | 1092.51 | 136.15 | 461.17 | 0.00 | 1039.06 | 1037.59 | 607.97 | 1008.23 | -0.14 | 982.25 | 981.95 | 4.10 | 454.71 | -0.03 | 922.75 | 925.04 | 99.29 | 1800.15 | 0.25 |
| 15 | 837.67 | 837.67 | 0.00 | 97.59 | 0.00 | 1041.75 | 1044.78 | 792.79 | 1102.33 | 0.29 | 1181.68 | 1181.68 | 29.10 | 633.34 | 0.00 | 1246.49 | 1245.90 | 460.81 | 1381.20 | -0.05 | 1229.95 | 1230.37 | 26.81 | 1656.77 | 0.03 |
| 16 | 698.61 | 698.61 | 0.08 | 6.10 | 0.00 | 8.61 | 98.61 | 0.03 | 14.88 | 00 | 698.61 | 698.61 | 0.29 | 18.21 | 0.00 | 708.20 | 708.20 | 7.39 | 58.25 | 0.00 | 698.61 | 698.61 | 0.05 | 11.33 | 0.00 |
| 17 | 861.79 | 861.79 | 0.09 | 8.50 | 0.00 | 870.86 | 870.86 | 0.23 | 13.02 | 0.00 | 861.79 | 861.79 | 0.15 | 10.16 | 0.00 | 861.79 | 861.79 | 0.11 | 17.07 | 0.00 | 861.79 | 861.79 | 0.21 | 11.04 | 0.00 |
| 18 | ${ }^{723.54}$ | ${ }^{723.54}$ | 0.10 | 16.52 | . 00 | 1053.09 | 1059.44 | 35.46 | 453.78 | 60 | 1102.17 | 1102.17 | 792.22 | 1316.89 | 0.00 | 1134.11 | 1128.23 | 623.12 | 1673.68 | $-0.52$ | 926.34 | 926.34 | 37.95 | 1800.68 | 0.00 |
| 19 | 524.61 | 524.61 | 0.12 | 11.40 | 0.00 | 792.07 | 792.07 | 44.46 | 340.55 | 0.00 | 801.13 | 801.13 | 40.87 | 460.27 | 0.00 | 801.21 | 799.31 | 74.44 | 848.09 | -0.24 | 652.15 | 652.15 | 131.73 | 1800.22 | 0.00 |
| 20 | 241.97 | 241.97 | 0.11 | 22.88 | 0.00 | 545.68 | 545.68 | 813.14 | 1616.73 | 0.00 | 541.58 | 536.71 | 1558.69 | 1801.20 | -0.90 | 551.72 | 549.78 | 1637.66 | 1801.87 | -0.35 | 478.15 | 478.77 | 1764.84 | 1801.24 | 0.13 |
| 21 | 687.60 | 687.60 | 0.18 | 69.15 | 0.00 | 1060.72 | 1060.72 | 426.97 | 1155.26 | 0.00 | 1149.90 | 1149.20 | 266.39 | 1364.35 | -0.06 | 1000.25 | 990.44 | 1095.04 | 1800.60 | -0.98 | 886.00 | 895.51 | 1630.67 | 1802.45 | 1.07 |
| 22 | 740.66 | 740.66 | 0.39 | 41.10 | 0.00 | 1081.44 | 1081.44 | 103.13 | 646.55 | 0.00 | 1094.66 | 1094.16 | 888.91 | 1801.30 | -0.05 | 1089.27 | 1079.27 | 524.48 | 1801.83 | -0.92 | 948.60 | 956.86 | 1462.27 | 1804.33 | 0.87 |
| 23 | 835.26 | 835.26 | 5.92 | 57.59 | 0.00 | 1093.27 | 1093.27 | 150.43 | 11.29 | 0.00 | 1117.54 | 1117.09 | 1076.72 | 1801.99 | -0.04 | 1093.01 | 1092.82 | 267.14 | 1650.96 | -0.02 | 948.68 | 955.05 | 1680.08 | 1801.34 | 0.67 |
| 24 | 1024.69 | 1024.69 | 4.85 | 52.36 | 0.00 | 1222.43 | 1222.43 | 92.77 | 470.87 | 0.00 | 1118.44 | 1118.44 | 92.19 | 702.21 | 0.00 | 1141.97 | 1137.38 | 1138.31 | 1801.36 | -0.40 | 1046.08 | 1049.58 | 317.39 | 1382.69 | 0.33 |
| 25 | 826.14 | 6.14 | 0.99 | 135.96 | . 00 | 1453.98 | 1453.98 | 331.01 | 1163.64 | 0.00 | 1433.92 | 1425.18 | 2709.13 | 3600.00 | -0.61 | 1435.18 | 1432.50 | 3269.58 | 3600.00 | -0.19 | 1183.63 | 192.91 | 3454.88 | 3600.00 | 0.78 |
| 26 | 819.56 | 819.56 | 0.03 | 44.42 | 0.00 | 1323.23 | 1309.65 | 1660.81 | 2544.72 | -1.03 | 1392.43 | 1389.60 | 3357.81 | 3600.00 | -0.20 | 1447.03 | 1437.73 | 2285.40 | 3600.00 | -0.64 | 1252.65 | 1254.60 | 2635.37 | 3600.00 | 0.16 |
| 27 | 1082.65 | 1082.65 | 1.79 | 165.72 | 0.00 | 1367.85 | 1367.85 | 412.15 | 1586.10 | 0.00 | 1423.74 | 1422.34 | 583.42 | 2403.14 | -0.10 | 1353.06 | 1347.31 | 1868.41 | 3600.00 | -0.42 | 1259.17 | 1277.67 | 2708.90 | 3600.00 | 1.47 |
| 28 | 1040.70 | 1042.12 | 0.27 | 52.16 | 0.14 | 2632.55 | 2635.74 | 2050.61 | 3600.00 | 0.12 | 2737.42 | 2723.20 | 2701.26 | 3600.00 | -0.52 | 2690.69 | 2682.01 | 2574.80 | 3600.00 | -0.32 | 2399.25 | 2405.90 | 2178.04 | 3600.00 | 0.28 |
| 29 | 1162.96 | 1162.96 | 0.56 | 106.55 | 0.00 | 2285.84 | 2278.61 | 2125.55 | 3600.00 | -0.32 | 2150.35 | 2145.46 | 2828.70 | 3600.00 | -0.23 | 2299.32 | 2294.56 | 3183.75 | 3600.00 | -0.21 | 2179.12 | 2179.64 | 3103.80 | 3600.00 | 0.02 |
| 30 | 1028.42 | 1028.42 | 44.78 | 182.32 | 0.00 | 1875.38 | 1865.82 | 2025.00 | 3600.00 | -0.51 | 1912.09 | 1905.34 | 1820.33 | 3600.00 | -0.35 | 1904.42 | 1898.98 | 2878.16 | 3600.00 | -0.29 | 1565.96 | 1572.38 | 3596.81 | 3600.00 | 0.41 |
| 31 | 1299.56 | 1318.29 | 55.53 | 156.90 | 1.44 | 2341.08 | 2329.05 | 2283.00 | 3600.00 | $-0.51$ | 2354.21 | 2341.01 | 3398.89 | 3600.00 | -0.56 | 2459.59 | 2451.07 | 2836.66 | 3600.00 | -0.35 | 2053.57 | 2076.61 | 3444.84 | 3600.00 | 1.12 |
| 32 | 1296.91 | 1291.50 | 433.76 | 3600.00 | -0.42 | 2365.99 | 2343.18 | 1774.55 | 3600.00 | -0.96 | 2320.35 | 2304.94 | 3358.95 | 3600.00 | -0.66 | 2343.29 | 2339.51 | 2983.86 | 3600.00 | -0.16 | 2016.58 | 2048.01 | 2067.06 | 3600.00 | 1.56 |
| 33 | 1296.13 | 1291.50 | 300.74 | 3119.32 | -0.36 | 2349.98 | 2337.33 | 1204.12 | 3600.00 | -0.54 | 2447.20 | 2433.33 | 3501.94 | 3600.00 | -0.57 | 2446.05 | 2446.05 | 3510.56 | 3600.00 | 0.00 | 2044.88 | 2048.55 | 2808.43 | 3600.00 | 0.18 |
| 34 | 708.39 | 707.81 | 265.76 | 3600.00 | -0.08 | 1217.24 | 1209.02 | 3211.11 | 3600.00 | -0.68 | 1249.07 | 1239.84 | 2244.98 | 3600.00 | -0.74 | 1241.13 | 1233.99 | 3575.56 | 3600.00 | -0.58 | 1062.18 | 1070.71 | 2573.87 | 3600.00 | 0.80 |
| 35 | 862.79 | 859.29 | 198.63 | 3600.00 | -0.41 | 1434.99 | 1422.06 | 3080.15 | 3600.00 | -0.90 | 1511.66 | 1504.65 | 3272.87 | 3600.00 | -0.46 | 1550.24 | 1557.06 | 3585.61 | 3600.00 | 0.44 | 1278.90 | 1291.33 | 3533.00 | 3600.00 | 0.97 |
| 36 | 583.98 | 583.38 | 682.77 | 3600.00 | -0.10 | 1755.33 | 1743.55 | 1596.51 | 3600.00 | -0.67 | 1833.97 | 1827.40 | 3405.61 | 3600.00 | -0.36 | 1713.71 | 1715.55 | 3255.55 | 3600.00 | 0.11 | 1541.07 | 1562.70 | 3600.00 | 3600.00 | 1.40 |
|  |  |  |  |  | 0.0 |  |  |  |  | 0.1 |  |  |  |  | 0.1 |  |  | 190 |  | -0. |  |  | 95. | 25.57 |  |





















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Table A.8: Complete results of the VNS for the G2L-SDVRP instances in Class 6.

| Instance |  | $\mathrm{VNS}_{\text {Best }}$ |  |  | $\mathrm{VNS}_{\text {Average }}$ |  |  | $\mathrm{VNS}_{\text {Worst }}$ |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Name | n | $\mathrm{Sol}_{R}$ | $\mathrm{Sol}_{G}$ | Time(s) | $\mathrm{Sol}_{R}$ | $\mathrm{Sol}_{G}$ | Time(s) | $\mathrm{Sol}_{R}$ | $\mathrm{Sol}_{G}$ | Time(s) |
| E016-03m | 15 | 284 | 1152.93 | 7.46 | 284.00 | 1152.93 | 8.34 | 284 | 1152.93 | 9.70 |
| E016-05m | 15 | 308 | 1494.37 | 4.26 | 310.80 | 1494.37 | 6.04 | 12 | 1494.37 | . 73 |
| E021-04m | 20 | 360 | 1577.67 | 94.48 | 363.00 | 1581.98 | 88.39 | 65 | 1585.04 | 89.16 |
| E021-06m | 20 | 427 | 1967.97 | 21.84 | 427.00 | 1967.97 | 25.79 | 27 | 1967.97 | 32.72 |
| E022-04g | 21 | 367 | 1751.55 | 156.02 | 367.00 | 1751.55 | 168.72 | 67 | 1751.55 | 186.22 |
| E022-06m | 21 | 479 | 2308.55 | 22.64 | 475.00 | 2312.01 | 46.27 | 71 | 2315.40 | 32.13 |
| E023-03g | 22 | 667 | 2460.34 | 671.70 | 692.80 | 2487.66 | 422.54 | 41 | 2539.19 | 330.95 |
| E023-05s | 22 | 655 | 2426.45 | 581.78 | 684.20 | 2476.38 | 438.70 | 690 | 2484.63 | 439.34 |
| E026-08m | 25 | 606 | 2845.57 | 38.84 | 606.00 | 2845.57 | 46.43 | 606 | 2845.57 | 60.93 |
| E030-03g | 29 | 637 | 2510.52 | 1609.72 | 647.50 | 2529.49 | 1415.99 | 650 | 2534.70 | 1256.13 |
| E030-04s | 29 | 637 | 2510.52 | 1613.00 | 647.50 | 2529.49 | 1414.98 | 650 | 2534.70 | 1246.10 |
| E031-09h | 30 | 585 | 2760.26 | 99.01 | 587.50 | 2770.39 | 66.73 | 588 | 2778.45 | 74.75 |
| E033-03n | 32 | 2424 | 8832.43 | 1409.83 | 2424.90 | 8834.57 | 1410.89 | 2433 | 8852.62 | 1488.63 |
| E033-04g | 32 | 1114 | 4626.17 | 1800.00 | 1113.30 | 4651.97 | 1800.00 | 1126 | 4689.35 | 1800.00 |
| E033-05s | 32 | 1114 | 4626.17 | 1800.00 | 1113.30 | 4651.97 | 1800.00 | 1126 | 4689.35 | 1800.00 |
| E036-11h | 35 | 689 | 3196.96 | 58.36 | 690.80 | 3199.64 | 105.55 | 695 | 3205.64 | 89.32 |
| E041-14h | 40 | 842 | 3954.48 | 117.47 | 847.10 | 3966.32 | 133.70 | 860 | 3979.05 | 135.22 |
| E045-04f | 44 | 949 | 3351.76 | 1800.00 | 955.90 | 3369.76 | 1800.00 | 967 | 3391.31 | 1800.00 |
| E051-05e | 50 | 689 | 2604.56 | 1800.00 | 686.00 | 2611.45 | 1800.00 | 677 | 2618.55 | 1800.00 |
| E072-04f | 71 | 438 | 1455.88 | 1800.00 | 443.90 | 1472.39 | 1800.00 | 449 | 1485.28 | 1800.00 |
| E076-07s | 75 | 901 | 3432.02 | 1800.00 | 920.20 | 3454.91 | 1800.00 | 933 | 3487.81 | 1800.00 |
| E076-08s | 75 | 910 | 3640.26 | 1800.00 | 929.20 | 3669.67 | 1800.00 | 940 | 3687.00 | 1800.00 |
| E076-10e | 75 | 943 | 3983.81 | 1800.00 | 955.80 | 4020.01 | 1800.00 | 967 | 4031.00 | 1800.00 |
| E076-14s | 75 | 1058 | 4760.28 | 1800.00 | 1053.30 | 4761.77 | 1800.00 | 1064 | 4765.66 | 1800.00 |
| E101-08e | 100 | 1181 | 4308.79 | 3600.00 | 1187.50 | 4333.72 | 3600.00 | 1205 | 4373.83 | 3600.00 |
| E101-10c | 100 | 1207 | 4862.55 | 3600.00 | 1215.70 | 4883.12 | 3600.00 | 1217 | 4903.49 | 3600.00 |
| E101-14s | 100 | 1196 | 5198.67 | 3600.00 | 1207.90 | 5217.11 | 3600.00 | 1213 | 5237.72 | 3600.00 |
| E121-07c | 120 | 2303 | 8211.17 | 3600.00 | 2344.30 | 8321.22 | 3600.00 | 2392 | 8407.97 | 3600.00 |
| E135-07f | 134 | 1970 | 7174.28 | 3600.00 | 1970.50 | 7237.47 | 3600.00 | 1985 | 7312.08 | 3600.00 |
| E151-12b | 150 | 1610 | 5909.77 | 3600.00 | 1617.50 | 5947.26 | 3600.00 | 1625 | 5972.23 | 3600.00 |
| E200-16b | 199 | 1977 | 7544.48 | 3600.00 | 2002.50 | 7586.15 | 3600.00 | 2026 | 7642.37 | 3600.00 |
| E200-17b | 199 | 1989 | 7526.24 | 3600.00 | 2002.30 | 7573.83 | 3600.00 | 2025 | 7645.41 | 3600.00 |
| E200-17c | 199 | 1957 | 7471.74 | 3600.00 | 1983.20 | 7531.18 | 3600.00 | 2012 | 7583.38 | 3600.00 |
| E241-22k | 240 | 862 | 3489.76 | 3600.00 | 876.50 | 3520.40 | 3600.00 | 878 | 3538.16 | 3600.00 |
| E253-27k | 252 | 1205 | 4630.11 | 3600.00 | 1212.20 | 4650.32 | 3600.00 | 1221 | 4705.81 | 3600.00 |
| E256-14k | 255 | 1400 | 4673 | 600.0 | 41 | 4697. | 3600.00 | 1412 | 12 | 3600.00 |


| ゅ¢0 |  |  | 18゙2I6も | 98． 2069 | ¢L＇0 000009 |  | 99゙で－ | 60 ¢\＆\＆ | $66^{6} 6$ ¢79 | 5900000098 | 9「87 | 61．＊て | 01：0zLS | てて＇9tGL | Te．0 000098 |  | C0．9z－ | 989899 |  |
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|  | cot | 97＇98－ |  | 78628 |  |  | 27\％ 0 |  | to 6 |  |  | 08.8 | 86890 | 98＇8209 |  | 6 | Lz＇じ | 06 \＆90t | 6I69 880－920日 |
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| 90 | $20^{\circ}$ | 97：88－ | 09｀2668 |  |  |  | ¢288 | 009268 | 1906 | coo $0^{\circ} \mathrm{z}$％ | 00 | 220 | $69 \% 268$ | 08＇9029 | 9t0 91\％2 | \＆80 | L¢ $68^{-}$ | 88＇1868 | 689899 чtt－ttog |
|  | 210 | 89 28－ | 08z | ¢878t | c00 0 ヤц9¢ | ¢ 0 | 8568 | 9t0¢z8 | ＋¢ \％＋¢9 | $80^{\circ} 0986 \mathrm{IL}$ | 600 | 908 | ¢゙0¢z8 | 08 Tgos | cg 0 6＇z9 | $6 z^{\circ}$ | でした | 8867\％\％ |  |
|  |  | 90 $21-$ | 28＇zI6t | 88 ＇7769 |  |  |  | $09 \mathrm{tz6} \mathrm{\%}$ | 9869 | $95^{\circ} 060{ }^{\circ} 9$ t | 020 | ¢z8¢－ | 8＇878t | ¢ 2662 | zt9 | to 0 |  | 9\％8tst | － |
|  |  | 28＇ヶて | Lでヤ0で | 62：969 |  |  |  | İ＇T9¢t | 99 ¢ | to 0 ¢9＇ 199 T | $60^{\circ}$ | 8L97－ | 6TSt | 88 | 888 | ${ }^{0} 0$ | $0665^{-}$ | 98812 L | 6688 |
| $20^{\circ} 000008$ |  | 76：88－ | 06282 | 02．98\＆t | 100 | 9L0 |  | ¢ ¢＇6976 | 0208681 | z\＆8 | $80^{\circ}$ | 8888 | （10 | 669¢Lt1 | 885 | 0 0 | 288 | 168896 | c68 |
| $00^{\circ}$ | $2 t^{\text {t }}$ | ャ9で－ | $68.792 z$ | 8L¢18t | $98^{\circ} 0$ L゙て¢8 | Iz＇ | ct 68 | 92＇も¢ | c8 2697 | 82 | ¢z\％ | ¢9\％¢－ | 8 C †6Lて | て「＇glzt | $6^{\prime}$ | zs＇t | 18．98－ | 809288 | g＇tcgt 460－te0at |
| to 0 |  | 62＇te－ | 98：88ちを | 88＇t198 | 100 | 0 | z80\％－ | 96＇ 7686 | 978898 | 1000 $\ddagger 8$＇29t | 900 | 1088－ | 187296 | ¢1＇868 | $80^{\circ} 0$ て＇99t | £10 | 87\％\％－ |  | 8880t St0－080木 |
| ع000 67＇\＆29 | $6{ }^{\circ}$ | L6：8－ | 00 ¢z9\％ | 8128z | 800 0 L6 LIt |  | 89 7¢－ | 89＇L99\％ | 29 890t | 788 | 600 | 2897－ | 8L E0g\％ | 6z00ts | 0091 | ¢00 | \＆\％ | 8997 | ＇0t68 ®80－0¢ |
|  | $29^{\circ}$ | $99<8$ | 62 | $99^{88}$ | $60^{\circ} 098^{\circ} 91$ |  | 908 | 98 | z0＇ziot | ¢¢ | $60^{\circ}$ | 10 \＆ | S8 | $79 \angle \downarrow 28$ | $95^{\circ} 088^{\circ} 28$ | 210 | $22^{8}$ | 07＇6288 | 8＇9t\＆t u80－970 |
| t＇0 98＇991 | セで0 | 6698－ | 66 ¢68\％ | 81＇66LE | 600 で「で | 0 | 8ᄃ9\％ | 92： 66 を | 80 LLE | $99^{\circ} 018{ }^{\circ} \mathrm{T}$ 2 | ${ }^{1} 0$ | ¢to 0 － | 96 ＇99¢ | 08 2898 | 010 0968 | to 0 | て¢¢\％－ | \％9゙99を | $0 \cdot 6088$ sco－8z0日 |
| 20 | Li． | $68^{12}$ | $96 \mathrm{LE} \mathrm{\hbar Z}$ | ¢¢゙TてIE | 1000 08 288 | 200 | てでた | 2て86ちを | 6¢9678 | 80 | 90 | $0265^{-}$ | \＆̌7ogz | 16¢T18 | て10 666 t | $90^{\circ}$ | 1285－ | ¢9 L¢Gを | 818 8c0－8 |
|  | 10. | 79＇¢8 | 808 | ¢t＇TEg | 0 | 02 | 0195－ | 68.8086 | 69 \％ | 2 | 80.0 | 81 | ¢1888\％ | 922286 | c00 $188^{8}$ | 100 | T0 | $978 \%$ | T8 |
| $00^{0} 062.08$ | $00^{\circ}$ | 69.97 | c9 TgL | L1＇688\％ | ¢ $\underbrace{1}$ | L8 | $0 \cdot 8$ | 99.9881 | L2＇t | ¢z＇I $09{ }^{\circ} \mathrm{tt}$ | gro | L | 99694 | 2\％00 | 6 | \＆00 | L\％ | ＇tis | 68968\％ |
| 78\％ 66.27 | $20^{\circ} \mathrm{I}$ | 99 ¢8－ | 58＇z00z | 2s\％tie | 02＇T ¢L＇t | $89^{0}$ | 88 ¢¢ | 68 ＇ 661 | 68 \％118 | $980988^{\prime 61}$ | 200 | 1898－ | 8 ＇9 | 6 L | で1 +9 ¢ | $8{ }^{\circ} 0$ | 90 | 6 zzoz | 99618\％u90－Lz04 |
| $00^{\circ} \mathrm{O}$ 890\％ | z0． | 68 | L9 2 LSI | 08＇ヤ0才を | 20 | 100 | ¢̧ \％\％－ | $2 z^{\prime} 909$ | $88^{\circ} 698{ }^{\text {c }}$ | $80^{\circ} 169^{\circ} \mathrm{t}$ | 8t＇0 | $880{ }^{\text {－}}$ | 268891 | $66^{8+}$ ¢z | t00 0 L̇と | to 0 | 0¢＇t\％－ | I |  |
| zz\％ $\mathrm{La}^{\text {ct }}$ | 10.0 | 86．${ }^{\text {L }}$ | 28：76t | 51 | $0^{\circ} \mathrm{I} 26^{\circ} 8$ | $60^{\circ}$ | 60 \％8 | \％6 | 28.00 | $60^{\circ} \mathrm{I}$ L2＇g1 | $9{ }^{\circ} \mathrm{O}$ | 6.08 | 89 | 81－89\％z | ¢＇t 9t＇ | $90^{\circ}$ | 51．te | 8991 | $6797 \%$ |
| LL＇0 98．9\％ | 800 | $8 L^{\circ} 8 \mathrm{I}^{-}$ | 86 \％stl |  |  | 280 | 97 zE | ゆゅ6L | L＇t921 | 69＇1 $99{ }^{\text {8 }} 8$ | Ls＇t | t0 $0^{9}$－ | 9t8 | 8780tz |  | Ofo | 6888 | 9.6781 | z＇8sIz u¢0－9 |
| ［4 ${ }^{4} L$ | L | （\％）${ }^{4} D_{0}$ |  | ${ }^{1} 0 \mathrm{~S}$ | LU ${ }^{4}$ L | ${ }^{\prime} L_{L}$ | （\％）${ }^{\text {d }}$ | ${ }^{4} 10 S$ | ${ }^{\text {I }}{ }^{\circ} \mathrm{S}$ | $L^{L Y}{ }^{{ }^{4} L}$ | ${ }^{\prime} L$ |  | S | ${ }^{1}{ }^{\circ} \mathrm{O}$ | $L^{4}{ }^{d} L$ | ${ }^{1} L$ | （\％ |  | ${ }^{10} \mathrm{O}$ |
|  |  | $\mathrm{C}^{\text {ssep }}$ |  |  |  |  | $t \mathrm{Sse}_{\text {ch }}$ |  |  |  |  | $\varepsilon{ }^{\text {Sselo }}$ |  |  |  |  | $7^{\text {ss }}$ |  |  |

Table A.10: Improvements obtained with the VNS compared to its initial solution for the G2L-SDVRP instances of Class 6.

| Instances | VNS solution |  |  |  |  |  |  |
| ---: | ---: | ---: | ---: | ---: | ---: | ---: | :---: |
|  | 1399.16 | 1152.93 | -17.60 | 0.00 | 7.46 | 0.00 |  |
| E016-05m | 2239.99 | 1494.37 | -33.29 | 0.02 | 4.26 | 0.47 |  |
| E021-04m | 2543.54 | 1577.67 | -37.97 | 0.07 | 94.48 | 0.07 |  |
| E021-06m | 3106.67 | 1967.97 | -36.65 | 0.10 | 21.84 | 0.46 |  |
| E022-04g | 2470.41 | 1751.55 | -29.10 | 0.11 | 156.02 | 0.07 |  |
| E022-06m | 3765.33 | 2308.55 | -38.69 | 0.02 | 22.64 | 0.09 |  |
| E023-03g | 3226.23 | 2460.34 | -23.74 | 0.34 | 671.70 | 0.05 |  |
| E023-05s | 3226.23 | 2426.45 | -24.79 | 0.34 | 581.78 | 0.06 |  |
| E026-08m | 4526.82 | 2845.57 | -37.14 | 0.45 | 38.84 | 1.16 |  |
| E030-03g | 3472.64 | 2510.52 | -27.71 | 0.36 | 1609.72 | 0.02 |  |
| E030-04s | 3472.64 | 2510.52 | -27.71 | 0.36 | 1613.00 | 0.02 |  |
| E031-09h | 4423.70 | 2760.26 | -37.60 | 0.01 | 99.01 | 0.01 |  |
| E033-03n | 13816.30 | 8832.43 | -36.07 | 0.45 | 1409.83 | 0.03 |  |
| E033-04g | 6454.57 | 4626.17 | -28.33 | 0.66 | 1800.00 | 0.04 |  |
| E033-05s | 6454.57 | 4626.17 | -28.33 | 0.66 | 1800.00 | 0.04 |  |
| E036-11h | 5336.44 | 3196.96 | -40.09 | 0.01 | 58.36 | 0.02 |  |
| E041-14h | 5850.39 | 3954.48 | -32.41 | 0.00 | 117.47 | 0.00 |  |
| E045-04f | 4501.05 | 3351.76 | -25.53 | 1.40 | 1800.00 | 0.08 |  |
| E051-05e | 4555.68 | 2604.56 | -42.83 | 0.81 | 1800.00 | 0.05 |  |
| E072-04f | 2051.81 | 1455.88 | -29.04 | 1.01 | 1800.00 | 0.06 |  |
| E076-07s | 5460.04 | 3432.02 | -37.14 | 1.84 | 1800.00 | 0.10 |  |
| E076-08s | 5917.82 | 3640.26 | -38.49 | 2.21 | 1800.00 | 0.12 |  |
| E076-10e | 6722.73 | 3983.81 | -40.74 | 1.54 | 1800.00 | 0.09 |  |
| E076-14s | 7519.89 | 4760.28 | -36.70 | 0.56 | 1800.00 | 0.03 |  |
| E101-08e | 6939.74 | 4308.79 | -37.91 | 3.43 | 3600.00 | 0.10 |  |
| E101-10c | 6393.05 | 4862.55 | -23.94 | 1.77 | 3600.00 | 0.05 |  |
| E101-14s | 8555.26 | 5198.67 | -39.23 | 2.64 | 3600.00 | 0.07 |  |
| E121-07c | 9512.14 | 8211.17 | -13.68 | 5.02 | 3600.00 | 0.14 |  |
| E135-07f | 10028.70 | 7174.28 | -28.46 | 6.48 | 3600.00 | 0.18 |  |
| E151-12b | 8889.45 | 5909.77 | -33.52 | 4.97 | 3600.00 | 0.14 |  |
| E200-16b | 11691.80 | 7544.48 | -35.47 | 7.09 | 3600.00 | 0.20 |  |
| E200-17b | 11691.80 | 7526.24 | -35.63 | 6.62 | 3600.00 | 0.18 |  |
| E200-17c | 11597.70 | 7471.74 | -35.58 | 6.01 | 3600.00 | 0.17 |  |
| E241-22k | 4931.31 | 3489.76 | -29.23 | 5.65 | 3600.00 | 0.16 |  |
| E253-27k | 6203.04 | 4630.11 | -25.36 | 11.05 | 3600.00 | 0.31 |  |
| E256-14k | 5467.73 | 4673.65 | -14.52 | 22.19 | 3600.00 | 0.62 |  |
| Average |  |  | -31.67 | 2.67 | 1830.73 | 0.15 |  |
|  |  |  |  |  |  |  |  |

Table A.11: Results of the BC method of Ferreira et al. (2021) (with the normal patterns) for the G2L-SDVRP instances in Classes 1 to 5 .

| Instances |  |  |  | Banch-and-cut solution |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Name | Class | n | R | $\mathrm{K}_{\text {min }}$ | K | VH | CS | $\mathrm{Sol}_{R}$ | $\mathrm{Sol}_{G}$ | Time $_{T}$ | Time $_{P}$ | $\mathrm{Cut}_{P}$ |
| E016-03m | 1 | 15 | 15 | 3 | 3 | 3 | 0 | 273 | 1277.63 | 6.28 | 0.00 | 0 |
|  | 2 | 15 | 24 | 3 | 3 | 3 | 1 | 282 | 1329.64 | 236.56 | 8.49 | 66 |
|  | 3 | 15 | 31 | 3 | 3 | 3 | 2 | 291 | 1345.90 | 824.73 | 101.98 | 115 |
|  | 4 | 15 | 37 | 3 | 4 | 4 | 0 | 288 | 1195.44 | 93.17 | 75.50 | 13 |
|  | 5 | 15 | 45 | 3 | 4 | 4 | 0 | 284 | 1152.93 | 3.78 | 0.00 | 0 |
| E016-05m | 1 | 15 | 15 | 5 | 5 | 5 | 0 | 340 | 1561.18 | 3.78 | 0.00 | 0 |
|  | 2 | 15 | 25 | 5 | 5 | 5 | 1 | 330 | 1558.24 | 151.82 | 0.16 | 11 |
|  | 3 | 15 | 31 | 5 | 5 | 5 | 3 | 333 | 1558.88 | 214.02 | 0.70 | 17 |
|  | 4 | 15 | 40 | 5 | 5 | 5 | 1 | 308 | 1494.37 | 71.16 | 0.07 | 0 |
|  | 5 | 15 | 48 | 5 | 5 | 5 | 1 | 312 | 1494.37 | 46.52 | 0.04 | 0 |
| E021-04m | 1 | 20 | 20 | 4 | 4 | 4 | 0 | 372 | 1642.42 | 50.62 | 0.00 | 0 |
|  | 2 | 20 | 29 | 4 | 5 | 5 | 1 | 402 | 1683.62 | 3556.15 | 1.83 | 143 |
|  | 3 | 20 | 46 | 4 | 5 | 5 | 0 | 391 | 1638.97 | 3592.58 | 34.09 | 10 |
|  | 4 | 20 | 44 | 4 | 5 | 5 | 1 | 380 | 1605.27 | 653.54 | 0.04 | 0 |
|  | 5 | 20 | 49 | 4 | 5 | 5 | 0 | 360 | 1577.67 | 338.41 | 0.07 | 0 |
| E021-06m | 1 | 20 | 20 | 6 | 6 | 6 | 0 | 447 | 2025.85 | 30.65 | 0.00 | 0 |
|  | 2 | 20 | 32 | 6 | 6 | 6 | 1 | 443 | 2022.97 | 857.03 | 0.02 | 0 |
|  | 3 | 20 | 43 | 6 | 6 | 6 | 2 | 427 | 1966.85 | 629.00 | 0.07 | 1 |
|  | 4 | 20 | 50 | 6 | 6 | 6 | 1 | 436 | 1995.89 | 2372.69 | 0.16 | 0 |
|  | 5 | 20 | 62 | 6 | 6 | 6 | 1 | 436 | 2002.84 | 3598.53 | 0.00 | 0 |
| E022-04g | 1 | 21 | 21 | 4 | 4 | 4 | 0 | 367 | 1751.55 | 4.98 | 0.00 | 0 |
|  | 2 | 21 | 31 | 4 | 4 | 4 | 1 | 382 | 1811.93 | 159.58 | 1.37 | 22 |
|  | 3 | 21 | 37 | 4 | 4 | 4 | 0 | 373 | 1769.66 | 64.41 | 0.08 | 2 |
|  | 4 | 21 | 41 | 4 | 4 | 4 | 1 | 377 | 1825.55 | 478.57 | 39.55 | 305 |
|  | 5 | 21 | 57 | 4 | 5 | 4 | 0 | 367 | 1751.55 | 48.17 | 0.03 | 0 |
| E022-06m | 1 | 21 | 21 | 6 | 6 | 6 | 0 | 492 | 2341.64 | 55.50 | 0.00 | 0 |
|  | 2 | 21 | 33 | 6 | 6 | 6 | 1 | 473 | 2326.14 | 415.44 | 0.12 | 5 |
|  | 3 | 21 | 40 | 6 | 6 | 6 | 1 | 499 | 2338.15 | 3580.31 | 4.19 | 13 |
|  | 4 | 21 | 57 | 6 | 6 | 6 | 2 | 479 | 2308.78 | 1772.29 | 0.27 | 0 |
|  | 5 | 21 | 56 | 6 | 6 | 6 | 2 | 479 | 2308.77 | 2928.73 | 0.11 | 0 |
| E023-03g | 1 | 22 | 22 | 3 | 3 | 3 | 0 | 564 | 2298.92 | 29.41 | 0.00 | 0 |
|  | 2 | 22 | 32 | 4 | 5 | 5 | 0 | 725 | 2553.81 | 3597.16 | 2.74 | 108 |
|  | 3 | 22 | 41 | 4 | 5 | 5 | 0 | 732 | 2518.70 | 3596.29 | 111.07 | 79 |
|  | 4 | 22 | 51 | 4 | 5 | 5 | 0 | 708 | 2515.22 | 3569.34 | 262.01 | 6 |
|  | 5 | 22 | 55 | 3 | 6 | 4 | 1 | 650 | 2444.04 | 3589.27 | 605.40 | 5 |
| E023-05s | 1 | 22 | 22 | 3 | 5 | 3 | 0 | 564 | 2298.92 | 76.26 | 0.00 | 0 |
|  | 2 | 22 | 29 | 4 | 5 | 4 | 2 | 681 | 2464.52 | 3582.36 | 4.23 | 188 |
|  | 3 | 22 | 42 | 4 | 5 | 5 | 1 | 750 | 2564.96 | 3575.98 | 0.05 | 0 |
|  | 4 | 22 | 48 | 4 | 5 | 5 | 2 | 699 | 2494.53 | 3590.68 | 974.88 | 41 |
|  | 5 | 22 | 52 | 3 | 6 | 4 | 0 | 632 | 2413.90 | 3599.17 | 989.06 | 9 |
| E026-08m | 1 | 25 | 25 | 8 | 8 | 8 | 0 | 610 | 2897.58 | 163.52 | 0.00 | 0 |
|  | 2 | 25 | 40 | 8 | 8 | 8 | 2 | 613 | 2879.20 | 3597.51 | 0.03 | 0 |
|  | 3 | 25 | 61 | 8 | 8 | 8 | 1 | 619 | 2917.75 | 3591.87 | 0.25 | 3 |
|  | 4 | 25 | 63 | 8 | 8 | 8 | 4 | 621 | 2880.88 | 3522.69 | 0.28 | 0 |
|  | 5 | 25 | 91 | 8 | 8 | 8 | 4 | 594 | 2790.43 | 3597.66 | 0.08 | 0 |
| E030-03g | 1 | 29 | 29 | 3 | 3 | 3 | 0 | 549 | 2523.88 | 3299.82 | 0.00 | 0 |
|  | 2 | 29 | 43 | 5 | 6 | 6 | 0 | 709 | 2672.04 | 3299.87 | 1.48 | 47 |
|  | 3 | 29 | 49 | 4 | 6 | 5 | 2 | 622 | 2512.13 | 3299.97 | 77.37 | 49 |
|  | 4 | 29 | 72 | 6 | 7 | 6 | 1 | 703 | 2657.68 | 3368.04 | 1003.50 | 26 |
|  | 5 | 29 | 86 | 5 |  | 6 | 2 | 689 | 2632.92 | 3490.29 | 842.50 | 7 |
| E033-03n | 1 | 32 | 32 | 3 | 3 | 3 | 0 | 2034 | 8145.22 | 442.47 | 0.00 | 0 |
|  | 2 | 32 | 44 | 5 | 7 | 7 | 1 | 3067 | 10515.70 | 3299.85 | 9.41 | 506 |
|  | 3 | 32 | 56 | 5 | 7 | 7 | 1 | 2576 | 9218.05 | 3299.95 | 109.03 | 115 |
|  | 4 | 32 | 78 | 6 | 7 | 6 | 2 | 2623 | 9396.29 | 3276.52 | 760.22 | 71 |
|  | 5 | 32 | 102 | 5 | 8 | 5 | 4 | 2572 | 9258.79 | 3477.68 | 2533.93 | 20 |
| E036-11h | 1 | 35 | 35 | 11 | 11 | 11 | 0 | 708 | 3274.33 | 3299.96 | 0.00 | 0 |
|  | 2 | 35 | 56 | 11 | 11 | 11 | 1 | 707 | 3268.83 | 3299.92 | 0.01 | 0 |
|  | 3 | 35 | 74 | 11 | 11 | 11 | 0 | 711 | 3291.48 | 3299.91 | 0.07 | 1 |
|  | 4 | 35 | 93 | 11 | 11 | 11 | 3 | 722 | 3272.57 | 3299.95 | 0.24 | 1 |
|  | 5 | 35 | 114 | 11 | 11 | 11 | 0 | 708 | 3274.33 | 3299.90 | 0.00 | 0 |

Table A.12: Results of the BC method of Ferreira et al. (2021) (with the normal patterns) for the G2L-SDVRP instances in Class 6.

| Instances |  |  | Branch-and-cut solution |  |  |  |  |  |  |  |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| Name | n | R | $\mathrm{K}_{\text {min }}$ | K | VH | CS | $\mathrm{Sol}_{R}$ | $\mathrm{Sol}_{G}$ | $\mathrm{Time}_{T}$ | Time $_{P}$ | $\mathrm{Cut}_{P}$ |
| E016-03m | 15 | 48 | 3 | 4 | 4 | 0 | 284 | 1152.93 | 4.40 | 0.00 | 0 |
| E016-05m | 15 | 48 | 5 | 5 | 5 | 1 | 308 | 1494.37 | 66.16 | 0.00 | 0 |
| E021-04m | 20 | 66 | 4 | 5 | 5 | 0 | 360 | 1577.67 | 818.81 | 0.21 | 0 |
| E021-06m | 20 | 66 | 6 | 6 | 6 | 2 | 427 | 1967.97 | 3598.25 | 0.00 | 0 |
| E022-04g | 21 | 68 | 4 | 5 | 4 | 0 | 367 | 1751.55 | 158.19 | 0.35 | 0 |
| E022-06m | 21 | 68 | 6 | 6 | 6 | 2 | 473 | 2311.50 | 3596.45 | 0.00 | 0 |
| E023-03g | 22 | 70 | 4 | 6 | 4 | 2 | 653 | 2414.24 | 3581.86 | 2.24 | 0 |
| E023-05s | 22 | 70 | 4 | 6 | 4 | 2 | 653 | 2414.24 | 3581.81 | 3.55 | 0 |
| E026-08m | 25 | 79 | 8 | 8 | 8 | 3 | 598 | 2828.42 | 3597.31 | 0.30 | 0 |
| E030-03g | 29 | 91 | 5 | 7 | 7 | 2 | 662 | 2560.66 | 3596.88 | 245.60 | 1 |
| E033-03n | 32 | 99 | 5 | 8 | 6 | 3 | 2439 | 8981.47 | 3572.22 | 1458.16 | 14 |
| E036-11h | 35 | 109 | 11 | 11 | 11 | 5 | 707 | 3250.60 | 3299.97 | 0.00 | 0 |


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